## Switch actuator REG-K/8×230/16 with manual mode



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## 1. Function

The INSTABUS switch actuator REG-K/8x230/16 with manual mode is used for switching luminaires and other loads via make contacts. The device has eight independent channels ( A to H ) available with potentialfree relay outputs and an integrated bus coupling unit. The function of the channels is determined by the downloaded application software.

(A) Cable cover
(B) Labelling field
(C) Bus terminal, max. 4 core pairs
(D) Programming LED (red LED)
(E) Programming button
(F) Operating LED (green LED)
(G) Manual switch

## Operating and display elements (Fig. (1)):

The green operating LED indicates that the device is ready for operation. It only lights up if the application program has been correctly loaded into the device.
The red programming LED lights up if the programming button in the device has been pressed.

## Danger due to electrical current:

Even if the manual switch is in the "OFF" position, a bus telegram can make the connections live at any time. Before working on the device, always disconnect from the supply via the backup fuse.

Using the 8 manual switches on the top of the device, the switch outputs (switched outer conductor) can also be manually switched without bus voltage. Switch outputs A to H.

## 2. Installation

## Caution:

Adjacent devices can be damaged! Only install devices with at least basic insulation next to the device.


## Snapping onto the DIN rail (Fig. (2):

(1) Place the device on the DIN rail from underneath and push upwards (press the springs together)
(2) Press down at the top and hook onto the rail


A data rail is not required.

## Removal from the DIN rail (Fig. (2):

(3) Push the device upwards (press the springs together).
(4) Unhook the device from the DIN rail at the top and remove the device

## Bus connection (Fig. (3):


(1) Connect the red bus wire to the red terminal (+) and the black wire to the dark grey terminal (-).
(2) Shield and filler wire as well as the white and yellow wires of the bus cable are not required. Insulate and place in the cable cover
(3) Place the cable cover on the bus connection
(4) Close the flap

## Caution:

Safety clearance must be guaranteed in accordance with DIN VDE 0110 part 1. A distance of at least 4 mm must be maintained between individual cores of the 230 V cable and the bus cable.


## Connection of the outputs:

## Danger due to electrical current:

Vibrations during transport can enable the outputs. When connecting the mains voltage to the system, voltage can lie at the outputs! To de-energise the outputs:
After commissioning, carry out a switching cycle (On/Off) via bus telegrams or set the manual switch to "OFF".

## Caution:

Switch actuator can be damaged. Protect the switch contacts with a series-connected 16 A circuit-breaker.
Connect the device according to the connection example. The cables to the loads as well as the system voltages (L1, L2 or L3) are connected via screw terminals for max. 16 A . Every two L connections are bridged internally.
(See Fig. (5)

## 3. Commissioning

After wiring the device, the assignment of the physical address and the parameterisation are carried out:
(1) Connect the interface to the bus
(2) Connect the bus voltage to the system
(3) Press the programming button in the device (red LED lights up)
(4) Download the physical address from the ETS via the interface (red LED is extinguished)
(5) Download the prepared application with the appropriate parameter settings into the device via the interface (green LED lights up)
(6) Connect the mains voltage to the system
(7) When the device is ready for operation, check the required function (also possible using ETS)

## 4. Technical data

External auxiliary supply: none
Power supply from the
DC 24 V / approx. 15 mA bus:
Insulation voltage: $\quad \mathrm{AC} 4 \mathrm{kV}$ between bus and 230 V AC
Switch contacts A to H: $8 \times$ make contacts, potenti-al-free
Fuse: Protect the switch contacts with a series-connected 16 A circuit-breaker
Nominal voltage: $\quad$ AC $230 \mathrm{~V}, 50$ to 60 Hz
Nominal current:
$16 A, \cos \varphi=0.6$
Connected load:
Incandescent lamps: AC 230 V, max. 3600 W with 10,000 switching cycles
Halogen lamps: AC 230 V, max. 2500 W with 10,000 switching cycles
Fluorescent lamps:
AC 230 V, max. 2500 VA, with parallel correction, with 5,000 switching cycles
Capacitive load:

Minimum loads:
$12 \mathrm{~V} \mathrm{DC} / 24 \mathrm{~V}$ AC, 100 mA
Nominal current (DC 1210 A
V):

Switching frequency:
Ambient temperature
Operation:
Storage:
Transport:
Environment:

Max.humidity:
Operating elements:
AC 230 V, 16 A max. $200 \mu \mathrm{~F}$ with 5,000 switching cycles
max. 10 per minute at nominal load
$-5^{\circ} \mathrm{C}$ to $+45^{\circ} \mathrm{C}$
$-25^{\circ} \mathrm{C}$ to $+55^{\circ} \mathrm{C}$
$-25^{\circ} \mathrm{C}$ to $+70^{\circ} \mathrm{C}$
The device is designed for use at a height up to 2000 m above sea level 93 \%, no moisture condensation
Programming button, 8 manual switches for manual mode
Display elements:
Programming check:
1 red LED
Readiness for opera-
1 green LED
tion:
Connections:
Bus:

Outer conductor:
via two 1 mm pins for bus terminal
$7 \times 3$-fold screw terminals ( $\mathrm{A}-\mathrm{G}$ ) and
$1 \times 2$-fold screw terminal
(H) for max. $2.5 \mathrm{~mm}^{2}$ each

Device width:
EC guidelines:
8 modules = approx. 144 mm corresponds to low voltage guideline 73/23/EEC, corresponds to EMC guideline 89/336/EEC

## Connection example:



### 7.5 Switch actuator 8-fold <br> Switch actuator REG-K/8x230/16 with manual mode

Switch Logic Time Scene Dis. Prio. Init. 480B/2.0
Art. No. 647893

## 5. Settings in the EIB Tool Software (ETS)

## Selection in the product database

Manufacturer: Merten
Product family: 4.42 Switch actuator, 8-fold
Product type: 4.42.02 DIN rail mounted REG-K
Program name: Switch Logic Time Scene Disable Prio. Init.480B/2.0
Media type: Twisted Pair
Product name: Switch actuator REG-K/8x230/16 with manual mode
Order number: 647893

1To guarantee the full functionality of the applications under ETS2, the ETS2 program from version 1.2 onwards and Service Release A or higher should be used. If you have any queries, please contact the Merten InfoLine.

