

# ABB i-bus<sup>®</sup> KNX Analogue Actuator AA/S 4.1.2, AA/A 2.1.2 Product Manual



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### 1 General

The Analogue Actuator converts telegrams received via KNX into analog output signals. These signals allow terminal devices in the heating, air-conditioning and ventilation technology or lighting technology to adapt their output variables using bus information and participate in control processes.

### 1.1 Using the product manual

This manual provides detailed technical information on the function, installation and programming of the ABB i-bus<sup>®</sup> KNX device. The application is explained using examples.

This manual is divided into the following chapters:

Chapter 1	General
Chapter 2	Device technology
Chapter 3	Commissioning

Chapter A Appendix

#### 1.1.1

#### Notes

Notes and safety instructions are represented as follows in this manual:

Note

Tips for usage and operation

#### Examples

Application examples, installation examples, programming examples

#### Important

These safety instructions are used as soon as there is danger of a malfunction without risk of damage or injury.

### **Attention**

These safety instructions are used as soon as there is danger of a malfunction without risk of damage or injury.

### <u>Danger</u>

These safety instructions are used if there is a danger to life and limb with inappropriate use.



These safety instructions are used if there is an extreme danger to life with inappropriate use.

### 1.2 Product and functional overview

The Analogue Actuator has four or two analog outputs, which can be defined as voltage or current outputs (not applicable to AA/A) and can be parameterized in one of the following formats using software. Outputs that are not required can be deactivated.

In the process, various signal outputs are pre-configured to react (respond) in a particular way.

Voltage signals:

Output	Reaction	Application
01 V	No special reaction	Control signal, e.g. in HVAC
05 V	No special reaction	Control signal
010 V	No special reaction	Control signal; most frequently used control signal in HVAC
110 V	Can be used to actuate ballasts of up to 1 mA	Control signal often used in lighting

Current signals (not applicable to AA/A):

Output	Reaction	Application
020 mA	No special reaction	Control signal
420 mA	No special reaction	Supply control signal for active parts

The output variables can be forcibly operated by a higher-level control system.

In addition, specific processes can be predefined for the outputs using the function *Characteristic*.

Each channel can be assigned up to 16 scenes.

#### Note

Analogue Actuator AA/S requires an external 100...240 V AC 50/60 Hz power supply. Analogue Actuator AA/A requires no auxiliary voltage.

#### 1.2.1 Integration in the i-bus<sup>®</sup> Tool

The device possesses an interface to the i-bus<sup>®</sup> Tool.

The i-bus® Tool can be used to change settings on the connected device.

The i-bus® Tool can be downloaded for free from our website (www.abb.com/knx).

A description of the functions can be found in the i-bus® Tool online help.

2.1

### 2 Device technology

### AA/S 4.1.2 Analogue Actuator, 4-fold, MDRC



The Analogue Actuator converts telegrams received via KNX into analog output signals. The device has four outputs. The analog outputs can be used independently of one another as current or voltage outputs with adjustable output signals. The Analogue Actuator is a modular installation device for installation in the distribution board. It connects to the KNX via a bus connection terminal. The device requires an external 100...240 V AC auxiliary voltage. The device is parameterized and programmed using ETS.

#### Analogue Actuator AA/S 4.1.2

#### 2.1.1 Technical data

Supply	Auxiliary voltage Power supply KNX current consumption KNX power loss	100…240 V AC +10 %/-15 %, 50/60 Hz Via ABB i-bus KNX Max. 12 mA Max. 250 mW
	Power loss P	0.8 W
Analog outputs	4, A…D Voltage signals	01 V DC 05 V DC 010 V DC 110 V DC
	Current signal	020 mA DC 420 mA DC Depending on parameterization
	Output signal load	Voltage signal:≥ 1 kohmCurrent signal:≤ 500 ohms
	Dielectric strength	24 V AC 34 V DC
Output current	Voltage signal For 1…10 V output and ballasts Current signal	Max. 10 mA per channel Max. 1 mA per channel Max. 20 mA per channel
Operating and display elements	Programming button/LED (red) AD status LED (yellow) KNX status LED (green) Power LED (green)	For assignment of the physical address Channel AD status display KNX status display Auxiliary voltage display
Connections	KNX connection Analog outputs AD	Bus connection terminal, screwless Screw terminals 0.24.0 mm <sup>2</sup> rigid/flexible with/without ferrules 0.24.0 mm <sup>2</sup> solid-core
	Tightening torque	Max. 0.6 Nm
Degree of protection	IP 20	To DIN EN 60 529
Protection class	II	To DIN EN 61 140
Isolation category	Overvoltage category Pollution degree	III to DIN EN 60 664-1 II to DIN EN 60 664-1
KNX safety voltage	SELV 24 V DC	

Temperature range	Operation	-5 °C+45 °C
	Storage	-25+55 °C
	Transport	-25+70 °C
Ambient conditions	Maximum air humidity	93 %, no condensation allowed
	Atmospheric pressure	Atmosphere up to 2,000 m
Design	Modular installation device (MDRC)	Modular installation device, Pro M
	Dimensions	90 x 70 x 64.5 mm (H x W x D)
	Mounting width in space units	4x 18 mm modules
	Mounting depth	70 mm
Mounting	On 35 mm mounting rail	To DIN EN 60 715
Mounting position	Any	
Weight	0.17 kg	
Housing/color	Plastic housing, gray	
Approvals	KNX to EN 50 090-1, -2	Certification
CE mark	In accordance with the EMC guideline and low voltage guideline	

Device type	Application	Max. number of group objects	Max. number of group addresses	Max. number of assignments
AA/S 4.1.2	Analog output 4f/*	57	254	254

\*... = Current version number of the application. Please refer to the software information on our website for this purpose.

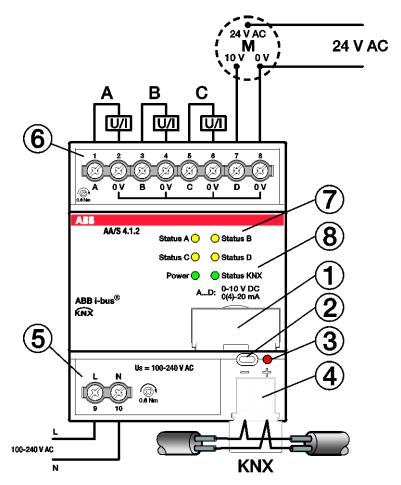
#### Note

ETS and the current version of the device application are required for programming. The current application and corresponding software information can be downloaded at *www.abb.com/knx*. After import into ETS, it appears in the *Catalogs* window under *Manufacturers/ABB/Output/Analog Output*. The device does not support the locking function of a KNX device in ETS. If you use a *BCU code* to

inhibit access to all the project devices, this has no effect on this device. Data can still be read and programmed.



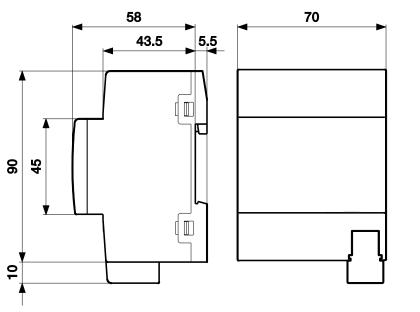
**Connection diagram** 



- 1 Label carrier
- 2 *Programming* button
- 3 Programming LED (red)
- 4 Bus connection terminal
- 5 Power supply connection Us
- 6 Analog output A
- 7 Channels A...D status LED (yellow)
- 8 Device status LED (green)

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2.2

### AA/A 2.1.2 Analogue Actuator, 2-fold, SM

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The Analogue Actuator converts telegrams received via KNX into analog output signals. The device has two outputs. The analog outputs can be used independently of one another as voltage outputs with adjustable output signals. The Analogue Actuator is a surface mounted device. It connects to the KNX via a bus connection terminal. The device is parameterized and programmed using ETS. It is powered by the KNX bus.

2.2.1 Technic	cal data	
Supply	Power supply	Via ABB i-bus KNX
	KNX current consumption	Max. 12 mA
	KNX power loss	Max. 250 mW
	Power loss P	250 mW
Analog outputs	2, A…B	
	Voltage signals	01 V DC
		05 V DC
		010 V DC 110 V DC
	Output aignal load	Depending on parameterization Voltage signal: ≥ 5 kohms
Output ourroat	Output signal load	
Output current	Voltage signal For 1…10 V output and ballasts	Max. 2 mA per channel Max. 4 mA per Channel
Operating and display elements	•	For assignment of the physical address
Connections	KNX connection	Pluggable screw terminal, green
	Analog outputs AB	Pluggable screw terminals, green
		0.081.5 mm <sup>2</sup> rigid/flexible with/without ferrules without plastic sleeves
	Cable entry	4x, individual
	Stripping length	7 mm
	Screw thread	M2
	Tightening torque	Max. 0.25 Nm
Degree of protection	IP 54	To DIN EN 60 529
Protection class	Ш	To DIN EN 61 140
Isolation category	Overvoltage category	III to DIN EN 60 664-1
	Pollution degree	II to DIN EN 60 664-1
KNX safety voltage	SELV 24 V DC	

Temperature range	Operation	-20+70 °C	
· · · · P · · · · · · · · · · · · · · ·	Storage	-25+70 °C	
	Transport	-25+70 °C	
Ambient conditions	Maximum air humidity	93 %, no condensation allowed	
	Atmospheric pressure	Atmosphere up to 2,000 m	
Design	Dimensions	117 x 117 x 51 mm (H x W x D)	
Mounting	Surface mounted device, screw fixing		
Mounting position	Any		
Weight	0.25 kg		
Approvals	KNX to EN 50 090-1, -2	Certification	
CE mark	In accordance with the EMC guideline and low voltage guideline		

Device type	Application	Max. number of group objects	Max. number of group addresses	Max. number of assignments
AA/A 2.1.2	Analog output 2f/*	29	254	254

\* ... = Current version number of the application. Please refer to the software information on our website for this purpose.

#### Note

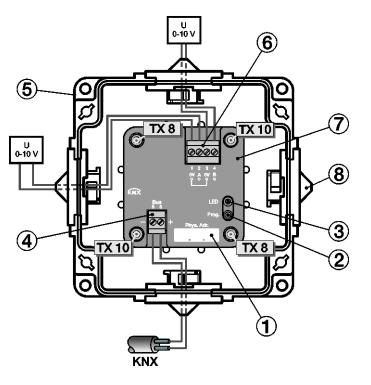
ETS and the current version of the device application are required for programming. The current application and corresponding software information can be downloaded at

www.abb.com/knx. After import into ETS, it appears in the Catalogs window under Manufacturers/ABB/Output/Analog Output. The device does not support the locking function of a KNX device in ETS. If you use a BCU code to

inhibit access to all the project devices, this has no effect on this device. Data can still be read and programmed.



