## Use of the application program

| Product family: | Output |
| :--- | :--- |
| Product type: |  |
| Manufacturer: | Load switch, 8-fold |
| Siemens |  |

## Functional description

The application program " 21 A8 Binary, blinking on off 908301 " is used for carrying out the switch functions of the 8 -fold load switch N 512 .
By assigning parameters, it is possible to define for all 8 independently switching channels how often they blink before switching off.
Each channel has a communication object available for switching, logic operation, manual override operation, and status interrogation. Via the positive drive object all channels can be forced on or forced off together.
It is also possible to assign the following parameters for each channel:

- Logic operation
- Starting value of switching object / logic operation on bus voltage recovery
- On delay
- Off delay
- Timer for manual override operation
- Relay mode: normally open/normally closed contact
- Operating mode: normal mode/time switch
- Send status object: read only / on change in object value.
- Blink warn: active / inactive

Maximum number of group addresses: 48
Maximum number of associations:

## Note

The application program is functional on load switches N512 with bus coupler version R2.1 or later only.

## Block diagram of a channel



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## Communication objects

The following communication objects are available．

|  | Phys．Addr． | Description | Program |  | ｜Order number |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | no． | Function | Object name | ｜Group addresses | Type |
| 囘－玄 | 01．01．001 |  | 21 A8 binary，blinking on off | 908301 SNG1 51 | 2－1AB01 |
| ［象 | 0 | On／ Off | Switch，Channel A |  | 1 Bit |
| ［－${ }^{\prime}$ | 1 | On／ Off | Switch，Channel B |  | 1 Bit |
| ［ $\vec{c}^{\prime}$ | 2 | On／ Off | Switch，Channel C |  | 1 Bit |
| ［我 | 3 | On／ Off | Switch，Channel D |  | 1 Bit |
| $\square \overrightarrow{4}$ | 4 | On／ Off | Switch，Channel E |  | 1 Bit |
| $\square \vec{\square}$ | 5 | On／ Off | Switch，Channel F |  | 1 Bit |
| ［－${ }^{\text {a }}$ | 6 | On／ Off | Switch，Channel $G$ |  | 1 Bit |
| ［1］ | 7 | On／Off | Switch，Channel H |  | 1 Bit |
| $\square \vec{\square}$ | 8 | On／Off | Logic operation，Channel A |  | 1 Bit |
| ［－ $\overrightarrow{4}^{1}$ | 9 | On／ Off | Logic operation，Channel B |  | 1 Bit |
| $\square \vec{\square}$ | 10 | On／$/ \mathrm{ff}$ | Logic operation，Channel C |  | 1 Bit |
| ［1］ | 11 | On／ Off | Logic operation，Channel D |  | 1 Bit |
| $\square \vec{\square}$ | 12 | On／ Off | Logic operation，Channel E |  | 1 Bit |
| $\square \vec{\square}$ | 13 | On／ Off | Logic operation，Channel F |  | 1 Bit |
| ［ $\vec{\square}^{\text {a }}$ | 14 | On／$/ \mathrm{ff}$ | Logic operation，Channel G |  | 1 Bit |
| ［12） | 15 | On／ Off | Logic operation，Channel H |  | 1 Bit |
| $\square \overrightarrow{4}$ | 16 | On／ Off | Manual control，Channel A |  | 1 Bit |
| ［－${ }^{\text {c }}$ | 17 | On／ Off | Manual control，Channel B |  | 1 Bit |
| $\square \vec{\square}$ | 18 | On／ Off | Manual control，Channel C |  | 1 Bit |
| ［－2） | 19 | On／Off | Manual control，Channel D |  | 1 Bit |
| ［－단 | 20 | On／ Off | Manual control，Channel E |  | 1 Bit |
| ［－2） | 21 | On／ Off | Manual control，Channel F |  | 1 Bit |
| ［ $\vec{c}_{4}$ | 22 | On／$/ \mathrm{ff}$ | Manual control，Channel $G$ |  | 1 Bit |
| ［ $\vec{c}^{4}$ | 23 | On／Off | Manual control，Channel H |  | 1 Bit |
| $\square$ | 24 | On／ Off | Status，Channel A |  | 1 Bit |
| $\square$ | 25 | On／ Off | Status，Channel B |  | 1 Bit |
| $\square$ | 26 | On／ Off | Status，Channel C |  | 1 Bit |
| $\square$ | 27 | On／ Off | Status，Channel D |  | 1 Bit |
| $\square$ | 28 | On／Off | Status，Channel E |  | 1 Bit |
| $\square$ | 29 | On／Off | Status，Channel F |  | 1 Bit |
| $\square$ | 30 | On／ Off | Status，Channel G |  | 1 Bit |
| $\square$ | 31 | On／ Off | Status，Channel H |  | 1 Bit |
| $\square$ | 32 | On／ Off | Positive Drive |  | 2 Bit |

