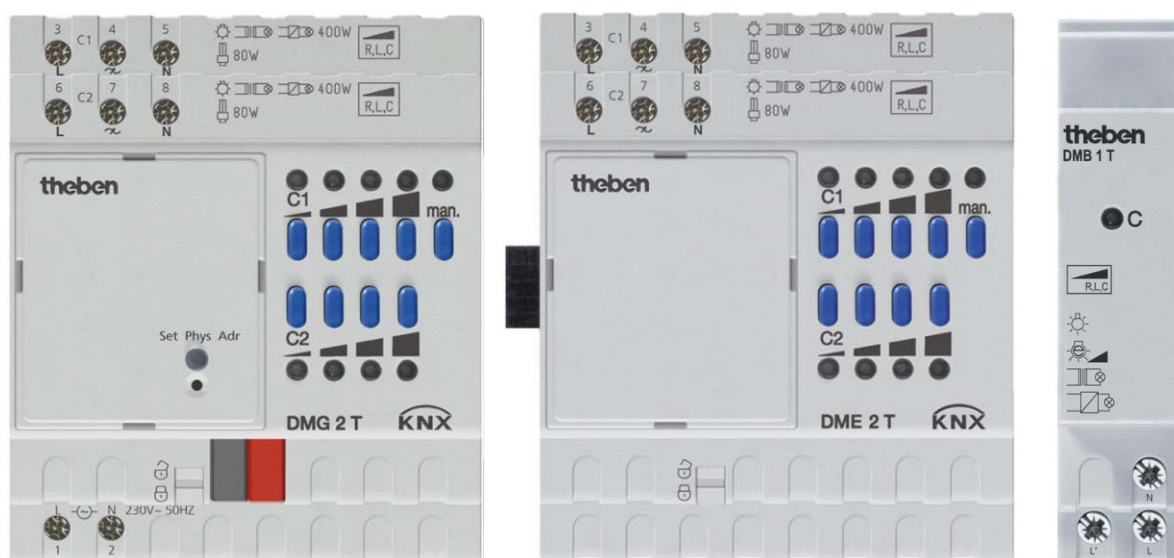


Dimmer actuators of the MIX 2 series DMG 2 T, Extension module DME 2 T and Booster DMB 1 T



DMG 2 T	4930270
DME 2 T	4930275
DMB 1 T	4930279

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1 Functional characteristics

- Double universal dimming actuator MIX2
- MIX 2 basic module
- For upgrading to maximum of 6 channels
- Dimming range 0-100%
- For dimming incandescent lamps, low voltage and high voltage halogen lamps, dimmable LED retrofit lamps
- Also suitable for dimming dimmable energy-saving lamps via different dimming curves
- Also suitable for controlling fans
- Up to 2 MIX or MIX2 upgrade modules can be connected to a basic module
- Device and KNX bus module can be swapped independently of each other
- Removable KNX bus module enables devices to be changed without reprogramming
- Manual set-up and use of switch actuators is also possible without KNX bus module
- LED switching status indicator for each channel
- Manual operation on device (even without bus connection)
- Dimming output: 400 W/VA per channel or 1 x 800 W/VA in parallel operation
- Use of the 1-channel DMB 1 T KNX dimming booster can increase dimming output by 300 W/VA.
- Output of up to 2000 W /VA possible via max. 4 boosters in parallel operation (C1//C2).
- Automatic load detection (can be deactivated)
- For R, L and C-load

2 MIX and MIX2 devices

The MIX2 series consists of the basic devices DMG 2 T, RMG 4 I and RMG 8 S + upgrades DME 2 T, RME 4 I and RME 8 S Booster DMB 1 T (as of 2012).

Any MiX and MIX 2 upgrade devices can be connected to a MIX2 basic device.

Table 1

Appliance type	Order No.	Designation	Can be used with basic device.	
			in the MIX series	in the MIX2 series
MIX2 basic devices	493...	RMG 4 I, RMG 8 S, DMG 2 T	-	-
MIX2 upgrades	493...	RME 4 I, RME 8 S, DME 2 T	no	Yes
MIX basic devices	491...	BMG 6, DMG 2 S, HMG 4, JMG 4 S, RMG 4 S, RMG 4 C-Last, SMG 2 S	-	-
MIX upgrades	491...	BME 6, DME 2 S, HME 4, JME 4 S, RME 4 S, RME 4 C-load, SME 2 S	yes	Yes*

* Adjusted parameter display and object numbering.