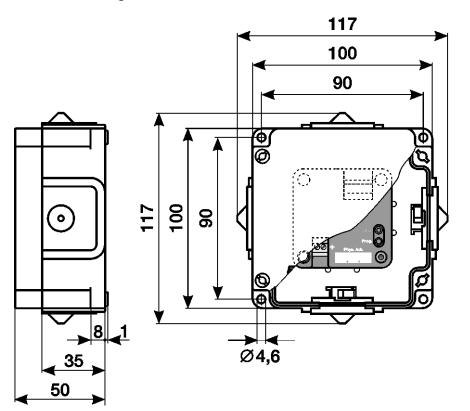
**Connection diagram** 



- 1 Label carrier
- 2 *Programming* button
- 3 Programming LED (red)
- 4 KNX bus connection
- 5 Housing
- 6 Analog outputs
- 7 Device cover
- 8 4 x cable entry

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2.2.3 Dimension drawing



### 2.3 Mounting and installation

The AA/S 4.1.2 is a modular installation device for quick installation in the distribution board on 35 mm mounting rails to DIN EN 60 715.

The AA/A 2.1.2 is a surface mounted device.

The installation position can be selected as required.

It connects to the electrical supply using screw terminals and to the bus using the supplied bus connection terminal. The pin assignments are located on the housing.

The device is ready for operation once the bus voltage (for AA/A 2.1.2) or the auxiliary and bus voltages (for AA/S 4.1.2) have been applied.

The device must be accessible for operation, testing, visual inspection, maintenance and repair in compliance with DIN VDE 0100-520.

#### Commissioning requirement

In order to commission the device, a PC with ETS, as well as a connection to the ABB i-bus<sup>®</sup>, e.g. via a KNX interface, is required.

The device is ready for operation after the bus voltage is applied. An auxiliary voltage is required (AA/S 4.1.2 only).

#### Important

- The maximum permissible current of a KNX line must not be exceeded.
- During planning and installation ensure that the KNX line is correctly dimensioned.
- The device has a maximum current draw of 12 mA.
- Do not feed the outputs with any external voltage. Connected components must be reliably isolated from other voltages.
- The 0 V terminals on the outputs are connected with each other internally.

Mounting and commissioning may be carried out only by electrical specialists. The applicable standards, directives, regulations and specifications for the country in question should be observed when planning and setting up electrical installations and security systems for intrusion and fire detection.

- Protect the device from damp, dirt and damage during transport, storage and operation.
- Only operate the device within the specified technical data!
- The device should only be operated in an enclosed housing (distribution board)!
- The voltage supply to the device must be switched off before mounting.



All poles must be disconnected when expanding or modifying the electrical connections.

#### Supplied state

The device is supplied with the physical address 15.15.255. The application is pre-installed. Therefore, all that is necessary is to load group addresses and parameters during commissioning.

The complete application can be reloaded if required. Downloads may take longer after a change of application or a discharge.

#### Assignment of the physical address

The assignment and programming of the physical address are carried out in ETS.

The device features a *Programming* button for assignment of the physical address. The red *Programming* LED lights up after the button has been pressed. It goes off as soon as ETS has assigned the physical address or the *Programming* button is pressed again.

#### **Download response**

Depending on the PC that is used, the progress bar for the download may take up to one and a half minutes to appear, due to the complexity of the device.

#### Cleaning

The voltage supply to the device must be switched off before cleaning. If devices become dirty, they can be cleaned using a dry cloth or a cloth dampened with a soapy solution. Do not use corrosive agents or solutions.

#### Maintenance

The device is maintenance-free. In the event of damage (e.g. during transport and/or storage), do not carry out any repairs.

### 2.4 Display elements

Indicator LEDs are located on the front of the device.

The response of the display elements is described in the following table:

LED	Function	Description
Programming button	Press	Assignment of the physical address
	ON	The LED comes on when the <i>Programming</i> button is pressed, in order to assign a physical address to the bus subscriber.
Programming LED	OFF	The LED does not come on unless the <i>Programming</i> button is pressed.
	ON	Channel output signal not 0
0	OFF	Channel output signal is 0 or output is deactivated
AD status LED (AA/S 4.1.2 only)	FLASHING	Channel output fault: e.g. current mode: load too high (idling) or voltage mode: load too low (short circuit) or output stays active and LED flashes if control variable is not reached
KNX status LED	ON	KNX voltage on, device ok
(AA/S 4.1.2 only)	OFF	Bus voltage failure
PowerLED	ON	Auxiliary voltage present
(AA/S 4.1.2 only)	OFF	Auxiliary voltage not present

#### Note

For the LEDs to function, the device must be ready for operation. This requires the KNX voltage to be on and the application to be running.

### 3 Commissioning

The Analogue Actuator is used to convert physical values (2 bytes, 4 bytes) or relative values (1 byte) into analog voltages (0...1 V, 0...5 V, 0...10 V, 1...10 V) or currents (0...20 mA, 4...20 mA). This enables HVAC components such as ventilation flap or other device actuators to be integrated into the KNX system.

The parameter *Type of output* can be used separately to select the required voltage or current signal (not applicable to AA/A). Activating an output launches a display of additional parameters and group objects in ETS. Active outputs have a group object *Input value*, a group object *Status Actual value* and other group objects depending on the output parameters.

The required input format (1...4 bytes) and how the output reacts to a reset, bus voltage recovery, etc., can be specified for each active output.

There are other parameters that enable the use of forced operation objects to raise actuation priority, monitor input objects for a period of time, and set a dimming function.

### 3.1 Overview

#### **HVAC** applications

The Analogue Actuator is suitable for actuating ventilation flaps, vents and frequency converters in HVAC applications.

A 0...10 V signal is normally used as a control variable for this (corresponding to, e.g., 0...100%).

This control signal can be used to open or close valves or flaps by activating a motor or frequency converter that moves the valve or flap in the relevant direction.

It can also be used to specify setpoints via the 0...10 V output, for example to set the target temperature for a boiler.

Example: Possible temperature range 30 °C to 80 °C; here, a 5 V signal would correspond to an output temperature of 55 °C.

The application allows you to create a characteristic, which means that the system can also control complex variables such as those for 6-way valves (attention, the Analogue Actuator has only one control value input!) or valves with an operating range of 2...10 V.

#### **Lighting applications**

An Analogue Actuator, especially the 0...10 V interface, can also be used as a control signal for a lighting circuit (e.g. LED), to control brightness or lamp/LED color.

When the actuator is used as a 1...10 V output it can also actuate ballasts of up to 4 mA (per output).

#### 3.2 Parameters

The ETS Engineering Tool Software is used to parameterize the device.

In ETS, the application is located in the Catalogs window under Manufacturers/ABB/Output/Analog Output.

The following chapters describe the device parameters using the parameter windows. Parameter windows are structured dynamically so that further parameters may be enabled depending on the parameterization and the function.

The default values of the parameters are underlined, e.g.:

Options: Yes No

#### Note

The device has several channels. However, as the functions for all the channels are identical, all the descriptive examples show the functions for Channel A.

#### Note

The screenshots showing the AA/S 4.1.2 application in ETS 4 are representative of all devices.

#### 3.2.1 Parameter window General

Higher-level parameters can be set in the parameter window General.

General				
Channel A	Send., swi. delay after volt. recov.,	2		
Channel B	download and ETS reset in s [2255]			
Channel C	State after expiration of sending and	Last value received	-	
Channel D	switching delay			
	Limit number of telegrams	No	•	
	Enable group object "In operation", 1 bit	No	•	
	Enable group object "Request status values" 1 bit	No	•	
	Enable group object "Status Auxiliary voltage" 1 bit	No	•	
	Enable group object "Status byte device" 2 x 8 bits	No	•	

Send., swi. delay after volt. recov., download and ETS reset in s [2...255] Options: 2...255

During the sending and switching delay, telegrams are only received. However, the telegrams are not processed and the outputs remain unchanged. No telegrams are sent on the bus.

After the sending and switching delay time, telegrams are sent and the state of the outputs is set to correspond to the parameterization or the group object values.

If group objects are read out via the bus during the sending and switching delay, e.g. by a visual display system, these requests are stored and a response is sent once the delay time has expired.

An initialization time of about two seconds is included in the delay time. The initialization time is the time that the processor requires before it is ready to function.

#### How does the device react on bus voltage recovery?

After bus voltage recovery, the device always waits for the sending and switching delay time to expire before sending telegrams on the bus.

## State after expiration of sending and switching delay

Options: <u>Last value received</u> Ignore received values

- Last value received: During the sending and switching delay, the inputs and outputs continue reading. They send the current value after the delay has expired.
- *Ignore received values*: No new values are accepted during the sending and switching delay. The first value received continues to apply.

#### Limit number of telegrams

Options: <u>No</u> Yes

This parameter limits the device-generated bus load. This limit relates to all telegrams sent by the device.

Selection of Yes option:

Dependent parameters:

#### Max. number of telegrams [1...255]

Options: 1...<u>20</u>...255

#### In period

Options: 50/100/200/500 ms...1/2/5/10/30 s...1 min

This parameter defines the number of telegrams sent by the device within a period. The telegrams are sent as quickly as possible at the start of a period.

#### Note

The device counts the number of telegrams sent within the parameterized period. As soon as the maximum number of sent telegrams is reached, no further telegrams are sent on the KNX until the end of the period. A new period commences at the end of the previous period. The telegram counter is reset to zero, and sending of telegrams is allowed again. The current group object value at the time of sending is always sent.

The first period (break time) is not predefined exactly. It can be between zero seconds and the parameterized time. The subsequent sending times correspond to the parameterized time.

#### Example:

Maximum number of sent telegrams = 5, period = 5 s. 20 telegrams are ready to send. The device immediately sends 5 telegrams. The next 5 telegrams are sent after a maximum of 5 seconds. From this point, a further 5 telegrams are sent on the KNX every 5 seconds.

#### Enable group object "In operation", 1 bit Options: Yes <u>No</u>

Linked group object:

In operation

- Yes: The group object is enabled.
- No: The group object is not enabled.

Selection of Yes option: Dependent parameters:

#### Send

Options:

Sending cycle time in s [1...65,535] Options: 1...<u>60</u>...65,535

Value 0 Value 1

The time interval at which the group object In operation cyclically sends a telegram is set here.

#### Note

After bus voltage recovery, the group object sends its value after the set sending and switching delay time.

#### Enable group object "Request status values" 1 bit

Options: Yes No

Linked group object:

Request status values

This parameter enables a group object that can trigger sending for all device and channel status objects with a single 1-bit group object. The request can be made via object value 0, 1 or 0 or 1.