## Note

The view of the objects can be arranged individually i．e． this view can vary．

| Obj | Function | Object name | Type | Flag |
| :--- | :--- | :--- | :--- | :--- |
| $\mathbf{0}$ | On／Off | Switch， <br> Channel A | 1 Bit | CWTU |
| $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| 7 | On／Off | Switch， <br> Channel H | 1 Bit | CWTU |

The switching telegrams that are relayed via the time function to the relay channel are received via the group addresses in this object．If a logic operation is assigned，the result of the time function forms the first value of the logic operation for the channel．

| $\mathbf{8}$ | On／Off | Logic Operation， <br> Channel A | 1 Bit | CWTU |
| :--- | :--- | :--- | :--- | :--- |
| $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| $\mathbf{1 5}$ | On／Off | Logic Operation， <br> Channel H | 1 Bit | CWTU |

The switching information for the second input of the logic operation is received via the group addresses in this object．If the setting＂no logic operation＂is selected，this object has no function and is not displayed．

| 16 | On／Off | Manual Opera－ <br> tion，Channel A | 1 Bit | CWTU |
| :--- | :--- | :--- | :--- | :--- |
| $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| 23 | On／Off | Manual Opera－ <br> tion，Channel H | 1 Bit | CWTU |

The manual operation object allows for a time limited or unlimited time manual override of the relay switch status．

| 24 | On／Off | Status，Channel <br> A | 1 Bit | CRTU |
| :--- | :--- | :--- | :--- | :--- |
| $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ | $\ldots$ |
| 31 | On／Off | Status，Channel <br> H | 1 Bit | CRTU |

The current switching status of the channel is stored in the status object and can be checked by a read request．Parame－ ters can be assigned so that the status is sent automatically after each change in the object value．

| 32 | On／Off | Positive Drive | 2 Bit | CWTU |
| :--- | :--- | :--- | :--- | :--- |
| Forced control of all N512 relay channels．When positive drive |  |  |  |  |

Forced control of all N512 relay channels．When positive drive
is inactive all channels operate independent of each other． When positive drive is active all channels are switched on or off together．
When positive drive is deactivated the relay channels take the status determined by the Switch，Logic Operation，and Man－ ual Operation inputs．

## Parameters

## Configuration

| Channel F_2 | Channel G_1 | Channel G_2 |  | Channel H_1 | Channel H_2 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Channel C_2 | Channel D_1 | Channel D_2 | Channel E_1 | Channel E_2 | Channel F_1 |
| General | ChannelA_1 | ChannelA_2 | Channel B_1 | Channel B_2 | ChannelC_1 |
| Blinking times |  |  | blinking 1 time |  | $\bullet$ |
| Warning time |  |  | 5 minutes |  | $\checkmark$ |


| Parameters | Settings |
| :--- | :--- |
| Blinking times | Blinking 1 time <br> Blinking 2 times <br> Blinking 3 times <br> Blinking 4 times |
| Warning time | 40 seconds |
|  | 1 minute |
| 2 minutes |  |
| 3 minutes |  |
| 4 minutes |  |
| 5 minutes |  |
| 10 minutes |  |
| Blink warn can be activated separately for each channel. |  |
| When blink warn is active the channel turns off briefly on an |  |
| Off signal and then turns On again. When the warning time |  |
| expires the channel either blinks again or turns Off. The |  |
| number of blinking times and the warning time are set with |  |
| these parameters. |  |