## 6. Application overview

Switch Logic Time Scene Dis. Prio. Init. 480B/2.0

| Functional group | Function |
| :---: | :---: |
| Group addresses | Number of objects/associations = 152, dynamic |
| Reset behaviour | Behaviour on bus voltage failure |
|  | Behaviour on bus voltage recovery |
|  | Behaviour after ETS download |
| Relay operation | Relay operation: break contact/ make contact/changeover contact/flashing indicator |
| Switching function | Switching |
|  | Central switching function |
| Time functions | ON delay |
|  | OFF delay |
|  | ON delay and OFF delay |
|  | Staircase lighting function (staircase timer), retriggerable/not retriggerable, with/without manual OFF function, prewarning function |
|  | ON delay and staircase lighting function |
|  | OFF delay and staircase lighting function |
| Higher priority functions | Disable function with/without switching delay/staircase lighting function |
|  | Logic operation (AND/OR) or priority control |
| Scenes | 1 byte scene function |
| Status information (status response) | Active status response function |
|  | Passive status information |

### 6.0.1 Switch Logic Time Scene Dis. Prio. Init. 480B/2.0

Dynamic administration of group addresses Maximum no. of group addresses and associations: 152

## Device selection:

i
The application must first be adapted to the hardware in use. When changing over the device selection, parameter settings and linked group addresses are modified by the ETS program. For this reason, the device selection should be set before configuring the device.

## Parameters

| Device selection |  |
| :--- | :--- |
| Parameter | Setting |
| Device selection | 8-gang switch actuator |
|  | 12-gang switch actuator |

## Function

When the application is loaded, the following functions can be implemented and controlled via the bus:


With regard to the switching behaviour of the actuator, each function has a certain priority. The weighting of the functions can be taken from the following table:

## Priorities:

| Priority | Function |
| :--- | :--- |
| Righest priority <br> Relay state after bus voltage failu- <br> e <br>  <br> Disable function <br> Priority function <br> Logic operation <br> Priority control |  |
|  |  |
|  |  |

## Behaviour on bus voltage failure/reset

## - Behaviour on bus voltage failure

When the bus voltage drops below 18 V , the relay can adopt a parameterised state. The relay can either be closed, opened or remain in the position it occupied prior to the failure. At the same time, the current switching position of the relay is stored in the device. Only the actual relay state ("1" for closed; "0" for opened) at the time of the voltage failure is saved and not any active time delays. No further status response telegrams are sent. This function has the highest priority.

## Parameters

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay state after bus voltage failu- <br> re | no change |
|  | opened |
|  | closed |

## - Behaviour on bus voltage recovery

On bus voltage recovery, the relay can adopt a parameterised state. The following options are available for selection.
In the settings "opened" or "closed", the relay contact is opened or closed. An inversion does not take place in the "break contact" relay mode.
Staircase lighting functions: In the "make contact" mode, the staircase lighting function starts with the setting "closed". This also happens in the "break contact" mode with the setting "opened".
In the setting "no change", the relay remains in the current state. Any manual operation that occurs in the meantime (with 2-gang and 4-gang switch actuators) is retained. The device does not know the status of the channel at this point and therefore no status signal can take place. The status is only available following a switching action of the channel.
In the setting "as for bus voltage failure", the relay adopts the state which was stored in the device on bus voltage failure. Any manual operations that occur (with 2-gang and 4-gang switch actuators) are overwritten. There are no stored states once the application has been downloaded. This means that the output is ope-
ned in the "make contact" mode while the relay closes in the "break contact" mode.
If the setting "flash" is selected, the relay starts to flash on bus voltage recovery. The flashing interval can be set.

## Important

No short switching times may be parameterised under load (see the technical data for the switch output)
Before triggering the relay, a check is made to determine whether there is sufficient energy to operate the relay. If there is sufficient energy, the relay immediately switches to the parameterised state. Otherwise there is a delay until sufficient energy is available.

## Important:

Relay states that are caused by functions with a higher priority (higher priority function) take precedence over the behaviour after bus voltage recovery.
Example: OR logic operation with parameteri-
sed value of the logic object after bus voltage recovery $=1$ takes priority and switches the output.

## Status response

Each channel can deliver a status response, depending on the parameter settings. An exception is made in the setting "no change": since the current status cannot be reliably determined, no status telegram is sent.

## Parameters

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay state after bus voltage reco- <br> very | no change |
|  | as for bus voltage failure |
|  | opened |
|  | closed |
|  | flash |

If "flash" is selected, the flashing interval must be set.

| Flashing interval |  |
| :--- | :--- |
| Parameter | Setting |
| Flashing interval base | $\mathbf{1 0 0} \mathbf{~ m s}$ |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Flashing interval factor [5-255] | $\mathbf{1 0}$ <br> adjustable in single steps |

## - Behaviour after ETS download

After the ETS download, the relay can adopt a parameterised state. The following options are available for selection.