All status messages can be requested using this group object, provided the parameter Send status values is set to After a change or request in Parameter window A: General, p.26.

- Yes: The group object is enabled.
- No: The group object is not enabled.

Selection of Yes option: Dependent parameters:

#### Request with object value

Options: 0 <u>1</u> 0 or 1

- 0: Sending status messages is requested with the value 0.
- 1: Sending status messages is requested with the value 1.
- 0 or 1: Sending status messages is requested with the values 0 or 1.

#### Enable group object "Status Auxiliary voltage" 1 bit

Options: Yes

<u>No</u>

Linked group object:

Status Auxiliary voltage

#### Note

This parameter and its corresponding group object are not available in the *Analogue output 2f/\** application of Analogue Actuator AA/A 2.1.2.

The group object indicates whether the auxiliary voltage (supply voltage) is present. If it fails, all outputs are deactivated but bus communication remains operational.

#### Note

If the auxiliary voltage fails, the group object sends the value 0.

- Yes: The group object is enabled.
- No: The group object is not enabled.

Enable group object "Status byte device" 2 x 8 bits Options: Yes <u>No</u>

Linked group object:

Status byte channel A/B Status byte channel C/D (only AA/S 4.1.2)

This parameter enables two group objects that compile the device status in two bytes. The bytes are broken down in such a way that four bits always indicate the status of a channel. The statuses displayed are *Normal status*, *Forced operation active*, *Cyclical monitoring active* and *Fault at output*. *Fault at output* depends upon whether there is too high (current, only AA/S 4.1.2) or too low (voltage) a load in current or voltage mode, respectively.

- Yes: The group object is enabled.
- No: The group object is not enabled.

The table below shows the status breakdown:

		Channel A			Channel B			
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Status
0	0	0	0	0	0	0	0	Normal status
1	0	0	0	0	0	0	0	Not assigned
0	1	0	0	0	0	0	0	Not assigned
0	0	1	0	0	0	0	0	Forced operation active on channel A
0	0	0	1	0	0	0	0	Cyclical monitoring active on channel A
0	0	0	0	1	0	0	0	Fault at output on channel A
0	0	0	0	0	1	0	0	Forced operation active on channel B
0	0	0	0	0	0	1	0	Cyclical monitoring active on channel B
0	0	0	0	0	0	0	1	Fault at output on channel B

All bits = 0: The output has no particular status

For further information see: Value table of group object Status byte channel A/B, p. 60.

#### 3.2.2 Parameter window A: General

This parameter window is used to define the general settings for a channel.

Note

The device has several channels. However, as the functions for all the channels are identical, all the descriptive examples show the functions for Channel A.

General		010 V	1
A Channel A	Type of output	010 V	•
A: General	Input format	1 byte [0255] DPT 5.005	•
D Channel B	mpartomac		
Channel C			
Channel D	Create own characteristic	No	•
	Definition of the output range: Input value for 0% output value	0	
	Input value for 100% output value	255	*
	Enable function Dimming	No	•
	Enable function 8-bit scene	No	•
	Enable function Forced operation	No	•
	Activate cyclical monitoring	No	•
	Reaction on bus voltage failure or ETS programming	Retain current output value	•
	Reaction on bus voltage recovery	As before bus voltage failure	•
	Object value request on new start and bus voltage recovery	No	•
	Send status values	On change	•

### ABB i-bus® KNX Commissioning

#### Type of output

Options: Deactivated 0...1 V 0...5 V <u>0...10 V</u> 1...10 V 0...20 mA 4...20 mA

Linked group object:

Input value Status Actual value

This parameter defines the output type (current/voltage with upper and lower limits) or deactivates the output.

#### Note

Surface mounted device AA/A 2.1.2 does not feature the options for current.

#### Input format

Options:

1 byte [0...255] DPT 5.005 1 byte [0...100] % DPT 5.001 1 byte [-128...127] DPT 6.010 2 bytes [0...65,535] DPT 7.001 2 bytes [-32,768...32,767] DPT 8.001 2 bytes (floating point) DPT 9.0XX 4 bytes (IEEE float. point) DPT 14.0XX

Linked group object:

Status Actual value

This parameter defines the input format. The available input range varies depending on the input format.

## ABB i-bus® KNX Commissioning

#### Create own characteristic

Options: Yes

<u>No</u>

- Yes: This opens a new parameter window, A: Characteristic, in which it is possible to specify a particular output progression based on the input signal by using a specific number of support points.
- No: No own characteristic specified.

Selection of Yes option: Dependent parameters:

#### Parameterize supports and limits on the page "Characteristic"

For further information on setting the parameters, see Parameter window A: Characteristic, p. 35.

#### Definition of the output range:

#### Note

Options:

Options:

The options available for input values depend on the selection made in the parameter Input format.

#### Input value for 0% output value

<u>0</u>...100 % <u>0</u>...255 <u>-128</u>...127 <u>0</u>...65,535 <u>-32,768</u>...32,767 <u>-1,000</u>...1,000 <u>-1,000</u>...1,000

Linked group object:

Input value

The lower limit is assigned here based on the selected input format. If the function *Create own characteristic* has been selected, this parameter does not appear.

#### Input value for 100% output value

0...<u>100 %</u> 0...<u>255</u> -128...<u>127</u> 0...<u>65,535</u> -32,768...<u>32,767</u> -1,000...<u>1,000</u> -1,000...<u>1,000</u>

Linked group object:

Input value

The upper limit is assigned here based on the selected input format. If the function *Create own characteristic* has been selected, this parameter does not appear.

#### **Enable function Dimming**

Options: Yes <u>No</u>

Linked group object:

Switch Dimming Status Switch

- Yes: This opens a new parameter window, A: Dimming.
- No: The function is not available.

For further information on setting the parameters, see Parameter window A: Dimming, p. 41.

#### Enable function 8-bit scene

Options: Yes No

Linked group object:

8-bit scene

Activating this parameter allows you to assign scenes to specific output values.

- Yes: This opens a new parameter window, *A: Scenes*.
- No: The function is not available.

For further information on setting the parameters, see Parameter window A: Scenes, p. 43.

#### **Enable function Forced operation**

Options: Yes No

Activating this parameter allows you to create two forced operations.

- Yes: This opens a new parameter window, A: Forced operation.
- No: The function is not available.

For further information on setting the parameters, see Parameter window A: Forced operation, p. 45.

#### Activate cyclical monitoring

Options:

<u>No</u> Object Input value Object Forced operation Object Input value and object Forced operation

Linked group object:

Alarm

This parameter enables you to monitor one or both objects when they receive a value, to detect failure on the device sending the value. If the monitoring time is exceeded, an Alarm object is sent on the bus. In addition, there is a predefined output value that is activated if the time is exceeded.

- No: No monitoring takes place.
- Object Input value: The system monitors whether the group object Input value has received a value within the defined time.
- Object Forced operation: The system monitors whether one of the group objects Forced operation has received a value within the defined time.
- Object Input value and object Forced operation: The system monitors whether one of the group
  objects Forced operation or a group object Input value has received a value within the defined time.

#### Note

In case of an alarm, the object is sent with value 1.

Dependent parameters:

 
 Time interval for cyclical monitoring in s [1...65,535]

 Options:
 1...<u>180</u>...65,635

This parameter defines the time within which a new signal must be received. When it expires, the Alarm object is automatically sent,

Output after exceeding the<br/>monitoring time in % [0...100]Options:0...100

This parameter defines the output value that applies if the monitoring time is exceeded.

#### Note

If you choose to use cyclical monitoring for the group object *Forced operation*, this object must also be activated and parameterized, otherwise monitoring will switch on and you will not be able to switch it off.

#### Note

If forced operation is active and cyclical monitoring is triggered, the output value does not change. Forced operation always takes priority.

#### Reaction on bus voltage failure or ETS programming (only AA/S 4.1.2)

Options: Retain current output value Adopt user-defined output value

This parameter defines how the output reacts to a bus voltage failure or ETS programming.

- Retain current output value: The current output value is retained
- Adopt user-defined output value: A user-defined value may be entered.

Selection of the option Adopt user-defined output value: Dependent parameters:

#### Output in % [0...100]

Options: <u>0</u>...100

This parameter specifies the output value that applies during a bus voltage failure or ETS programming.

The value for this is entered directly as a percentage of the output type, e.g. 0...10 V.

#### Note

After ETS programming (device download) the device starts with the lowest output value. If the function Characteristic is activated, the system takes into account the parameterized values for this. Example:

- The start value after download is 0 V 0...10 V output: • 4...20 mA output: •

- Characteristic limited to 3...10 V:
- The start value after download is 4 mA
- The start value after download is 3 V

The value used is always the one assigned to the smallest input value. Example:

The characteristic assigns an output value of 10 V to the input value 0 % and an output value of 0 V • to the input value 100 %. In this scenario, the device will start at 10 V after the download.

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#### Reaction on bus voltage recovery

Options: As before bus voltage failure Adopt user-defined output value

This parameter determines how the output reacts after bus voltage recovery.

- As before bus voltage failure: the value before the bus voltage failure continues to apply
- Adopt user-defined output value: A user-defined value may be entered.

Selection of the option *Adopt user-defined output value*: Dependent parameters:

Output in % [0...100]

Options: <u>0</u>...100

This parameter specifies the output value that applies after bus voltage recovery.

Attention
The value set here is affected by the characteristic! If the characteristic defines the highest and lowest possible input values, the output range that can be actuated will be limited.
Example:
<ul> <li>2-byte input format [DPT 9.0xx]; the characteristic is defined as 0 = 0 V and 1,000 = 10 V. This results in the following assignment: 0% = 0 V 50% = 0 V 51% = 0.2 V 75% = 5 V 100% = 10 V See also the example in <u>3.2.3 Parameter window <i>A: Characteristic</i></u>, p. 36.</li> </ul>

### Object value request on new start and bus voltage recovery

Options: Yes <u>No</u>

This parameter defines whether an object value request (Value Read) is sent on the bus after a device restart and after bus voltage recovery.

The request includes the channel's group objects Input value and Switch.

#### Send status values

Options: No, update only <u>On change</u> After a change or request Cyclically and on change

- No, update only: The status is updated but not sent.
- On change: The status is sent when a change occurs.
- After a change or request. The status is sent when a change or request occurs.
- Cyclically and on change: The status is sent cyclically and when a change occurs.

Selection of option Cyclically and on change:

Dependent parameters:

### Sending cycle time

in s [1...65,535] Options: 1...600...65,535

This parameter allows all status values connected with the channel to be sent cyclically within the set time range.