2.1 Operation





Every dimmer actuator has a manual button.

When manual mode is activated the dimmer can only be operated with the buttons.

Bus telegrams will not be implemented.

4 buttons and 4 LEDs are available for each channel.

The LEDs shown the current state as a bar display:

LED 1	LED 2	LED 3	LED 4
			
> 0 %	> 25 %	> 50 %	> 75 %

The device dims down to 0% in the event of excess temperature or a short circuit in the load.

The buttons call up the following dimming values:

Table 2:

Button 1	Button 2	Button 3	Button 4
25 % or OFF	50 %	75 %	100 %

In standard operation:

Pressing a button establishes the desired dimming value.

A status established via the channel button can be overwritten via the bus at any time.

In manual operation with the manual button or *Manual* object:

If the "manual" function is selected, the associated LED lights up.

Any time-based functions that are running (e.g. soft switching) will be terminated.

The dimming status will be frozen and can only be changed via the channel buttons.

Bus telegrams will not be implemented.

The "Manual" state will be reset during a mains power failure.

After cancelling manual operation already received bus events will not be obtained later.

3 Technical data

Operating voltage KNX	Bus voltage, ≤ 10 mA
Operating voltage	230 V AC +10 % -15 %
Frequency	50 Hz
Standby output	0.9 W
Width	4 module
Installation type	DIN-rail
Connection type	Terminals screws
Max. cable cross-section	Solid: 0.5 mm ² (Ø 0.8) to 4 mm ² strand with wire end sleeve: 0.5 mm ² to 2.5 mm ²
Number of channels	2
Lamp types	Incandescent lamps, low-voltage and high-voltage halogen lamps, dimmable energy saving lamps and LEDs
Switching capacity per channel	400 W
Switching capacity in parallel operation	800 W
Dimmable switching capacity Energy saving lamps per channel	80 W
Switching capacity dimmable energy saving lamps in parallel operation	140 W
Dimmable switching capacity 230 V LED per channel	60 W
Dimmable switching capacity 230 V LED in parallel operation	120 W
Min. switching capacity	5 W
Max. line length	100 m
Ambient temperature	-5 °C ... +45 °C
Protection rating	IP 20
Protection class	II in accordance with EN 60 669

3.1 Important information

1. The voltage supply (at the fuse box) must be switched off without fail when replacing lamps.
2. The EIB voltage must be switched off when **plugging together or separating modules**.
3. Connecting dimmers **in series or in parallel** is not permitted:
ONLY the Booster module is connected in parallel (up to 2 items per channel possible).
4. If C2 boosts the channel C1 (special parallel operation) a total of up to 4 booster modules can be connected and an output of up to 2000 W can be dimmed.
5. Do not install **adjustable transformers** ahead of the dimmer.
6. Ripple control pulses from electric power plants may cause temporary flickering of the lighting.

4 The application program "MIX2 Series V1.1 switching and dimming"

4.1 Selection in the product database

Manufacturer	Theben AG
Product family	Dimmers
Product type	DMG 2 T
Program name	MIX 2 V1.1

The ETS database can be found on our website: www.theben.de/downloads

Table 3

Number of communication objects:	254
Number of group addresses:	254
Number of associations:	255

4.2 Communication objects

The objects are divided into channel-related and common objects

4.2.1 Channel-related objects

Table 4

No.	Object name	Function	Length DPT	Flags			
				C	R	W	T
0	DMG 2 T channel C1	Switching ON/OFF	1 bit 1.001	C	R	W	-
1	DMG 2 T channel C1	Brighter/darker	4 bit 3.007	C	R	W	-
2	DMG 2 T channel C1	Dimming value	1 byte 5.001	C	-	W	-
3	DMG 2 T channel C1	Soft switching	1 bit 1.001	C	R	W	-
4	DMG 2 T channel C1	Lock	1 bit 1.001	C	R	W	-
5	DMG 2 T channel C1	Call up/save scenes	1 byte 17.001	C	R	W	-
6	DMG 2 T channel C1	Lock scenes = 1	1 bit 1.001	C	R	W	-
		Enable scenes = 1	1 bit 1.001	C	R	W	-
7	DMG 2 T channel C1	Force = 1	1 bit 1.001	C	R	W	-
		Force = 0	1 bit 1.001	C	R	W	-
		Dimming value with forced op	1 byte 5.001	C	R	W	-
		Forced operation	2 bit 2.001	C	R	W	-
8	DMG 2 T channel C1	Dimming value limit	1 byte 5.001	C	R	W	-
9	DMG 2 T channel C1	Feedback On/Off	1 bit 1.001	C	R	-	T
10	DMG 2 T channel C1	Feedback in %	1 byte 5.001	C	R	-	T
11	DMG 2 T channel C1	Time to next service	2 byte 7.001	C	R	W	T
		Operating hours feedback	2 byte 7.001	C	R	W	T
12	DMG 2 T channel C1	Service required	1 bit 1.001	C	R	-	T