In the settings "opened" or "closed", the relay contact is opened or closed. An inversion does not take place in the "break contact" relay mode.
Staircase lighting functions: In the "make contact" mode, the staircase lighting function starts with the setting "closed". This also happens in the "break contact" mode with the setting "opened".
In the setting "no change", the relay remains in the state it occupied prior to the download. Any manual operation that occurs in the meantime (with 2-gang and 4gang switch actuators) is not overwritten. This function is conceived for the reconfiguration of switch actuators in occupied buildings so that the outputs do not switch in the event of a download. The device does not know the status of the channel at this point and therefore no status signal can take place. The status is only available following a switching action of the channel.
If the option "as for bus voltage recovery" is selected, the setting for the parameter "Relay state after bus voltage recovery" is adopted.
See: Behaviour on bus voltage recovery
Before triggering the relay, a check is made to determine whether there is sufficient energy to operate the relay. If there is sufficient energy, the relay immediately switches to the parameterised state. Otherwise there is a delay until sufficient energy is available.

## Important:

Relay states that are caused by functions with a higher priority (higher priority function) take precedence over the behaviour after ETS download.
Example: OR logic operation with parameterised value of the logic object after bus voltage recovery $=1$ takes priority and switches the output.

## Status response

Each channel can deliver a status response, depending on the parameter settings. An exception is made in the setting "no change": since the current status cannot be reliably determined, no status telegram is sent.

## Parameters

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay state after ETS download | no change |
|  | opened |
|  | closed |
|  | as for bus voltage recovery |

## Relay operation

The operation mode of the relay can be set via the parameter "Relay operation". The relay can be used as a "break contact", "make contact", "changeover contact" or as a flashing indicator. The changeover function is only available for the odd-numbered channels i.e.1, 3, etc. The even-numbered channels are integrated in the changeover function as a second contact.


When changing over the relay operation mode, parameter settings and linked group addresses are modified by the ETS program. For this reason, the relay operation mode should be set before configuring the device.

## Relay operation: make contact

The relay in the switch actuator has a make contact. The switching state is transmitted directly to the relays.


## Status response

Each channel can deliver a status response, depending on the parameter settings. This always conveys the actual state of the output ( $1=$ relay closed; $0=$ relay opened).

After bus voltage recovery, the relay is normally opened in the "make contact" function. When the contact is opened and the status feedback function is active, no "0" telegrams are generated. In this case, a function with a higher priority enforces a different state and the corresponding status response telegram is produced.

## Parameters

(1) Per channel: Select the "make contact" relay mode

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay operation | make contact |
|  | break contact <br> changeover contact (channel 1: <br> make contact / channel 2: break <br> contact) |
|  | flash for ON |
|  | flash for OFF |

## - Relay operation: break contact

The relay contact can be operated logically as a break contact (via software). The relay position is inverted and issued.

Switch (break function)


The fixed relay positions (open, closed) within the other functions are triggered directly. An inversion by means of the break contact function is no longer carried out for these fixed relay positions.

## Status response

Each channel can deliver a status response, depending on the parameter settings. This always conveys the actual state of the output ( $1=$ relay closed; $0=$ relay opened).
After bus voltage recovery, the relay is normally closed in the "break contact" function and if the status feedback function is active, a status response telegram is generated with the value " 1 " after approx. 17 s . In this case, a function with a higher priority enforces a different state and the corresponding status response telegram is produced.

## Parameters

(1) Per channel: Select the "break contact" relay mode

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay operation | make contact |
|  |  |
|  | changeover contact (channel 1: <br> make contact / channel 2: break <br> contact) |
|  | flash for ON |
|  | flash for OFF |

## - Relay operation: changeover contact

The changeover function is only available for the oddnumbered channels i.e.1, 3, 5, 7, etc. The even-numbered channels are integrated in the changeover function as a second contact.
In this operation mode, the two adjacent channels e.g. "1" and "2" are combined logically as a changeover contact. The two relays then work inversely to each other.

The switching state is determined by the odd-numbered channel " 1 ".

Switch (changeover contact for channel 1/2)


## Status response

If two channels are combined into a changeover contact, there is only one status feedback object when the status response function is active.
This object always conveys the switching state of the odd-numbered channel e.g. "1" ( $1=$ relay closed; $0=$ relay opened).

## Parameters

(1) Per pair of channels: Select the relay mode "changeover contact (channel 1: make contact / channel 2: break contact)"

| Channel X: General |  |
| :---: | :---: |
| Parameter | Setting |
| Relay operation | make contact |
|  | break contact |
|  | changeover contact (channel 1: make contact / channel 2: break contact) |
|  | flash for ON |
|  | flash for OFF |

## Relay operation: flashing indicator

In the flashing indicator function, the relay opens and closes automatically. A common flashing rate can be set for all the channels via the "Flashing interval" parameter. The frequency is calculated by multiplying a base value with a factor.

## Important

No short switching times may be parameterised under load (see the technical data for the switch output)
It can be selected whether the channel flashes for the value "ON" (actuated) or "OFF" (not actuated). The value is the product of combining the disable/higher priority function with the switch object.

Flash for ON
Status


## Status response

Each channel can deliver a status response, depending on the parameter settings. This always conveys the actual state of the output ( $1=$ relay closed; $0=$ relay opened).