The group objects sent are Voltage/Current output value, Status Actual value, Status Switch and Fault at output.

#### Note

This setting is made in the parameter window *General* for all channels, i.e. if the parameter *Enable* group object "Request status values" 1 bit is set to Yes, then only the two status bytes are sent. If the channel's parameter *Send status values* is set to the option *After a change or request*, then the channel status (output value) is **also** sent when a request (or change) occurs.

If the internal value that corresponds to the output value changes due to an external value change, a forced operation or a scene recall, this constitutes a change.

### 3.2.3 Parameter window A: Characteristic

This parameter window is shown if the corresponding function was enabled in <u>Parameter window</u> <u>A: General</u>, p. 26.

Using the function *Characteristic* you can specify a particular reaction for each output by setting up your own characteristic. You can enter between 2 and 11 support points for this. Each support point assigns a specific output value to an input value. The reaction between these values will be linear. Along with the characteristic you can also prescribe a minimum or maximum output value limit by parameterizing the minimum and maximum values of the characteristic accordingly.

4	General Channel A A: General A: Characteristic	No of support points Attention! Observe selected input format!	2	•
Ð	Channel B	Charact. affects device scene and vol-		
Þ	Channel C	tage recovery reaction. Check manual.		
Þ	Channel D	Input values must be specified in ascending order.		
		Support 1 input value, value between [0255]	0	) V
		Support 1 output value, value in mV [010,000]	0	*
		Support 2 input value, value between [0255]	0	*
		Support 2 output value, value in mV [010,000]	0	

### No of support points

<u>2</u> 3
3
4
5
6
7
8
9
10
11

This parameter enables you to select the number of support points to create the characteristic.

## Attention! Observe selected input format!

Charact. affects device scene and voltage recovery reaction. Check manual.

Input values must be specified in ascending order.

### Note

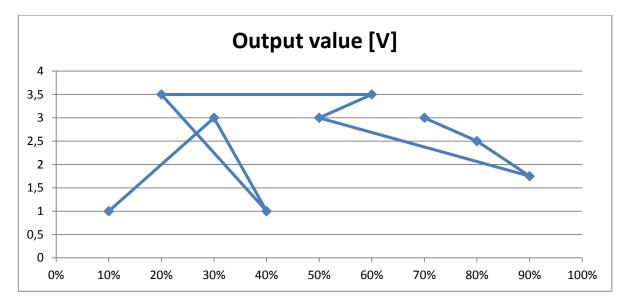
If the input values are not specified in ascending order, the device sorts them into the correct order:

### Note

It is not allowed to assign more than one output value to one input value, as this could result in failures in the processing of the characteristic.

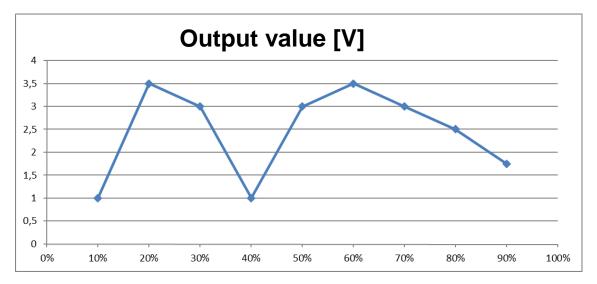
### Example:

Values before sorting:						
Value	Input value	Output value [V]				
1	10 %	1				
2	30 %	3				
3	40 %	1				
4	20 %	3.5				
5	60 %	3.5				
6	50 %	3				
7	90 %	1.75				
8	80 %	2.5				
9	70 %	3				



### Values after sorting:

Value	Input value	Output value [V]
1	10 %	1
2	20 %	3.5
3	30 %	3
4	40 %	1
5	50 %	3
6	60 %	3.5
7	70 %	3
8	80 %	2.5
9	90 %	1.75



The input and output values available depend on the input format selected in <u>Parameter window</u> <u>A: General</u>, p. 26.

### Note

Using a characteristic to set limits can result in differences between the values entered and the values output.

For example, if you enter 95 % as an input value, the system will reset it to the nearest valid value (90 %; 1.75 V). As the output value 1.75 V appears four times, the lowest value is adopted as the return value (group object *Status Actual value*), in this case 13 %, and written to the output object.

Support X input value, value between [0...100] % value between [0...255] value between [-128...127] value between [-32,768...32,767] value between [-32,768...32,767] value between [-1,000...1,000] Options: 0...100 % 0...255 -128...127 0...65,535 -32,768...32,767 -1,000...1,000 -1,000...1,000

Linked group object:

Input value

This parameter is used to enter the input value assigned to support point X (X = 1...11) depending on the selected input format (<u>Parameter window A: General</u>, p. 26).

Linked group object:

Status Actual value

This parameter is used to enter the output value assigned to support point X (X = 1...11) depending on the selected output type (<u>Parameter window A: General</u>, p. 26).

### Note

If the characteristic is in use, its maximum input and output values apply as limits at the same time. If you enter a higher value, this will automatically be limited to the nearest valid value.

As shown by the example on input value sorting, the characteristic ends at 90 %; 1.75 V. So if an input value of 100 % is sent to the device, it is limited to the nearest valid value (1.75 V). If a different reaction is required, the characteristic must be defined for the whole input range (in this case 0 %–100 %). These limits also apply when using scenes.

The example below shows how a characteristic is used to limit the input range.

The screenshots show the settings selected in order to do this.

### Settings in Parameter window A: Characteristic:

	General Channel A	Type of output	010 V	•
	A: General	Input format	1 byte [0255] DPT 5.005	•
	A: Characteristic			
Þ	Channel B			
₽	Channel C			
Þ	Channel D	Create own characteristic	Yes	•
		Parameterize supports and limits on the page "Characteristic"		

### Settings in Parameter window A: General:

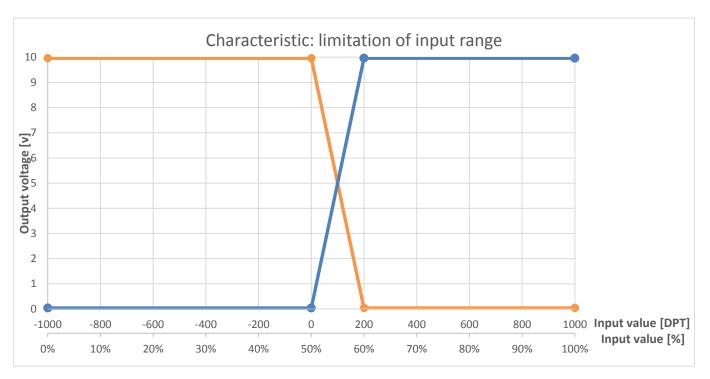
General Channel A A: General	No of support points Attention! Observe selected input	2	•
A: Characteristic	format!		
Channel B	Charact, affects device scene and vol-		
Channel C	tage recovery reaction. Check manual.		
Channel D	Input values must be specified in ascending order.		
	Support 1 input value, value between [-1,0001,000]	00,00	
	Support 1 output value, value in mV [010,000]	0	*
	Support 2 input value, value between [-1,0001,000]	00,00	
	Support 2 output value, value in mV [010,000]	0	*

### Note

If you create your own characteristic, the percentages entered for *Reaction on bus voltage recovery* and *Scenes* must always be considered for the whole range of the selected input format.

# The table below shows an example with the different input formats for output type 0...10 V, with those values highlighted in orange that will change the output value.

Input value				Input format				Voltage
[%]	DPT 5.001	DPT 5.005	DPT 6.010	DPT 7.001	DPT 8.001	DPT 9.0xx	DPT 14.0xx	[V]
0 %	0	0	-128	0	-32,768	-1000.00	-1,000.0000	0
50 %	50	128	0	32,768	0	0.00	0	0
60 %	60	153	25	39,321	6,553	200.00	200.0000	10
100 %	100	255	127	65,535	32,767	1000.00	1,000.0000	10



### The example below is for DPT 9.0xx.

### The assignment is as follows:

Input value [%]	0		25		50	 55	 60		75		100
Input value [DPT]	-1000		-500		0	 100	 200		500		1000
Resulting output value [V]	0	0	0	0	0	 5	 10	10	10	10	10
Resulting output value [V] inverted characteristic	10	10	10	10	10	 5	 0	0	0	0	0

The table shows the reaction of the output with the above characteristic, depending on the input values entered (via group object) or set (via parameters).

The valid value range that may be used with the functions *Scene* and *Reaction on bus voltage recovery* is highlighted in orange.

### 3.2.4 Parameter window A: Dimming

This parameter window is shown if the corresponding function was enabled in <u>Parameter window</u> <u>A: General</u>, p. 26.

The function *Dimming* enables you to use additional options that are primarily used to dim output voltages. To set these additional options, use the parameters below.

If the function *Characteristic* is in use at the same time, certain values are also dimmed by means of the parameterized characteristic.

In addition, when the function *Dimming* is in use, it activates the 4-bit input group object *Dimming* and the 1-bit input group object *Switch* plus the 1-bit output group object *Status Switch*.

4	General Channel A A: General	Rel. dimming speed for [0100%] and input value in s [0255]	5	
	A: Dimming	Switch on at	Last output value	•
A A A	Channel B Channel C Channel D	Dimming speed for [0100%] while switching in s [0255]	0	*

# Rel. dimming speed for [0...100] and input value in s [0...255]

Options: 0...<u>5</u>...255

The value selected indicates the dimming speed required to dim from 0 to 100 %. If dimming between other values, the duration is calculated based on this value.

### Note

The dimming range can be limited only absolutely using the characteristics, whereby the upper and lower limits serve as the upper and lower dimming limits.

### Note

The lower dimming limit should be set to a value at which the lamps can still be operated. Some lamps switch off or start to flicker at a value below around 10% (please observe the manufacturer's technical data).

#### Switch on at

Options:	User-defined value
	Last output value

This parameter allows you to choose a switch-on value of between 0...100 % or to switch back on at the last output value before switching off.

In order to switch on, the group object that switches the load (e.g. via Switch Actuator SA/S) is also linked to the group object *Switch* for the associated Analogue Actuator channel. Alternatively, the switch actuator status response (*Status Switch*) can be linked with the input object *Switch* of the Analogue Actuator. Or in reverse order, the group object *Status Switch* of the Analogue Actuator can be linked with the group object *Switch* of the group object *Status Switch* of the Analogue Actuator can be linked with the group object *Switch* of the Switch actuator.

Selection of the option User-defined value:

Dependent parameters:

# User-defined value in defined input range in % [0...100] Options: 0...80...100

This can be entered in 1 % increments.

### Note

After a device download, the upper dimming limit is used as the last brightness value.