## Parameters of a channel:

The following parameters are available for each channel ( $\mathrm{A}-\mathrm{H}$ ).


| Parameters | Settings |
| :--- | :--- |
| Logic operationno logic operation <br> OR function <br> AND function |  |
| Using this parameter, a logic operation can be carried out <br> between the switching object and the logic object. The tele- <br> grams of the switching object reach the first input of the logic <br> operation. They are executed with an On or an Off delay <br> according to the parameters assigned. The second input is <br> linked with the logic object. The logic object is not subject to a <br> time function and therefore the logic operation is carried out <br> immediately. <br> "no logic operation": The telegram information of the switching <br> object is routed to the relay without a logic operation but with <br> a set On or Off delay. The logic object thas no function. <br> "OR function": The switching and logic objects are linked with <br> an OR function. <br> "AND function": The switching and logic objects are linked <br> with an AND function. |  |
| Starting value of switch <br> object | as before bus voltage fail- <br> ure <br> Off <br> On |
| The initialisation value of the switching object on bus voltage <br> recovery is defined here. <br> Note: After a download, the pre-assigned option for "as before <br> bus voltage failure" = 0, i.e. "Off". |  |
| Starting value of logic <br> object | as before bus voltage fail- <br> ure |
| Off |  |
| On |  |

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| Parameters | Settings |
| :---: | :---: |
| Base for On delay | Time base 130 ms <br> Time base 260 ms Time base 520 ms Time base 1 sec Time base 2.1 sec Time base 4.2 sec Time base 8.4 sec Time base 17 sec Time base 34 sec Time base 1.1 min Time base 2.2 min Time base 4.5 min Time base 9 min Time base 18 min Time base 35 min Time base 1.2 hr |
| Factor for On delay (0-127) | 0 |
| These parameters are used to set the time for the On delay. It is calculated from the selected base multiplied by the factor that is entered here. <br> Factor = " 0 ": There is no active On delay. A logic " 1 " that is passed to the time function is routed without a delay. <br> Note: An attempt should always be made to set the required time with the smallest possible base as the base that is set here also specifies the maximum timing error. |  |
| Base for Off delay | Time base 130 ms <br> Time base 260 ms Time base 520 ms Time base 1 sec Time base 2.1 sec Time base 4.2 sec Time base 8.4 sec Time base 17 sec Time base 34 sec Time base 1.1 min Time base 2.2 min Time base 4.5 min Time base 9 min Time base 18 min Time base 35 min Time base 1.2 hr |
| Factor for Off delay (0-127) | 0 |
| These parameters are used to set the time for the Off delay. It is calculated from the selected base multiplied by the factor that is entered here. <br> Factor = " 0 ": There is no active Off delay. A logic " 0 " that is passed to the time function is routed without a delay. <br> Note: An attempt should always be made to set the required time with the smallest possible base as the base that is set here also specifies the maximum timing error. |  |


| Parameters | Settings |
| :---: | :---: |
| Base for Manual Operation timer | Time base 130 ms Time base 260 ms Time base 520 ms Time base 1 sec Time base 2.1 sec Time base 4.2 sec Time base 8.4 sec Time base 17 sec Time base 34 sec Time base 1.1 min Time base 2.2 min Time base 4.5 min Time base 9 min Time base 18 min Time base 35 min Time base 1.2 hr |
| Factor for Manual Operation timer (0-127) | 0 |
| These parameters are used to override operation "On" timer lected base multiplied by the the timer has expired the outp is automatically set to "Off". Factor = " 0 ": There is no activ operation signal is active inde Factor <> "0": When an On (" switching object, it is routed d operation timer Off delay start " 1 " that is received before the timer and restarts it. Once the is passed to the output of the ("0") telegram to the manual opa delay and is immediately rout ing diagrams"). <br> Note: An attempt should alwa time with the smallest possibl here also specifies the maxim | set the time for the manual It is calculated from the sector that is entered here. After of the manual override timer <br> timer. Any manual override nitely. <br> telegram is received via the ectly to the output. The manual simultaneously. Each further imer has elapsed, resets the imer period has elapsed, a "0" manual operation timer. An Off eration object removes the Off d to the output. (see also "Tim- <br> be made to set the required base as the base that is set $m$ timing error. |
| Relay mode | normally open contact normally closed contact |
| This parameter defines the behaviour of the relay contact. If the setting "normally closed contact" is selected, switching off always closes the contact and switching on always opens the contact. |  |
| Off telegram = contact closed, <br> On telegram = contact open. |  |