## Parameters

(1) Per channel: Select the relay mode "flash for ON" or "flash for OFF"

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
|  | make contact |
|  | break contact |
|  | changeover contact (channel 1: <br> make contact / channel 2: break <br> contact) |
|  | flash for ON |
|  | flash for OFF |

(2) Set the flashing interval for the device.

| Flashing interval |  |
| :--- | :--- |
| Parameter | Setting |
| Flashing interval base | $\mathbf{1 0 0} \mathbf{~ m s}$ |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Flashing interval factor [5-255] | $\mathbf{1 0}$ <br> adjustable in single steps |

## Switching functions

## - Switching

Binary bus telegrams (EIS1 telegrams, 1 bit) are received via the "Switch object" and converted into switching states (relay open/relay closed). The application changes the value of the "Switch object" during operation. Reading out the "Switch object" via the bus does not convey the status of the relay. The status should always be read out via the "Status feedback object".


The switching behaviour of the normal switch function can be modified by activating functions with a higher priority (see 'Priorities').

Switch (make function)


Switch (break function)


After bus voltage recovery, the relay is closed in the "break contact" mode and a status response telegram is generated with the value "1" if the status response function is activated. In this case, a different response is carried out e.g. by a higher priority function or due to the behaviour on bus voltage recovery at the output.
Before triggering the relay, a check is made to determine whether there is sufficient energy to operate the relay. If there is sufficient energy, the relay immediately switches to the parameterised state. Otherwise there is a delay until sufficient energy is available.
The fixed relay positions (open, closed) within the other functions are triggered directly. An inversion by the break contact function is not carried out for fixed relay positions.

## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Set the required relay operation mode.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Relay operation | make contact |
|  | break contact |
|  | changeover contact |
|  | flash for ON |
|  | flash for OFF |

## - Central switching function

The central switching function has its own communication object ( 1 bit central object) It can be set for each channel of the actuator whether and how the channel should react to the central switch object.
Using the parameters, you can set whether only the state "actuated" (make contact => closed and break contact $=>$ opened), only the state "not actuated" or both states of the central switch object for the channel should be evaluated.
The central function has a low priority. Telegrams from the central switch objects activate the set switching/ time functions and higher priority functions in the same way as telegrams from the corresponding switch object.
The last telegram from the individual switch object or the central object always activates the functions that have been set for the channel.

## Communication objects

The following communication objects can be selected:

## Common for all channels

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Central <br> function | Central object | 1 bit | Low | CW | Receive |

## Parameters

(1) Switch on the central switching function (active).

| Central function |  |
| :--- | :--- |
| Parameter | Setting |
| Central function is | active |
|  | not active |

(2) Per channel: Set the central switching function.

| Central function |  |
| :---: | :---: |
| Parameter | Setting |
| Channel X | OFF at 0 or 1 |
|  | ON at 0 or 1 |
|  | ON at $0 / \mathrm{OFF}$ at 1 |
|  | OFF at $0 / \mathrm{ON}$ at 1 |
|  | OFF at $0 /$ no reaction at 1 |
|  | ON at $0 /$ no reaction at 1 |
|  | no reaction at 0 / OFF at 1 |
|  | no reaction at $0 / \mathrm{ON}$ at 1 |
|  | no reaction at 0 or 1 |

## Time functions

## - ON delay

The output is switched on with a delay. The delay can be parameterised. The delay period is calculated by multiplying a base value with a factor. The set period can be defined via parameter as "retriggerable" or "not retriggerable". In the case of retriggerable time delays, the delay is restarted on receipt of a "1" telegram (switch object). If the delay is not retriggerable, the relay is opened once the period has elapsed.
If the output of the actuator is forced into a new switching position by a higher priority function while a delay is still running, the relay is switched without a delay.


Non-retriggerable ON delay


Actuated
The relay is closed in the make function. The relay is opened in the break function.

## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the ON delay.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| ON delay | switched on |
|  | switched off |

(2) Per channel: Set the ON delay.

| Channel X: Times |  |
| :--- | :--- |
| Parameter | Setting |
| Time base for ON delay | 100 ms |
|  | $\mathbf{1} \mathbf{s}$ |
|  | 1 min |
|  | 1 hr |
| Factor for ON delay <br> (1-255) | $\mathbf{3}$ <br> adjustable in single steps |
| ON delay is | not retriggerable |
|  | retriggerable |

## - OFF delay

The output is switched off without a delay. The delay can be parameterised. The delay period is calculated by multiplying a base value with a factor. The set period can be defined via parameter as "retriggerable" or "not retriggerable". In the case of retriggerable time delays, the delay is restarted on receipt of a "0" telegram (switch object). If the delay is not retriggerable, the relay is opened once the period has elapsed.
If the output of the actuator is forced into a new switching position by a higher priority function while a delay is still running, the relay is switched without a delay.



Actuated
The relay is closed in the make function. The relay is opened in the break function.

## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel $X$ | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the OFF delay.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| OFF delay | switched on |
|  | switched off |

Per channel: Set the OFF delay.

| Channel X: Times |  |
| :---: | :---: |
| Parameter | Setting |
| Time base for OFF delay | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for OFF delay (1-255) | 120 adjustable in single steps |
| OFF delay is | not retriggerable |
|  | retriggerable |

## - ON delay and OFF delay

The combination of an ON delay and an OFF delay results in the output being switched on and off with a delay.


Communication objects
The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the ON and OFF delay.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| ON delay | switched on |
|  | switched off |
| OFF delay | switched on |
|  | switched off |

(2) Per channel: Set the ON and OFF delay.

| Channel X: Times |  |
| :---: | :---: |
| Parameter | Setting |
| Time base for ON delay | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for ON delay $(1-255)$ (1-255) | 3 adjustable in single steps |
| ON delay is | not retriggerable |
|  | retriggerable |
| Time base for OFF delay | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for OFF delay (1-255) | 120 <br> adjustable in single steps |
| OFF delay is | not retriggerable |
|  | retriggerable |

## Staircase lighting function (staircase timer)

In the staircase lighting function, once the device has been switched on via the "Switch object", it switches itself off automatically after an adjustable period. In the "make contact" relay mode, the switch output is closed when the staircase timer is activated. The relay is opened in the "break contact" mode. In the relay mode "flash for ON", the switch output flashes while the staircase lighting function is active. In the relay mode "flash for OFF", the output flashes whenever the staircase lighting function is not activated.