### **Dimming speed for [0...100%] while switching in s [0...255]** Options: 0...100

The value selected indicates the speed required to switch the lamp from 0 to 100 %. If switching between other values, the duration is calculated based on this value.

### Note

The group object *Status Switch* will change the status from "Off" to "On" if the input value is higher than the smallest defined input value.

This will also apply with the *Characteristic* function if an output value higher than the smallest physical value has been assigned to the smallest input value.

### 3.2.5 Parameter window A: Scenes

This parameter window is shown if the corresponding function is enabled in <u>Parameter window A: General</u>, p. 26.

The function *Scenes* can be used for direct activation of certain predefined input values (as a percentage and depending on the output range). These output values are then used to output the associated output value (according to the characteristic, if applicable) at the output.

### Note

Scene values are always affected by the characteristic.

General Channel A A: General A: Scenes Channel B Channel C Channel D	Overwrite scenes on download Attention! Observe input form., upp./ Iow. limits. See ch. A or A: Charact. Assignment 1 to scene number (No. 164, 0 = no assignment) Assignment 1 input value	Yes           0           0	•
	in % [0100] Assignment 2 to scene number (No. 164, 0 = no assignment) Assignment 2 input value in % [0100]	0	() () () () () () () () () () () () () (
	Assignment 3 to scene number (No. 164, 0 = no assignment) Assignment 3 input value in % [0100]	0	(A) (F) (F) (F) (F) (F) (F) (F) (F) (F) (F
	Assignment 4 to scene number (No. 164, 0 = no assignment) Assignment 4 input value in % [0100]	0	
	Assignment 5 to scene number (No. 164, 0 = no assignment) Assignment 5 input value in % [0100]	0	

### Overwrite scenes on download

Options: <u>Yes</u> No

This parameter specifies whether the scenes should be overwritten as well after a device download.

Attention! Observe input form., upp./ low. limits. See ch. A or A: Charact. < --- Note

### Assignment X to scene number (No. 1...64, 0 = no assignment) Options: 0...64

This parameter specifies which scene number (1...64) assignment X (X = 1...16) is assigned to.

### Note

If a scene assignment is duplicated, the first assignment in the assignment table is output (in ascending order).

## Assignment X input value in % [0...100]

Options: <u>0</u>...100

This parameter specifies the input value that the system should approach when scene X (X = 1...16) is switched on. The setting is 0...100 % of the input range, depending on the upper and lower limits selected.

The scene value is written to the group object Status Actual value.

### Important

The input format set in <u>Parameter window A: General</u>, p. 26, and the upper and lower limits must be observed. If a value outside this range is entered, it will automatically be limited to the nearest valid value.

### 3.2.6 Parameter window A: Forced operation

This parameter window is shown if the corresponding function was enabled in <u>Parameter window</u> <u>*A*: *General*</u>, p. 26.

The function *Forced operation* allows you to adopt a specific output value that overrides the input value, by sending a 1- or 2-bit command that applies predefined parameters. This output value can also be exited again only after withdrawal of the forced operation command.

The difference between 1- and 2 bit-forced operations is that the latter allows you to assign two different values: one for the forced Off status, e.g. 0 V, and another for the forced On status, e.g. 10 V.

Forced operation 1 takes priority over forced operation 2. But both must be canceled in order to continue in normal mode.

### Note

Forced operation is not affected by the characteristic. It is output directly.

4	General Channel A	Attention! Observe output range		
	A: General	Use forced operation 1	No	•
	A: Forced operation		NI-	
Þ	Channel B	Use forced operation 2	No	•
Þ	Channel C	Output value after cancellation of	Current input value	•
Þ	Channel D	forced operation	Concis input toda	

### Attention! Observe output range

< --- Note

Note
The output type set in Parameter window A: General (see p. 26) must be observed.

### Use forced operation 1

No

Options:

Forced operation objects, 1 bit; 0 active Forced operation objects, 1 bit; 1 active Forced operation objects, 2 bits

Linked group object:

Forced operation 1, 1 bit Forced operation 1, 2 bits

Depending on the selected type of forced operation, activating forced operation enables the corresponding parameters below for setting a forced operation.

Selection of option Forced operation objects, 1 bit:

Output value with forced operat. 1 in % of output range [0...100] Options: 0...100

This parameter specifies the output value when forced operation 1 is activated.

Selection of option Forced operation objects, 2 bits:

# Output value with forced operat. 1 ON in % of output range [0...100]

Options: <u>0</u>...100

This parameter specifies the output value when forced operation 1 ON is activated.

# Output value with forced operat. 1 OFF in % of output range [0...100]

Options: <u>0</u>...100

This parameter specifies the output value when forced operation 1 OFF is activated.

### Use forced operation 2

Options:

<u>No</u> Forced operation objects, 1 bit; 0 active Forced operation objects, 1 bit; 1 active Forced operation objects, 2 bits

Linked group object:

Forced operation 2, 1 bit Forced operation 2, 2 bits

Depending on the selected type of forced operation, activating forced operation enables the corresponding parameters below for setting a forced operation.

Selection of option Forced operation objects, 1 bit.

Output value with forced operat. 2 in % of output range [0...100] Options: 0...100

This parameter specifies the output value when forced operation 2 is activated.

Selection of option Forced operation objects, 2 bits:

# Output value with forced operat. 2 ON in % of output range [0...100]

Options: <u>0</u>...100

This parameter specifies the output value when forced operation 2 ON is activated.

Output value with forced operat. 2 OFF in % of output range [0...100] Options: <u>0</u>...100

This parameter specifies the output value when forced operation 2 OFF is activated.

### Note

The reaction and parameters of forced operation 2 are identical to those for forced operation 1. However, forced operation 1 takes priority.

## Output value after cancellation of forced operation

Options: Value before forced operation <u>Current input value</u> Retain forced operation value

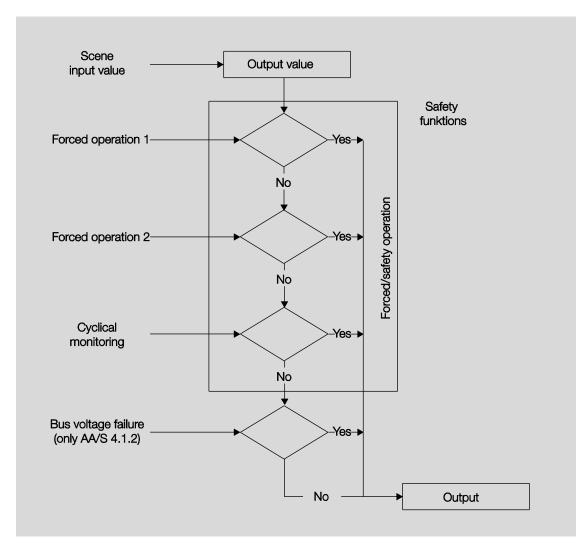
This parameter determines the reaction when forced operation is canceled. This will apply once there is no longer an active forced operation.

### Note

The specified reaction applies to forced operations 1 and 2.

- Value before forced operation: The last value received before forced operation applies. In the interim the input object accepts no new input values, but sends an acknowledgment telegram anyway. Once forced operation has been deactivated, the last value before activating forced operation applies, and the input object starts accepting new values again.
- *Current input value*: The value received during or before forced operation is retained until a new input value is received. During forced operation, the input object can still be written. Once forced operation is canceled, the existing value in the input object applies.
- *Retain forced operation value*: The value activated by forced operation is retained. Once a new input value is received, it is activated.

### **Priorities:**



### 3.3 Group objects

### 3.3.1 Summary of group objects

Note

The overview includes the group objects for the 4-fold Analogue Actuator AA/S 4.1.2. Accordingly, the 2-fold Analogue Actuator AA/A 2.1.2 only features channels A and B.

No	Function		Data Point		Fla	ags			
No.	Function	Name	Type (DPT)	Length	С	R	w	т	U
0	Request status values	General	1.017	1 bit	x		x		x
1	In operation	General	1.002	1 bit	х	х		х	
2	Status Auxiliary voltage (not applicable to AA/A 2.1.2)	General	1.002	1 bit	x	x		x	
3	Status byte channel A/B	General	Non DPT		х	х		х	
4	Status byte channel C/D (not applicable to AA/A 2.1.2)	General	Non DPT		x	х		х	
59	Not assigned								
10	Status Actual value	Channel A	Variable	Variable	x	x		х	
11	Status Switch	Channel A	1.001	1 bit	х	x		х	
12	Input value	Channel A	Variable	Variable	х		x		x
13	Switch	Channel A	1.001	1 bit	х		х		
14	Dimming	Channel A	3.007	4 bits	х		х		
15	Forced operation 1, 1 bit	Channel A	1.002	1 bit	х		x		х
16	Forced operation 1, 2 bits	Channel A	2.001	2 bits	х		x		x
17	Forced operation 2, 1 bit	Channel A	1.002	1 bit	х		x		х
18	Forced operation 2, 2 bits	Channel A	2.001	2 bits	х		x		x
19	8-bit scene	Channel A	18.001	1 byte	х		x		x
20	Alarm	Channel A	1.005	1 bit	х	х		х	
21	Fault at output	Channel A	1.005	1 bit	х	х		х	
	Voltage output value		9.020	2 bytes					
22	Current output value	Channel A	9.021	2 bytes	x	х		х	
2329	Not assigned								
30	Status Actual value	Channel B	Variable	Variable	x	x		х	<b>—</b>
31	Status Switch	Channel B	1.001	1 bit	х	х		х	
32	Input value	Channel B	Variable	Variable	х		х		х
33	Switch	Channel B	1.001	1 bit	х		х		
34	Dimming	Channel B	3.007	4 bits	х		х		
35	Forced operation 1, 1 bit	Channel B	1.002	1 bit	х		х		х
36	Forced operation 1, 2 bits	Channel B	2.001	2 bits	х		х		x
37	Forced operation 2, 1 bit	Channel B	1.002	1 bit	х		х		х
38	Forced operation 2, 2 bits	Channel B	2.001	2 bits	х		х		х
39	8-bit scene	Channel B	18.001	1 byte	х		х		х
40	Alarm	Channel B	1.005	1 bit	х	х		х	
41	Fault at output	Channel B	1.005	1 bit	х	х		х	
40	Voltage output value	Channel R	9.020	2 bytes					
42	Current output value	Channel B	9.021	2 bytes	x	х		х	
4349	Not assigned								