Continuation:

No.	Object name	Function	Length	Flags			
				C	R	W	T
13	DMG 2 T channel C1	Reset service	1 bit 1.001	C	R	W	-
		Reset operating hours	1 bit 1.001	C	R	W	-
14	DMG 2 T channel C1	General error message	1 bit 1.001	C	R	-	T
15	DMG 2 T channel C1	Short circuit message	1 bit 1.001	C	R	-	T
16	DMG 2 T channel C1	Excess temperature message	1 bit 1.001	C	R	-	T
17	DMG 2 T channel C1	Mains power failure	1 bit 1.001	C	R	-	T
18	DMG 2 T channel C1	Load type message (R, C/L)	1 bit 1.001	C	R	-	T
19	DMG 2 T channel C1	Status message (bit set)	1 byte 5.010	C	R	-	T
30	DMG 2 T channel C2	Switching ON/OFF	1 bit 1.001	C	R	W	-
31	DMG 2 T channel C2	Brighter/darker	4 bit 3.007	C	R	W	-
32	DMG 2 T channel C2	Dimming value	1 byte 5.001	C	-	W	-
33	DMG 2 T channel C2	Soft switching	1 bit 1.001	C	R	W	-
34	DMG 2 T channel C2	Lock	1 bit 1.001	C	R	W	-
35	DMG 2 T channel C2	Call up/save scenes	1 byte 17.001	C	R	W	-
36	DMG 2 T channel C2	Enable scenes = 1	1 bit 1.001	C	R	W	-
		Lock scenes = 1	1 bit 1.001	C	R	W	-
37	DMG 2 T channel C2	Force = 0	1 bit 1.001	C	R	W	-
		Force = 1	1 bit 1.001	C	R	W	-
		Dimming value with forced op	1 byte 5.001	C	R	W	-
		Forced operation	2 bit 2.001	C	R	W	-
38	DMG 2 T channel C2	Dimming value limit	1 byte 5.001	C	R	W	-
39	DMG 2 T channel C2	Feedback On/Off	1 bit 1.001	C	R	-	T
40	DMG 2 T channel C2	Feedback in %	1 byte 5.001	C	R	-	T

Continuation:

No.	Object name	Function	Length	Flags			
				C	R	W	T
41	<i>DMG 2 T channel C2</i>	<i>Time to next service</i>	2 byte 7.001	C	R	W	T
	<i>DMG 2 T channel C2</i>	<i>Operating hours feedback</i>	2 byte 7.001	C	R	W	T
42	<i>DMG 2 T channel C2</i>	<i>Service required</i>	1 bit 1.001	C	R	-	T
43	<i>DMG 2 T channel C2</i>	<i>Reset service</i>	1 bit 1.001	C	R	W	-
	<i>DMG 2 T channel C2</i>	<i>Reset operating hours</i>	1 bit 1.001	C	R	W	-
44	<i>DMG 2 T channel C2</i>	<i>General error message</i>	1 bit 1.001	C	R	-	T
45	<i>DMG 2 T channel C2</i>	<i>Short circuit message</i>	1 bit 1.001	C	R	-	T
46	<i>DMG 2 T channel C2</i>	<i>Excess temperature message</i>	1 bit 1.001	C	R	-	T
47	<i>DMG 2 T channel C2</i>	<i>Mains power failure</i>	1 bit 1.001	C	R	-	T
48	<i>DMG 2 T channel C2</i>	<i>Load type message (R, C/L)</i>	1 bit 1.001	C	R	-	T
49	<i>DMG 2 T channel C2</i>	<i>Status message (bit set)</i>	1 byte 5.010	C	R	-	T

Table 5: Overview of channel-related objects

Basic module DMG 2 T		1st update DME 2 T		2nd upgrade DME 2 T	
C1	C2	C1	C2	C1	C2
0	30	80	110	160	190
1	31	81	111	161	191
2	32	82	112	162	192
3	33	83	113	163	193
4	34	84	114	164	194
5	35	85	115	165	195
6	36	86	116	166	196
7	37	87	117	167	197
8	38	88	118	168	198
9	39	89	119	169	199
10	40	90	120	170	200
11	41	91	121	171	201
12	42	92	122	172	202
13	43	93	123	173	203
14	44	94	124	174	204
15	45	95	125	175	205
16	46	96	126	176	206
17	47	97	127	177	207
18	48	98	128	178	208
19	49	99	129	179	209

4.2.2 Common objects

These objects are partly used by the basic device and the two upgrade devices.