Staircase lighting function


The period (t staircase) is calculated by multiplying a base value by a factor.
The settings "retriggerable" or "not retriggerable" define whether the staircase timer is restarted by means of a further " 1 " telegram. If the staircase lighting function is "retriggerable", the period can be extended via the bus.

Retriggerable staircase lighting function without manual OFF function


Non-retriggerable staircase lighting function without manual OFF function


For the staircase lighting function, you can use the parameter "with / without manual OFF function" to set whether the timer is switched off prematurely after a
" 0 " telegram is received or whether the " 0 " telegram is ignored and the staircase timer continues to run.


Non-retriggerable staircase lighting function with manual OFF function


The staircase lighting function can indicate that the end of the staircase timer is imminent by causing the luminaire to flicker. It is possible to select between one and three warnings. It is possible to set the time (t warning) when the warnings should start before the staircase timer has elapsed. The length of the interruptions ( t I) and the interval between two warnings ( t int) can also be set.


iIn the case of staircase lighting functions with a manual OFF function and active prewarning, the staircase lighting function with prewarning is immediately deactivated when an OFF telegram is received.
If the output of the actuator is brought into a new switching position by a function with a higher priority while the staircase timer is active, the relay is immediately switched to this position. The last switching telegram is stored and any delay periods or staircase timers continue to run.

iSwitching functions and staircase lighting functions cancel each other out i.e. they cannot be active at the same time. If the staircase lighting
function is parameterised, the channel only operates as a staircase timer. If the staircase lighting function is not set, the switching function is automatically active.

## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel $X$ | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the staircase lighting function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Staircase lighting function | switched on |
|  | switched off |

Per channel: Set the staircase lighting function.

| Channel X: Staircase timer |  |
| :---: | :---: |
| Parameter | Setting |
| Base for staircase timer | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for staircase timer (1-255) | $85$ <br> adjustable in single steps |
| Staircase time is | not retriggerable |
|  | retriggerable |
| Staircase timer | with manual OFF |
|  | without manual OFF |
| Prewarning at end of staircase time | OFF |
|  | ON |
| Number of prewarnings | 1 |
|  | 2 |
|  | 3 |
| Prewarning time (1-255), factor x 1 s | $30$ <br> adjustable in single steps |
| Time for interruptions (1-20), factor $\times 100 \mathrm{~ms}$ | $5$ <br> adjustable in single steps |
| Time between prewarnings (1255), factor $\times 1$ s | $5$ <br> adjustable in single steps |

## - ON delay and staircase lighting function

The combination of an ON delay with the staircase lighting function results in the delayed start of the staircase lighting function.


## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel $X$ | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the ON delay and staircase lighting function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| ON delay | switched on |
|  | switched off |
| Staircase lighting function | switched on |
|  | switched off |

(2) Per channel: Set the ON delay.

| Channel X: Times |  |
| :--- | :--- |
| Parameter | Setting |
|  | 100 ms |
|  | $\mathbf{1} \mathbf{s}$ |
|  | 1 min |
|  | 1 hr |
| Factor for ON delay <br> $(1-255)$ | $\mathbf{3}$ <br> adjustable in single steps |
| ON delay is | not retriggerable |
|  | retriggerable |

(3) Per channel: Set the staircase lighting function.

| Channel X: Staircase timer |  |
| :--- | :--- |
| Parameter | Setting |
| Base for staircase timer | 100 ms |
|  | $\mathbf{1} \mathbf{s}$ |
|  | 1 min |
|  | 1 hr |
| Factor for staircase timer <br> $(1-255)$ | $\mathbf{8 5}$ <br> adjustable in single steps |
| Staircase time is | not retriggerable |
|  | retriggerable |
| Staircase timer | with manual OFF |
|  | without manual OFF |


| Channel X: Staircase timer |  |
| :---: | :---: |
| Parameter | Setting |
| Prewarning at end of staircase time | OFF |
|  | ON |
| Number of prewarnings | 1 |
|  | 2 |
|  | 3 |
| Prewarning time (1-255), factor $x$ 1 s | 30 adjustable in single steps |
| Time for interruptions (1-20), factor $\times 100 \mathrm{~ms}$ | $5$ <br> adjustable in single steps |
| Time between prewarnings (1255), factor $\times 1 \mathrm{~s}$ | 5 adjustable in single steps |

## - OFF delay and staircase lighting function

The OFF delay can only be activated when a pure switching function is selected or when combined with the setting "staircase lighting function with manual OFF". The parameters for the OFF delay are not displayed in the setting "staircase lighting function without manual OFF". The set OFF delay is started on receipt of an OFF telegram while the staircase timer is running.

Staircase lighting function with OFF delay


Staircase lighting function with prewarning and OFF delay


In the case of staircase lighting functions with a manual OFF function and active prewarning, the staircase lighting function with prewarning is immediately deactivated on receipt of an OFF telegram. The OFF delay elapses. No prewarning takes place.

## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the OFF delay and staircase lighting function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| OFF delay | switched on |
|  | switched off |
| Staircase lighting function | switched on |
|  | switched off |

(2) Per channel: Set the OFF delay.

| Channel X: Times |  |
| :--- | :--- |
| Parameter | Setting |
|  | 100 ms |
|  | $\mathbf{1} \mathbf{s}$ |
|  | 1 min |
|  | 1 hr |
| Factor for OFF delay <br> $(1-255)$ | $\mathbf{1 2 0}$ <br> adjustable in single steps |
| OFF delay is | not retriggerable |
|  | retriggerable |

(3) Per channel: Set the staircase lighting function.

| Channel X: Staircase timer |  |
| :---: | :---: |
| Parameter | Setting |
| Base for staircase timer | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for staircase timer (1-255) | 85 adjustable in single steps |
| Staircase time is | not retriggerable |
|  | retriggerable |
| Staircase timer | with manual OFF |
|  | without manual OFF |
| Prewarning at end of staircase time | OFF |
|  | ON |
| Number of prewarnings | 1 |
|  | 2 |
|  | 3 |
| Prewarning time (1-255), factor x 1 s | 30 adjustable in single steps |
| Time for interruptions (1-20), factor $\times 100 \mathrm{~ms}$ | 5 adjustable in single steps |
| Time between prewarnings (1255), factor $\times 1$ s | 5 adjustable in single steps |

## Higher-level functions

With regard to the switching behaviour of the actuator, the higher priority functions take precedence over the switching function, staircase lighting function and time delays. If a higher priority function is active, changes to the switch object no longer affect the relay output. The status of the relay remains in the position which was preselected by the higher priority function. Higher priority functions are carried out without a delay i.e. delay periods are not taken into account when switched to a higher priority state.
There are three higher priority functions available: the disable function, logic operations and the priority control function. Logic operations and priority control functions cancel each other out i.e. only one of the two functions can be used per channel.
The logic operation or priority control function has a lower priority than the disable function. If a logic operation and the disable function occur at the same time, the disable function takes priority. Each channel has an object for each higher priority function (logic, priority or disable object).
All three functions are activated by means of parameters.


When switching between the functions, the parameter settings and communication objects of these functions are modified by the ETS program. Linked group addresses are deleted. For this reason, the function should be defined first.

## - Disable function

The functionality of the selected switch actuator channel can be deactivated with the help of the "Disable object". Telegrams via the "Switch object" or status changes from the logic/priority function are no longer converted into switching commands at the relay when the disable function is activated.

The disable function can be triggered by a " 1 " or by a "0" telegram. (Disable object = 1 or disable object = 0).
Using the parameter "Value of disable object after bus voltage recovery", you can define whether the disable function is only effective after receipt of a disable telegram via the "Disable object" or immediately after a RESET.
With the parameter "Reaction at blocking", the output is set to the required position for the disable function. Telegrams to the "Switch object" are received and the last telegram is saved each time. When the disable function is no longer active, it is possible to define the relay state with the parameter setting "Reaction at activation".

Disable function for: Disable object $=1$; Value of disable object after bus voltage recovery: 0; Reaction at blocking: no change; Reaction at activation: follows switch object


## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |
| Channel X | Disable object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the disable function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Disable function | switched off |
|  | switched on |

(2) Per channel: Set the disable function.

| Channel X: Disable |  |
| :--- | :--- |
| Parameter | Setting |
| Disable function for | Disable object = 0 |
|  | Disable object = 1 |
| Value of disable object after bus <br> voltage recovery | 1 |
|  | $\mathbf{0}$ |
|  | no change |
|  | changes state |
|  | actuated |
| Reaction at activation | not actuated |
|  | flashes |
| Reaction at activation (with active <br> staircase lighting function) | no change |
|  | follows switch object |
|  | not actuated |
|  |  |

(3) Set the flashing interval for the device if required.

| Flashing interval |  |
| :--- | :--- |
| Parameter | Setting |
| Flashing interval base | $\mathbf{1 0 0} \mathbf{~ m s}$ |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Flashing interval factor [5-255] | $\mathbf{1 0}$ <br> adjustable in single steps |

Important
No short switching times may be parameterised under load (see the technical data for the switch output)

## - Disable function with switching delay/staircase lighting function

When the disable function is activated, it always switches in the required direction without a delay. When it is deactivated, the actuator likewise switches to the required state without a delay. The last switching telegram is saved during a disable function and any delay periods or staircase timers continue to run.

Disable function for: Disable object $=1$; Value of disable object after bus voltage recovery: 0; Reaction at blocking: no change; Reaction at activation: follows switch object: Relay: make contact


## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |
| Channel 1, <br> $2, \ldots$ | Disable object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the ON/OFF delay, staircase lighting function and disable function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Disable function | switched off |
|  | switched on |
| ON delay | switched on |
|  | switched off |
| OFF delay | switched on |
|  | switched off |
| Staircase lighting function | switched off |
|  | switched on |

(2) Per channel: Set the disable function.

| Channel X: Disable |  |
| :---: | :---: |
| Parameter | Setting |
| Disable function for | Disable object $=0$ |
|  | Disable object = 1 |
| Value of disable object after bus voltage recovery | 1 |
|  | 0 |
| Reaction at blocking | no change |
|  | changes state |
|  | actuated |
|  | not actuated |
|  | flashes |
| Reaction at activation | no change |
|  | follows switch object |
|  | actuated |
|  | not actuated |
| Reaction at activation (with active staircase lighting function) | follows switch object |
|  | not actuated |

(3) Per channel: Set the ON and OFF delay.

| Channel X: Times |  |
| :---: | :---: |
| Parameter | Setting |
| Time base for ON delay | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| $\begin{aligned} & \text { Factor for ON delay } \\ & (1-255) \end{aligned}$ | 3 adjustable in single steps |
| ON delay is | not retriggerable |
|  | retriggerable |
| Time base for OFF delay | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for OFF delay (1-255) | $120$ <br> adjustable in single steps |
| OFF delay is | not retriggerable |
|  | retriggerable |