No.	Function	Nama	Data Point	Lanath	Fla	Flags				
NO.	Function	Name	Type (DPT)	Length	С	R	w	т	U	
50	Status Actual value	Channel C	Variable	Variable	х	х		х		
51	Status Switch	Channel C	1.001	1 bit	х	х		х		
52	Input value	Channel C	Variable	Variable	х		x		x	
53	Switch	Channel C	1.001	1 bit	х		x			
54	Dimming	Channel C	3.007	4 bits	х		x			
55	Forced operation 1, 1 bit	Channel C	1.002	1 bit	х		x		x	
56	Forced operation 1, 2 bits	Channel C	2.001	2 bits	х		x		x	
57	Forced operation 2, 1 bit	Channel C	1.002	1 bit	х		x		x	
58	Forced operation 2, 2 bits	Channel C	2.001	2 bits	х		x		x	
59	8-bit scene	Channel C	18.001	1 byte	х		x		x	
60	Alarm	Channel C	1.005	1 bit	х	х		х		
61	Fault at output	Channel C	1.005	1 bit	х	x		х		
	Voltage output value		9.020	2 bytes	2 bytes					
62	Current output value	Channel C	9.021	2 bytes	x	х		х		
6369	Not assigned									
70	Status Actual value	Channel D	Variable	Variable	x	x		х	-	
71	Status Switch	Channel D	1.001	1 bit	х	х		х		
72	Input value	Channel D	Variable	Variable	х		x		x	
73	Switch	Channel D	1.001	1 bit	х		x			
74	Dimming	Channel D	3.007	4 bits	х		x			
75	Forced operation 1, 1 bit	Channel D	1.002	1 bit	х		x		x	
76	Forced operation 1, 2 bits	Channel D	2.001	2 bits	х		х		x	
77	Forced operation 2, 1 bit	Channel D	1.002	1 bit	х		x		x	
78	Forced operation 2, 2 bits	Channel D	2.001	2 bits	х		x		x	
79	8-bit scene	Channel D	18.001	1 byte	х		x		x	
80	Alarm	Channel D	1.005	1 bit	х	x		х		
81	Fault at output	Channel D	1.005	1 bit	x	x		х	t	
	Voltage output value		9.020	2 bytes						
82	Current output value	Channel D	9.021	2 bytes	×	x		х		

### 3.3.2 Input objects

### 3.3.2.1 Group objects General

No.	Function	Object name	Data type	Flags
0	Request status values	General	1 bit DPT 1.017	C, W, U
Gene If this provid chang Optio	parameter is enabled if the parameter <u>grad</u> , p. 21, is set to Yes. group object receives a telegram ded that the parameter Send status ge or request or Cyclically and on o n x = 1 produces the following fund gram value: 1 = All status messa	with the value x (x = 0/1/0 or 1), a s <i>valu</i> es in <u>Parameter window A:</u> change. ction:	Il group objects Status are	sent on the bus,

### 3.3.2.2 Group objects Channel A

No.	Function	Object name			Data type	Flags
12	Input value	Channel A			Variable DPT variable	C, W, U
	roup object is enabled if there is an outpute input format.	it type set in Parar	neter wi	ndow A: (	<u>General</u> , p. 26. Thi	s then allows you to
The fo	llowing values can be sent:					
	1-byte value [0100] %		DPT	5.001		
	1-byte value [0+255]		DPT	5,005		
	1-byte value [-128+127]		DPT	6.010		
	2-byte value [0+65,535]		DPT	7.001		
	2-byte value [-32,768+32,767]		DPT	8.001		
	2-byte value (floating point)		DPT	9.0xx		
	4-byte value (IEEE float. point)		DPT	14.0xx		
13	Switch	Channel A			1 bit DPT 1.001	C, R, T
Yes.	roup object is enabled if the parameter <i>E</i>					

If cyclical monitoring of the input value is active, the switching object is not monitored.

	Dimming	Channel A	4 bits DPT 3.007	C, W
This g Yes.	roup object is enabled if the paramet	ter Enable function Dimming in	Parameter window A: Ger	neral, p. 26, is set to
This g	roup object steplessly dims the outp	ut up or down, e.g. with a dimme	er button. The dimming sp	eed is adjustable.
Switch	n-on and switch-off is also possible v	ia relative dimming.		
lf cycl	ical monitoring of the input value is a	ctive, the dimming object is not	monitored.	
15	Forced operation 1, 1 bit	Channel A	1 bit	C, W, U
			DPT 1.002	
set to		,		
	roup object allows you to adopt a sp and that applies predefined paramet		s the input values, by send	ding a 1- or 2-bit
This c	utput value can also be exited again	only after withdrawal of the force	ed-operation command.	
		5		
	ifference between 1- and 2-bit forced	operations is that the latter allo	ws you to assign two diffe	erent values: one for th
forced	Off status, e.g. 0 V, and another for	l operations is that the latter allo r the forced On status, e.g. 10 V	ws you to assign two diffe	
forced		l operations is that the latter allo r the forced On status, e.g. 10 V	ws you to assign two diffe	
forceo Force	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force	l operations is that the latter allo r the forced On status, e.g. 10 V	ws you to assign two diffe	tinue in normal mode.
forced	Off status, e.g. 0 V, and another for	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be	ws you to assign two diffe	
forcec Force 16	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be	ws you to assign two diffe e canceled in order to con 2 bits	tinue in normal mode.
forcec Force 16	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be	ws you to assign two diffe e canceled in order to con 2 bits	tinue in normal mode.
forcec Force 16 See g	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be	ws you to assign two diffe e canceled in order to con 2 bits	tinue in normal mode.
forcec Force 16 See g	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits roup object 15	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be Channel A	ws you to assign two diffe e canceled in order to con 2 bits DPT 2.001	tinue in normal mode.
forcec Force 16 See g 17	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits roup object 15	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be Channel A	ws you to assign two diffe e canceled in order to con 2 bits DPT 2.001 1 bit	tinue in normal mode.
forced Force 16 See g 17 See g	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits roup object 15 Forced operation 2, 1 bit roup object 15	Channel A Channel A	ws you to assign two diffe e canceled in order to con 2 bits DPT 2.001 1 bit DPT 1.002	tinue in normal mode.
forced Force 16 See g 17 See g	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits roup object 15 Forced operation 2, 1 bit	d operations is that the latter allo r the forced On status, e.g. 10 V ed operation 2. But both must be Channel A	ws you to assign two diffe e canceled in order to con 2 bits DPT 2.001 1 bit	tinue in normal mode.
forcec Force 16 See g 17 See g 18	I Off status, e.g. 0 V, and another for d operation 1 takes priority over force Forced operation 1, 2 bits roup object 15 Forced operation 2, 1 bit roup object 15	channel A	ws you to assign two diffe e canceled in order to con 2 bits DPT 2.001 1 bit DPT 1.002 2 bits	tinue in normal mode.

19	8-bit scer	le	Channel A	1 byte DPT 18.001	C, W, U
This g Yes.	roup object is	s enabled if the parameter	Enable function 8-bit scene	in Parameter window A: Gen	neral, p. 26, is set to
			tivation of certain predefine ng to the characteristic, if ap	d input values. These input v oplicable) at the output.	alues are then used
		ains the number of the addr irrent output value is to be r		information on whether the s	scene is to be
Telegr	ram values (1	(MSB) (LSB) M: 0 = Scene is reca 1 = Scene is store		11)	
		KNX 8-bit te	legram value	Meaning	
		Decimal	Hexadecimal		
		00	00h		
		01	01h		
		02	02h		
		15	Fh		
		128	80h		
		129	81h		
		130	82h		
		 143	 8Fh		

### 3.3.2.3 Group objects Channel B, C and D

No.	Function	Object name	Data type	Flags
3239	See group objects 1229	Channel B		
5259	See group objects 1229	Channel C		
7279	See group objects 1229	Channel D		

### 3.3.3 Output objects

### 3.3.3.1

### Group objects General

No.	Function		Object name	Data type	Flags
1	In operation	n	General	1 bit DPT 1.002	C, R, T
is set t In orde cyclica	o Yes and the er to regularly r ally on the bus.	dependent paramet monitor the presence As long as the grou	eter Enable group object "In op er Send is set to Value 0 or Val e of the device on the ABB i-bus p object is activated, it sends a	ue 1. <sup>®</sup> KNX, a telegram In opera	
lelegra	am value:		operation with option Value 1 operation with option Value 0		
2		iliary voltage able to AA/A 2.1.2)	General	1 bit DPT 1.002	C, R, T
	roup object is e <u>al</u> , p. 21, is set		eter Enable group object "Statu	s Auxiliary voltage" 1 bit in	Parameter window
	am value:		e failure, all outputs = 0 V/mA e is active		
3	Status byte	e channel A/B	General	Non DPT	C, R, T
The sta	atus byte refle	cts the current status	s of channel A/B.		
Differe	nt statuses are	e indicated here, e.g			
		A – forced operation	active		
	atus Channel I	B – fault at output			
Bit sequer	000.		76543210		
seque	Bit 7:	Not assigned	Alwaya A		
	Bit 6:	0	Always 0		
	Bit 5:	Not assigned Channel A: Force	Always 0		
	Dit J.	Channel A. Torce	0: Forced operation is not a	ctive (channel A)	
			1: Forced operation is activ		
	Bit 4:	Channel A: Cyclic	•		
		,	0: Cyclical monitoring is not 1: Cyclical monitoring is act		
	Bit 3:	Channel A: Fault	at output		
			0: No fault at output (chann 1: Fault at output (channel /		
	Bit 2:	Channel B: Force	d operation		
			0: Forced operation is not a 1: Forced operation is activ		
	Bit 1:	Channel B: Cyclic	cal monitoring		
			0: Cyclical monitoring is not 1: Cyclical monitoring is act		
	Bit 0:	Channel B: Fault	at output		
			0: No fault at output (chann 1: Fault at output (channel l		

4		e channel C/D able to AA/A 2.1.2)	General	Non DPT	C, R, T
The sta	atus byte refle	cts the current status of c	nannel C/D.		
Differe	nt statuses are	e indicated here, e.g.			
• St	atus Channel	C – forced operation activ	e		
<ul> <li>State</li> </ul>	atus Channel I	D – fault at output			
Bit		7	6543210		
sequei					
	Bit 7:	Ũ	lways 0		
	Bit 6:	0	lways 0		
	Bit 5:	Channel C: Forced op			
			: Forced operation is not active (cha : Forced operation is active (channe	,	
	Bit 4:	Channel C: Cyclical m	onitoring		
			: Cyclical monitoring is not active (ch : Cyclical monitoring is active (chanr		
	Bit 3:	Channel C: Fault at ou	tput		
			: No fault at output (channel C) : Fault at output (channel C)		
	Bit 2:	Channel D: Forced op	eration		
			: Forced operation is not active (cha : Forced operation is active (channe	,	
	Bit 1:	Channel D: Cyclical m	onitoring		
			: Cyclical monitoring is not active (ch : Cyclical monitoring is active (chann	,	
	Bit 0:	Channel D: Fault at ou	tput		
		(	: No fault at output (channel D)		
		1	: Fault at output (channel D)		
For fu	rther informa	tion see: <u>Value table of</u>	group object Status byte channel	<u>C/D</u> , p. 61	