Table 6:

No.	Object name	Function	Type DPT	Flags			
				C	R	W	T
78							
158	<i>EM1 DME 2 T</i>			C	R	W	T
238	<i>EM2 DME 2 T</i>						
240	<i>Central continuous ON</i>	<i>For RMG 8S, DME 2 S, SME 2 S, DMG 2 T, DME 2 T</i>	1 bit 1.001	C	R	W	T
241	<i>Central continuous OFF</i>	<i>For RMG 8S, DME 2S, SME 2S, DMG 2 T, DME 2 T</i>	1 bit 1.001	C	R	W	T
242	<i>Central switching</i>	<i>For RMG8S, DME 2S, SME 2S, DMG 2 T, DME 2 T</i>	1 bit 1.001	C	R	W	T
243	<i>Call up/save central scenes</i>	<i>RMG8S, DME2S, JME4S, SME2S, DMG 2 T, DME 2 T</i>	1 Byte 18.001	C	R	W	T
244	<i>Central safety 1</i>	<i>For JME 4 S</i>	1 bit 1.001	C	R	W	-
245	<i>Central safety 2</i>	<i>For JME 4 S</i>	1 bit 1.001	C	R	W	-
246	<i>Central safety 3</i>	<i>For JME 4 S</i>	1 bit 1.001	C	R	W	-
247	<i>Central up/down</i>	<i>For JME 4 S</i>	1 bit 1.008	C	R	W	-
248	<i>Not used</i>						
249	<i>Not used</i>						
250	<i>Version of bus coupling unit</i>	<i>transmit</i>	14 byte 16.001	C	R	-	T
251	<i>Version of basic device</i>	<i>transmit</i>	14 byte 16.001	C	R	-	T
252	<i>Version of first upgrade device</i>	<i>transmit</i>	14 byte 16.001	C	R	-	T
253	<i>Version of second upgrade device</i>	<i>transmit</i>	14 byte 16.001	C	R	-	T

4.2.3 Description of objects

- **Objects 0, 30, 80, 110, 160, 190 "Switching ON/OFF"**

A 1 on this object dims up to 100%,
and 0 dims to 0%

- **Objects 1, 31, 81, 111, 161, 191 "brighter/darker"**

This object is actuated with 4-bit telegrams (DPT 3.007 Control Dimming).
This function can be used to dim the light up or down in
in increments.

In the standard application, telegrams are sent with 64 increments.

IMPORTANT: The response to 4-bit telegrams depends on the
"Switching On/Off with a 4-bit telegram" parameter.

See appendix: [4-bit telegrams \(brighter/darker\)](#)

- **Objects 2, 32, 82, 112, 162, 192 "Dimming value"**

This object can be used to select the desired dimmer setting directly.

Format: 1 byte percentage value EIS 2 dimming, value.

0 = 0%

255 = 100%

- **Objects 3, 33, 83, 113, 163, 193 "Soft switching"**

A "1" on this object starts a soft switching cycle, i.e.:

The brightness is gradually increased, starting from the minimum brightness.

The dimming value remains constant for the programmed time and is then gradually reduced after this
time has elapsed.

Once the programmed minimum brightness has been reached the dimming value is reset to 0%.

The cycle can be extended or prematurely terminated via telegrams.

This sequence can also be controlled using a **time switch** if the "*Time between soft ON and soft OFF*"
parameter is set to "*Until soft OFF telegram*".

The dimming cycle is then started with a "1" and finished with a "0".

See appendix: [Use of the soft switch function](#)

- **Object 4, 34, 84, 114, 164, 194 "Lock"**

Responses to setting and cancelling the lock can be configured if the lock function has been activated.
(parameter page *Channel C1/C2 function selection*).

The lock only applies when the object is received, i.e. with *Lock with OFF telegram* the channel is not
locked after bus restoration.

If the parameter *Behaviour when setting the lock = no reaction*, a running soft-switch process will not
be interrupted.

- **Objects 5, 35, 85, 115, 165, 195 "Call up/save scenes"**

Only available if the scene function has been activated (*Function selection* parameter page).