(4) Per channel: Set the staircase lighting function.

| Channel X: Staircase timer |  |
| :---: | :---: |
| Parameter | Setting |
| Base for staircase timer | 100 ms |
|  | 1 s |
|  | 1 min |
|  | 1 hr |
| Factor for staircase timer $(1-255)$ | 85 adjustable in single steps |
| Staircase time is | not retriggerable |
|  | retriggerable |
| Staircase timer | with manual OFF |
|  | without manual OFF |
| Prewarning at end of staircase time | OFF |
|  | ON |
| Number of prewarnings | 1 |
|  | 2 |
|  | 3 |
| Prewarning time (1-255), factor $x$ 1 s | 30 adjustable in single steps |
| Time for interruptions (1-20), factor $\times 100 \mathrm{~ms}$ | $5$ <br> adjustable in single steps |
| Time between prewarnings (1255), factor $\times 1 \mathrm{~s}$ | 5 adjustable in single steps |

## Logic operations

With this functionality, the "Switch object" can be logically linked with the "Logic object". An AND or OR logic operation can be set. A parameter defines which value is preassigned to the logic object after bus voltage recovery.
For example, if the OR logic object is preset to "1" after bus voltage recovery, the output remains switched on until a " 0 " telegram has been received at the "Logic object". Any parameterised reaction after bus voltage recovery is only adopted once the logic operation has finished.
The logic function has a high priority. The actuator will thus always be set according to the logic result of the higher priority function and not the status of functions with a lower priority.

## AND logic operation

If the "Logic object" is set to " 1 ", switching can be carried out as usual via the address of the "Switch object". Any set delay periods and staircase timers are followed. Switching off via the "Logic object" takes place immediately (object with higher priority). An OFF delay is no longer carried out. If the "Logic object" is set to "1" again by a telegram, the output is also switched without a delay when the ON delay is activated.

## Example:

A closing lock-out can be implemented with an AND logic operation. This means that it is not possible to switch on the output via the "Switch object" while the value of the "Logic object" remains set to "0". If the value of the "Switch object" is set to " 1 ", the output is
switched on automatically following a change in the value of the logic object from "0" to " 1 " (output is set).

AND logic operation; Value of the logic object after bus voltage recovery: 1; Relay: make contact



The logic object is preassigned the value "1" after a RESET. Switching can therefore be carried out as usual via the switch object. The closing lock-out is only active after the receipt of a "0" telegram via the logic object.

AND logic operation; Value of the logic object after bus voltage recovery: 0; Relay: make contact



The parameter setting causes the "Logic object" to be set to the value "0". After a RESET, the actuator will not switch the output in the "make contact" mode nor with these settings, until a "1" telegram has been received at the "Logic object".

## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |
| Channel X | Logic object | 1 bit | Low | CW | Receive |

## Parameters

Per channel: Switch on the logic operation.| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Priority function | none |
|  | Logic operation |
|  | Priority control |

(2) Switch on the AND logic operation and set the logic behaviour after a RESET.

| Channel X: Logic function |  |
| :--- | :--- |
| Parameter | Setting |
| Type of logic operation | OR |
|  | AND |
| Value of logic object after bus vol- <br> tage recovery | 1 |
|  | $\mathbf{0}$ |

## OR logic operation

While the "Logic object" has the value " 0 ", switching can be carried out as usual via the address of the "Switch object". Any set delay periods are still valid. The closing of the relay is carried out immediately via a "1" telegram to the "Logic object" (object with higher priority). A delay is no longer carried out. If the value of the "Logic object" is then set to "0" again, the actuator immediately switches to the required state.

## Example:

An opening lock-out or central ON function (e.g. lighting for cleaning buildings) can be implemented with an OR logic operation. If the value of the "Switch object" is also set locally to " 1 ", the relay remains closed when the opening lock-out is removed (value of the logic object changes from "1" to "0").

OR logic operation; Value of logic object after bus voltage recovery: 0; Relay: make contact


The relay can only be opened via the "Switch object" once a "0" telegram has been received via the "Logic object".

OR logic operation; Value of logic object after bus voltage recovery: 1; Relay: make contact


The logic object is preassigned the value "1" after a RESET. The actuator will immediately switch on the output in the "make contact" mode. The OR logic function is only reset by a "0" telegram at the logic object.

## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel $X$ | Switch object | 1 bit | Low | CW | Receive |
| Channel $X$ | Logic object | 1 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the logic operation.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Priority function | none |
|  | Logic operation |
|  | Priority control |

(2) Switch on the OR logic operation and set the logic behaviour after a RESET.

| Channel X: Logic operation |  |
| :--- | :--- |
| Parameter | Setting |
| Type of logic operation | OR |
|  | AND |
| Value of logic object after bus vol- <br> tage recovery | 1 |
|  | $\mathbf{0}$ |

## - Priority control

There is a 2 bit priority object in addition to the 1 bit switch object. The switch actuator channel is switched to high priority switching states (relay opened / relay closed) with the 2 bit telegram. If the 2 bit priority object receives a telegram whose first bit (bit 1) has the value ON "1", the priority control function is active. In this case, the switch actuator switches to the state that was defined by the second bit (bit 0 ) of the telegram.

| Bit 1 | Bit 0 | Function |
| :--- | :--- | :--- |
| 1 | 1 | Switched on with priority <br> (output actuated) |
| 1 | 0 | Switched off with priority <br> (output not actuated) |
| 0 | 1 | Priority control function not <br> active (output behaves accor- <br> ding to parameter "Reaction <br> after priority") |
| 0 | 0 | Priority control function not <br> active (output behaves accor- <br> ding to parameter "Reaction <br> after priority") |

Bit $0=1$ leads to the closing of the relay in the "make contact" relay mode and to the opening of the relay in the "break contact" relay mode.
Bit 0=0 leads to the output being switched off in the "make contact" relay mode and to the output being switched on in the "break contact" relay mode.
If the switch object receives switching telegrams during a priority control function, the last telegram is stored each time and is evaluated, if necessary, when the priority function is removed (according to the parameter settings).
Using the parameter "Reaction after priority", you can set how the respective channel should behave when the priority function is removed (first bit (bit 1) is set to zero "0"). The actuator can be switched on or off (actuated/not actuated), can follow the current state of the switch object or retain the current state (no change).