### 3.3.3.2 Group objects Channel A

No.	Function	Object name		Data type	Flags
10	Status Actual value	Channel A		Variable DPT variable	C, R, T
This g deacti	roup object is always enabled if the parar	meter Type of output in Par	rameter w	indow A: General	, p. 26, is not
	cts the status of the output (output value)	in the form of the user-sel	lected inn	ut value format	
	llowing values can be sent:				
	1-byte value [0100] %	DPT	5.001		
	1-byte value [0+255]	DPT	5,005		
	1-byte value [-128+127]	DPT	6.010		
	2-byte value [0+65,535]	DPT	7.001		
	2-byte value [-32,768+32,767]	DPT	8.001		
	2-byte value (floating point)	DPT	9.0xx		
	4-byte value (IEEE float. point)	DPT	14.0xx		
4	Status Switch	Channel A		1 64	C, R, T
11	Status Switch	Channel A		1 bit DPT 1.001	C, R, I
This g	roup object is enabled if the parameter E	nable function Dimming in	Paramete	er window A: Gene	eral, p. 26, is set to
Yes.		-			
	e group object to be sent, the parameter	Send status values in <u>Para</u>	imeter wir	ndow A: General,	D. 26, must be set to
On ch	ange.				
On ch It shov 'On" ('	ange. vs whether the input value has a higher v 1) if a new value is written via the group o	alue than the lowest thresh bject <i>Input value,</i> or if the	nold in the	e defined input ran	ge. The value is set
On ch It shov 'On" ('	ange. vs whether the input value has a higher v	alue than the lowest thresh bject <i>Input value,</i> or if the	nold in the	e defined input ran	ge. The value is set
On cha t show 'On" (' or if th	ange. ws whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of	alue than the lowest thresh bbject <i>Input value,</i> or if the Switch.	nold in the	e defined input ran switched on using	ge. The value is set the object <i>Dimming</i>
On ch t shov 'On" (' or if th	ange. vs whether the input value has a higher v 1) if a new value is written via the group o	alue than the lowest thresh bject <i>Input value,</i> or if the	nold in the	e defined input ran	ge. The value is set
On cha It show 'On" (' or if th 20 This g	ange. vs whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of Alarm roup object is enabled unless the parameters	alue than the lowest thresh object <i>Input value,</i> or if the Switch.	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> C, R, T
On cha It show 'On" ( or if th 20 This g set to	ange. vs whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of Alarm roup object is enabled unless the parame No.	calue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter Activate cyclical param	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch It shov "On" ( or if th 20 This g set to It shov	Ange. vs whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of Alarm roup object is enabled unless the parame No. vs whether the monitoring time for cyclica	calue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter Activate cyclical param	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch It show 'On" (' or if th 20 This g set to It show the va	Ange. ws whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of Alarm roup object is enabled unless the parame No. ws whether the monitoring time for cyclication ue set for this eventuality.	alue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter <i>Activate cyclical</i> param	nold in the output is neter in Pa nd if the c	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch It show 'On" (' or if th 20 This g set to It show the va	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object s         Alarm         roup object is enabled unless the parametro.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time	ralue than the lowest thresh object <i>Input value,</i> or if the <i>Switch.</i> Channel A eter <i>Activate cyclical</i> param al monitoring has expired a ne has not been exceeded	nold in the output is neter in Pa nd if the c	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch It show 'On" (' or if th 20 This g set to It show the va	Ange. ws whether the input value has a higher v 1) if a new value is written via the group of e output is switched on using the object of Alarm roup object is enabled unless the parame No. ws whether the monitoring time for cyclication ue set for this eventuality.	ralue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a ne has not been exceeded	nold in the output is neter in Pa nd if the c	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch t show 'On" ( On" ( or if th 20 This g set to t show the va Telegr	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object s         Alarm         roup object is enabled unless the parametro.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time	ralue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a ne has not been exceeded	nold in the output is neter in Pa nd if the c	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is
On ch. It show "On" ( or if th 20 This g set to It show the va Telegr	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parametro         No.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time for         1 = Cyclical monitoring time	alue than the lowest thresh object <i>Input value,</i> or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a ne has not been exceeded ne has been exceeded	nold in the output is neter in Pa nd if the c	e defined input ran switched on using 1 bit DPT 1.005 arameter window /	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: General</u> , p. 26, is re been switched to
On cha It show "On" ( or if th 20 This g set to It show the va Telegr 21	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parametro         No.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time for         1 = Cyclical monitoring time	alue than the lowest thresh object <i>Input value</i> , or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a the has not been exceeded he has been exceeded Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is the been switched to <b>C, R, T</b>
On ch. It shov "On" (' <b>20</b> This g set to It shov the va Telegr <b>21</b> This g	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclical         ue set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         Fault at output         roup object is enabled unless the parame         ws whether the roup object is enabled unless the parame         so whether there is a fault at the output.	alue than the lowest thresh object <i>Input value</i> , or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a the has not been exceeded he has been exceeded Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is the been switched to <b>C, R, T</b>
On ch. It shov "On" (' <b>20</b> This g set to It shov the va Telegr <b>21</b> This g It shov	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclical         ue set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         fault at output         roup object is enabled unless the parame         ws whether the monitoring time for cyclical         am value:       0 = Cyclical monitoring time         fault at output         output object is enabled unless the parame         vs whether there is a fault at the output.         am value:       0 = No fault at output	alue than the lowest thresh object <i>Input value</i> , or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a the has not been exceeded he has been exceeded Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is the been switched to <b>C, R, T</b>
On ch. It shov "On" (' <b>20</b> This g set to It shov the va Telegr <b>21</b> This g It shov	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclical         ue set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         Fault at output         roup object is enabled unless the parame         ws whether the monitoring time for cyclical         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         roup object is enabled unless the parame         ws whether there is a fault at the output.	alue than the lowest thresh object <i>Input value</i> , or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a the has not been exceeded he has been exceeded Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is the been switched to <b>C, R, T</b>
On ch. It shov "On" ( 20 This g set to It shov Telegr This g It shov Telegr	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclical         ue set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         roup object is enabled unless the parame         ws whether there is a fault at output.         roup object is enabled unless the parame         ws whether there is a fault at the output.         am value:       0 = No fault at output	alue than the lowest thresh object <i>Input value</i> , or if the Switch. Channel A eter Activate cyclical param al monitoring has expired a the has not been exceeded he has been exceeded Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> <u>A: <i>General</i></u> , p. 26, is the been switched to <b>C, R, T</b>
On ch. It shov 'On" (' or if th 20 This g set to It shov Telegr This g tt shov Telegr	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object s         Alarm         roup object is enabled unless the parametric         No.         vs whether the monitoring time for cyclical ue set for this eventuality.         am value:       0 = Cyclical monitoring time for	alue than the lowest thresh object <i>Input value</i> , or if the <i>Switch</i> . Channel A eter <i>Activate cyclical</i> parama al monitoring has expired a he has not been exceeded he has been exceeded Channel A eter <i>Type of output</i> in Parama	nold in the output is	e defined input ran switched on using <b>1 bit</b> <b>DPT 1.005</b> arameter window / putput has therefor <b>1 bit</b> <b>DPT 1.005</b> dow <i>A: General</i> , p	ge. The value is set the object <i>Dimming</i> C, R, T A: General, p. 26, is re been switched to C, R, T C, R, T
On ch. It show 'On" ( or if th 20 This g set to It show the va Telegr 21 This g It show Telegr 22	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at output         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at the output.         am value:       0 = No fault at output         1 = Fault at output	A channel A Chan A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005 dow A: General, p 2 bytes DPT 9.02x	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> A: <i>General</i> , p. 26, is the been switched to <b>C, R, T</b> . 26, is deactivated. <b>C, R, T</b>
On ch. It shov "On" ( 20 This g set to It shov the va Telegr 21 This g It shov Telegr 22 This g Deper	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at output         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at the output.         am value:       0 = No fault at output         1 = Fault at output         0 = no fault at output         1 = Fault at output         1 = Fault at output         0 = no biget is enabled unless the parame         voltage output value         roup object is enabled unless the parame         voltage output value         roup object is enabled unless the parame	A channel A Channel A Channel A Channel A Meter Activate cyclical parama al monitoring has expired a me has not been exceeded Channel A eter Type of output in Parama Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005 dow A: General, p 2 bytes DPT 9.02x	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> A: <i>General</i> , p. 26, is the been switched to <b>C, R, T</b> . 26, is deactivated. <b>C, R, T</b>
On ch. It shov "On" ( 20 This g set to It shov the va Telegr 21 This g It shov Telegr 22 This g Deper voltag.	ange.         vs whether the input value has a higher v         1) if a new value is written via the group of         e output is switched on using the object of         Alarm         roup object is enabled unless the parame         No.         vs whether the monitoring time for cyclicative set for this eventuality.         am value:       0 = Cyclical monitoring time         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at output         1 = Cyclical monitoring time         roup object is enabled unless the parame         vs whether there is a fault at the output.         am value:       0 = No fault at output         1 = Fault at output         1 = Fault at output         vs whether there is a fault at the output.         am value:       0 = No fault at output         1 = Fault at output         1 = Fault at output         current output value         roup object is enabled unless the parame	A channel A Channel A Channel A Channel A The base of output in Parare Channel A Channel A Channel A Channel A Channel A	nold in the output is	e defined input ran switched on using 1 bit DPT 1.005 arameter window / butput has therefor 1 bit DPT 1.005 dow A: General, p 2 bytes DPT 9.02x dow A: General, p	ge. The value is set the object <i>Dimming</i> <b>C, R, T</b> A: <i>General</i> , p. 26, is the been switched to <b>C, R, T</b> . 26, is deactivated. <b>C, R, T</b>

### 3.3.3.3 Group objects Channel B, C and D

No.	Function	Object name	Data type	Flags
3031	See group objects 1011	Channel B		
4041	See group objects 2021	Channel B		
5051	See group objects 1011	Channel C		
6061	See group objects 2021	Channel C		
7071	See group objects 1011	Channel D		
8081	See group objects 2021	Channel D		

## ABB i-bus<sup>®</sup> KNX Appendix

## A Appendix

### A.1 Scope of delivery

The device is supplied together with the following components. Please check the items received using the following list:

AA/S 4.1.2

- 1 pcs. AA/S 4.1.2 Analogue Actuator, 4-fold, MDRC
- 1 pcs. installation and operating instructions

AA/A 2.1.2

- 1 pcs. AA/A 2.1.2 Analogue Actuator, 2-fold, SM
- 1 pcs. installation and operating instructions
- 1 pcs. bus connection terminal (red/black)
- 1 pcs. output connection terminal
- 4 pcs. cable ties for strain relief
- 2 pcs. blanking plug No. 1, opened, GHQ5006611P1
- 1 pack with 4 x screws and 4 x S6 dowels, 2CDG 924 002 B001

### **Attention**

Degree of protection IP54 can be guaranteed <u>only</u> if the supplied blanking plugs are used. If the plugs are not used, condensation and/or water can penetrate the housing and damage the device.