| Parameters | Settings |
| :--- | :--- |
| Operating mode | Normal mode <br> Time switch |
| The operating mode of the Off delay is set here: <br> "Normal mode": When an Off telegram is received via the <br> switching object, the set Off delay is started. Each further "0" <br> that is received before the timer has elapsed, resets the delay <br> and restarts it. Once the period has elapsed, the "0" is passed <br> to the output. An On telegram removes the Off delay. <br> "Time switch": When an On telegram is received via the <br> switching object, it is routed to the output. The set Off delay <br> starts simultaneously. Any On delay that has been set is in <br> effect. Each further "1" that is received before the timer has <br> elapsed, resets the delay and restarts it. Once the period has <br> elapsed, the "1" delay is passed to the output. An Off tele- <br> gram removes the Off delay and is immediately routed to the <br> output. (see also "Timing diagrams"). |  |
| Send status object |  |
| read only <br> on change object value |  |
| Depending on the parameter setting, the status object is sent <br> automatically after each change in the object value or only <br> after a read request. |  |
| Blink warning | disable <br> enable |
| This parameter enables or disables the blink warning function <br> for this channel. <br> The number of blink warnings, time between blink warnings <br> and time before switching the channel off is set for all chan- <br> nels identically. |  |

## Positive drive

Actuators with positive drive input allow for overriding of outputs via central control commands.
E.g. when in energy savings or night operation mode switching on of selected lights or loads can be blocked. In the case of night operation mode a switch OFF positive drive telegram may be sent at 20 h 00 and at 06 h 00 a switch ON positive drive telegram.

For explanation of positive drive assume a switch actuator with two input objects. The input object switching controls the output dependent on the status of the input positive drive.


The positive drive object is a 2-bit object. Bit 1 determines, whether positive drive is "active" (= 1 ) or "passive" (= 0 ).

If Bit 1 has the value 0 , then positive drive is set to be "passive" and the switching input value is directly available at the positive drive output.

If Bit 1 of the positive drive object has the value 1 , then the positive drive is set to be "active" and the switching input value is irrelevant for the output value. In this case Bit 0 of the positive drive object determines the output of the positive drive. If positive drive is not activated then the switching input value is directly available at the output of the positive drive.

| Bit $\mathbf{1}$ | Bit 0 | Function |
| :---: | :---: | :--- |
| 0 | 0 | Positive drive is not activated |
| 0 | 1 | Positive drive is not activated |
| 1 | 0 | Off with positive drive object value |
| 1 | 1 | On with positive drive object value |

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## Examples of timing diagrams for channels

1. Switching without a time delay, no logic operation,
relay mode: normally open contact

2. Switching with an On delay, no logic operation, relay mode: normally open contact

3. Switching with an Off delay, no logic operation, relay mode: normally open contact

4. Switching with an On and Off delay, no logic operation,
relay mode: normally open contact

5. Switching with time switch function, no logic operation, no On delay, relay mode: normally open contact

6. Switching with AND function, no time delays, relay mode: normally open contact

7. Switching with OR function, with an On delay, relay mode: normally open contact

8. Switching with AND function, with On and Off delay,
relay mode: normally open contact

9. Switching with OR function and time switch function, relay mode: normally open contact