When the staircase lighting function is active, there are fewer options available for selection.
Priority control is carried out without a delay. The function of the priority control after bus voltage recovery can be defined by means of a further parameter. The output can be "actuated with priority", "not actuated with priority" or no active priority can be selected.


## Communication objects

The following communication objects can be selected:
Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Switch object | 1 bit | Low | CW | Receive |
| Channel X | Priority control <br> object | 2 bit | Low | CW | Receive |

## Parameters

(1) Per channel: Switch on the priority control function.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Priority function | none |
|  | Logic operation |
|  | Priority control |

(2) Set the priority control function.

| Channel X: Priority control |  |
| :--- | :--- |
| Parameter | Setting |
| Reaction after priority | no change |
|  | follows switch object |
|  | actuated |
|  | not actuated |
| Function of priority after bus volta-- <br> ge recovery | no active priority |
|  | actuated with priority |
|  | not actuated with priority |

## Scenes

## - Scene

The scene function of the switch actuator has an 8 bit scene object. Using a parameter, you can define for each scene whether the scene should be inactive, active or active with a memory function for new actuator states. A parameter window appears for each active scene where the settings can be carried out. 8 independent values can be stored for each channel. When the scene is retrieved, it can be specified that the channel switches on, switches off or does not change its state.
A scene is activated when it receives its scene number (1 byte value starting with "0") at the scene object. If a scene is parameterised with a memory function, the storing of the current channel values is carried out using the object value of the scene (scene number) + 128 (see table).

| Scene | Object value <br> (scene number) | Function |
| :--- | :--- | :--- |
| 0 | 0 | Retrieve scene 0 |
| 0 | 128 | Save scene 0 |
| 1 | 1 | Retrieve scene 1 |
| 1 | 129 | Save scene 1 |
| 2 | 2 | Retrieve scene 2 |
| 2 | 130 | Save scene 2 |
| 3 | 3 | Retrieve scene 3 |
| 3 | 131 | Save scene 3 |
| 4 | 4 | Retrieve scene 4 |
| 4 | 132 | Save scene 4 |
| 5 | 5 | Retrieve scene 5 |
| 5 | 133 | Save scene 5 |
| 6 | 6 | Retrieve scene 6 |
| 6 | 134 | Save scene 6 |
| 7 | 7 | Retrieve scene 7 |
| 7 | 135 | Save scene 7 |

The scene function has likewise a low priority. Its behaviour in combination with other functions corresponds to the behaviour of the central function.

## Communication objects

The following communication objects can be selected:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Scene | Scene object | 1 byte | Low | CW | Receive |

## Parameters

(1) Common for all scenes: Activate the scenes.
(2) Define for Scene 0-7:
not active / retrievable / retrievable and storable.

| General scene |  |
| :--- | :--- |
| Parameter | Setting |
| Scenes are | not active |
|  | active |


| General scene |  |
| :--- | :--- |
| Parameter | Setting |
| Scene 0-7 is | not active |
|  | retrievable |
|  | retrievable and storable |

(3) Per scene: Set the actuator channels.

| Scene 0-7 |  |
| :---: | :---: |
| Parameter | Setting |
| Channel 1 | ON |
|  | no change |
|  | OFF |
| Channel 2 (only when channel 1 | ON |
| not a changeover contact) | no change |
|  | OFF |
| ... | $\ldots$ |
| Channel X | ON |
|  | no change |
|  | OFF |
| Channel X+1 (only when channel | ON |
| $X$ not a changeover contact) | no change |
|  | OFF |

## - Status information (status response)

The status of the output can be read via its own communication object or actively sent. This means that the status of the relay is available as a telegram on the bus after each switching process. The value of the "Status feedback object" always conveys the current status of the relay. When the relay is closed, the value is "1" while the value is "0" when the relay is opened, regardless of the relay operation mode. After bus voltage recovery, a status feedback telegram with the value "1" is sent via the "Status feedback object" after approx. 17 s when the relay is closed and the active status response function is switched on. When the contact is opened, no " 0 " telegrams are generated.
If two channels are combined into a changeover contact, there is only one status feedback object.


Manual operations (for 2-gang and 4-gang switch actuators) on the device ware not recognised. The status therefore no longer corresponds to the status of the output. The correct status is only available again after a switching operation via the bus.
The passive status object conveys the status of the relay at any instant (e.g. for visualisation programs which actively read out the status).

Active feedback with a parameterised ON and OFF delay


## Communication objects

The following communication objects can be selected:

## Per channel:

| Function | Object name | Type | Prio | Flags | Behaviour |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Channel X | Status object | 1 bit | Low | CR | Receive |
| Channel X | Status feedback <br> object | 1 bit | Low | CT | Transmit |

## Parameters

(1) Per channel: Switch on the active status response or passive status information.

| Channel X: General |  |
| :--- | :--- |
| Parameter | Setting |
| Status information | switched off |
|  | active status feedback object |
|  | passive status object |