## ABB i-bus<sup>®</sup> KNX Appendix

A.2

## Value table of group object Status byte channel A/B

Bit N	0.	7	6	5	4	3	2	1	0	Bit N	о.	7	6	5	4	3	2	1	0	Bit	No.	7	6	5	4	3	2	1	0
8-bit value	Hexadecimal	Not assigned	Not assigned	Channel A: Forced operation	Channel A: Cyclical monitoring	Channel A: Fault at output	Channel B: Forced operation	Channel B: Cyclical monitoring	Channel B: Fault at output	8-bit value	Hexadecimal	Not assigned	Not assigned	Channel A: Forced operation	Channel A: Cyclical monitoring	Channel A: Fault at output	Channel B: Forced operation	Channel B: Cyclical monitoring	Channel B: Fault at output	8-bit value	Hexadecimal	Not assigned	Not assigned	Channel A: Forced operation	Channel A: Cyclical monitoring	Channel A: Fault at output	Channel B: Forced operation	Channel B: Cyclical monitoring	Channel B: Fault at output
0 1 2 3 4 5 6 7	00 01 02 03 04 05 06 07									86 87 88 90 91 92 93	56 57 58 59 5A 5B 5C 5D									17: 17: 17: 17: 17: 17: 17: 17: 17: 17:	AD AE AE AF B0 AF B1 B1 B2					8			•
8 9 10 11 12 13 14	08 09 0A 0B 0C 0D 0E								•	94 95 96 97 98 99 100	5E 5F 60 61 62 63 64									18 18 18 18 18 18 18 18	B4 B5 B6 B7 B8 B8 B8 B9 BA						8		
15 16 17 18 19 20 21 22	0F 10 11 12 13 14 15 16								•	101 102 103 104 105 106 107 108	65 66 67 68 69 6A 6B 6C							•	•	18 18 19 19 19 19 19 19 19	BC BD BD BE BF C0 C1						•	•	•
23 24 25 26 27 28 29	17 18 19 1A 1B 1C 1D								•	109 110 111 112 113 114 115	6D 6E 70 71 72 73									19 19 19 19 19 19 19 20 20 20 20 20	C3 C4 C5 C6								
30 31 32 33 34 35 36	1E 1F 20 21 22 23 24								•	116 117 118 119 120 121 122	74 75 76 77 78 79 7A									20 20 20 20 20	CC CD CE CE CF D0								•
37 38 39 40 41 42 43 44	25 26 27 28 29 2A 2B 2C								•	123 124 125 126 127 128 129 130	7B 7C 7D 7E 7F 80 81 82							•	•	202 211 211 213 214 214 214 214 214	D3 D4 D5 D6							-	•
45 46 47 48 49 50 51	2D 2E 2F 30 31 32 33									131 132 133 134 135 136 137	83 84 85 86 87 88 88 89								•	211 211 211 211 212 22 22 22 22 22 22 22	D9 D9 DA DB DC DD DD DD DD DD DD DE DE								•
52 53 54 55 56 57 57 58	34 35 36 37 38 39 3A								•	138 139 140 141 142 143 144	8A 8B 8C 8D 8E 8F 90									22 22 22 22 22 22 22 22 22 23 23 23	E3 E4 E5								•
59 60 61 62 63 64 65 66	3B 3C 3D 3E 3F 40 41 42								•	145 146 147 148 149 150 151 152	91 92 93 94 95 96 97 98							-	•	23 23 23 23 23 23 23 23 23 23 23	E E8 E9 EA EA EB EC ED							•	•
67 68 69 70 71 72 73	43 44 45 46 47 48 49								•	153 154 155 156 157 158 159	99 9A 9B 9C 9D 9E 9F								•	233 244 244 244 244 244 244 244	EF F0 F1 F2 F2 F3 F3 F4 F4 F5								•
74 75 76 77 78 79 80 81	4A 4B 4C 4D 4E 4F 50 51									160 161 162 163 164 165 166	A0 A1 A2 A3 A4 A5 A6								•	244 244 244 255 255 255 255	F7 F8 F8 F9 F8 F8 F8 F8 FC								•
81 82 83 84 85	51 52 53 54 55								•	167 168 169 170 171	A7 A8 A9 AA AB							•	•	25 25 25	FE								

Empty = Value 0

= Value 1, applicable

## ABB i-bus® KNX Appendix

A.3

## Value table of group object Status byte channel C/D

		7	6	5	4	3	2	1	0	Bit	No.	7	6	5	4	3	2	1	0	Bit No	<b>)</b> .	7	6	5	4	3	2	1	0
0	a	p	pc	tion	:: oring	out ::	tion :	Channel D: Cyclical monitoring	ut :		7	p	p	tion	:: oring	ut ::	: tion	: oring	out ::		a	pc	p	tion	:: oring	it ::	tion	: oring	ti
8-bit value	Hexadecima	Not assigned	Not assigned	Channel C: Forced operation	Channel C: Cyclical monitoring	Channel C: Fault at output	Channel D: Forced operation	nel D nonito	Channel D: Fault at outpu	8-bit value	Hexadecima	Not assigned	Not assigned	Channel C: Forced operation	Channel C: Cyclical monitoring	Channel C: Fault at output	Channel D: Forced operation	Channel D: Cyclical monitoring	Channel D: Fault at output	8-bit value	Hexadecima	Not assigned	Not assigned	Channel C: Forced operation	Channel C: Cyclical monitoring	Channel C: Fault at output	Channel D: Forced operation	Channel D: Cyclical monitoring	Channel D: Fault at output
8-bit	Hexad	Not as	Vot as	Char rced	Char clical r	Char ault a	Char	Char clical r	Char ault a	8-bit	lexad	Not as	Not as	Char	Char clical r	Char ault a	Char	Char clical r	Char ault a	8-bit	Чехас	Vot as	Not as	Char rced	Char clical r	Char ault a	Char rced	Char clical r	Char ault a
		-	-	Ъ	Cyc	ш	Ъ	cyc	ш			-		Fo		ш			ш				-		Cyc			Cyc	ш
1	00 01									86	56 57									172 173	AC AD								
	02 03								-	88	58 59								-	174 175	AE AF							-	
4	04 05								-	90 91	5A 5B									176 177	B0 B1				-				
6	06 07								-	92	5C 5D							_		178 179	B2 B3							•	-
8	08						-	-		94	5E									180	B4							-	
10	09 0A									95 96 97	5F 60		-							181 182	B5 B6 B7			•			•		
12	0B 0C									98	61 62									183 184	B8								
13	0D 0E									99 10	63 ) 64									185	B9 BA								
15	0F 10									10	65							-		186 187 188 189	BB BC				-				
17	10 11 12									103	67									189	BD								
19	13									10-	69							_		190 191	BE BF		_	-			•		
21	14 15									10	' 6B									192 193 194	C0 C1								
23	16 17								-	10	) 6D					-				195	C2 C3		-					-	
24	18 19				-					110	) 6E							-		196 197	C4 C5								
26	1A 1B									11:	2 70		-							198	C6 C7								
28	1C							-		114	72									199 200 201	C8 C9						-	-	
30	1D 1E				-			-		11:	5 74							•		201	CA								
32	1F 20			-						117	3 76							-		202 203 204	CB CC								
	21 22									119										205 206 207	CD CE CF						-	-	
35 36	23 24									12	79							-		207 208	CF D0		•						
37	25 26									12:	3 7B						_			209 210	D1 D2				-				
38	27									12	5 7D									210	D3								
41	28 29									12	6 7E 7F									211 212 213	D4 D5								
43	2A 2B									12	81									214 215	D6 D7								
44 45	2C 2D			-					-	13								-	-	216 217	D8 D9				-				
46	2E 2F								-	13:	2 84									218 219	DA DB				-				
48	30								-	134	86							•		220 221	DC							_	-
50	31 32									13	5 88					•	-	-		222	DD DE								
52	33 34				•				•	13	8 8A									223 224 225	DF E0			•		•	•		
54	35 36			-	-				•	13							-		•	225 226	E1 E2							•	
55	37 38									14										226 227 228	E3 E4						-		
57	39 3A				-					14	8 8F									229 230	E5 E6								
59	3B 3C									14	5 91	-						-		231 232	E7 E8								
61	3D									14	93						_	•		233	E9							_	
63	3E 3F									14	95									234 235	EA EB			•					
	40 41									15										236 237	EC ED								
	42 43									15										238 239	EE								
68	44 45									15	9A									240 241	F0 F1								
70	46 47				_					15	6 9C								-	242 243	F2 F3			-					-
72	48					•				15	9E									244	F4							-	
74	49 4A									15	) A0					•				245 246	F5 F6		•	•	-		•		
76	4B 4C				_					16 <sup>-</sup>	2 A2									247 248	F7 F8								
	4D 4E					•				163 164										249 250	F9 FA		•		-				
79	4F 50									16	i A5							-		251 252	FB FC							Ī	
81	51									16	' A7					-		•		253	FD							_	
83	52 53									16	) A9									254 255	FE FF								
	54 55									17																			

Empty = Value 0

■ = Value 1, applicable

## ABB i-bus<sup>®</sup> KNX Appendix

## A.4 Ordering details

Short description	Description	Order No.	bbn 40 16779 EAN	Weight 1 pcs. [kg]	Packaging [pcs.]
AA/S 4.1.2	Analogue Actuator, 4-fold, MDRC, 0–10 V, 0–20 mA	2CDG110202R0011	4016779962377	0.19	1
AA/A 2.1.2	Analogue Actuator, 2-fold, SM, 0–10 V	2CDG110203R0011	4016779954075	0.26	1

## ABB i-bus® KNX Appendix

Notes

## ABB i-bus<sup>®</sup> KNX Appendix

Notes

## Contact us

### ABB STOTZ-KONTAKT GmbH

Eppelheimer Strasse 82 69123 Heidelberg, Germany Phone: +49 (0)6221 701 607 Fax: +49 (0)6221 701 724 e-mail: knx.marketing@de.abb.com

# Further information and local contacts: www.abb.com/knx

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