This object can be used to save and subsequently call up scenes.

Saving stores the dimming value of the channel.

It does not matter how this dimming value is produced (whether via switching commands, central objects or the buttons on the device).

The saved dimming value is re-established when it is called up.

All scene numbers from 1 to 64 are supported.

Each channel can participate in up to 8 scenes.

See appendix: Scenes

- **Objects 6, 36, 86, 116, 166, 196 "Lock scenes = 1, Enable scenes = 1"**

Locks the scene function with a 1 or a 0 depending on the configuration.

As long as it is locked, scenes cannot be saved or called up.

- **Objects 7, 37, 87, 117, 167, 197 "Forced operation = 1" / "Forced operation = 0" / "Dimming value during forced operation"**

The function of the forced operation object can be configured as a 1-bit, 2-bit or 1-byte object.

Table 7

Format of forced object	Forced operation		Response with forced operation	
	Trigger with	End with	Start	End
1 bit	1 or 0 (configurable)	0 or 1 (configurable)	configurable in the application program	
2 bit	Forced operation on = 3 Forced off = 2	Deactivate forced operation = 0 or 1	configurable in the application program.	The last dimming value before forced operation is restored
1 byte	1-100 %	0	The triggering telegram also acts simultaneously as a forced operation dimming value	The last dimming value before forced operation is restored

- **Objects 8, 38, 88, 118, 168, 198 "Dimming value limit"**

The value received will be configured as the maximum configurable dimming value.

Its range of applicability is defined on the Dimming value restrictions parameter page.

- **Object 9, 39, 89, 119, 169, 199 "Feedback On/Off"**

Sends the current dimming status:

1 = current dimming value is between 1% and 100%

0 = current dimming value is 0%

- **Object 10, 40, 90, 120, 170, 200 "Feedback in %"**

Sends the new dimming value after a change as soon as a dimming procedure is completed, i.e. once the new set point value has been reached.

Format: 1 Byte, 0 ... 255 i.e. 0 ... 100%

- **Objects 11, 41, 91, 121, 171, 201 "Operating hours feedback", "Time to next service"**

Only available if the operating hours counter function has been activated (*Function selection* parameter page).

Reports, depending on selected *Type of operating hours counter* (*Operating hours counter and service* parameter page), either the remaining period to the next set service or the current status of the operating hours counter.

- **Objects 12, 42, 92, 122, 172, 202 "Service required"**

Only available if the operating hours counter function has been activated (*Function selection* parameter page) and *Type of operating hours counter* = *Counter for time to next service*.

Reports if the next service is due.

0 = not due

1 = service is due.

- **Objects 13, 43, 93, 123, 173, 203 "Reset operating hours", "Reset service"**

Only available if the operating hours counter function has been activated (*Function selection* parameter page).

- **Object 14, 44, 94, 124, 174, 204 "General error message"**

Used as a malfunction signal:

0 = No error

1 = an error has been detected

This message can, for example, be displayed on a screen.

For detailed error analysis refer to [Object 19](#).

- **Object 15, 45, 95, 125, 175, 205 "Short circuit message"**

0 = OK

1 = Short circuit at dimmer output.

→ When there is a short circuit, all 4 status LEDs on the device flash.

- **Object 16, 46, 96, 126, 176, 206 "Excess temperature message"**

0 = OK

1 = the dimmer is overloaded.

→ If there is excess temperature, the status LEDs 2, 3, and 4 flash.

- **Object 17, 47, 97, 127, 177, 207 "Mains power failure"**

0 = OK

1 = No mains voltage available.

→ To be able to recognise the mains power failure on the load side, the dimmer must be supplied with power via the mains connection on the basic device.

- **Object 18, 48, 98, 128, 178, 208 "Load type message (R/C, L)"**

Currently selected load type feedback.

0 = L-Load

1 = R/C-Load

- Objects 19, 49, 99, 129, 179, 209 "Bit set status message"

Diagnosis object for status and error display.

Status information is encoded in one byte according to the following bit pattern.

Table 8: Bitset

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
n.a.	Mains power failure	Dimming value > 0 %	Manual operation	Load type	Short circuit	Excess temperature	General error

Table 9

Bit	Name	Meaning
0	General error	An error has occurred.
1	Excess temperature	1= the dimmer is overloaded: <ul style="list-style-type: none"> • connected power is too high, • - ambient temperature is too high, • booster defective • incorrect installation position, i.e. device cannot dissipate the heat, → If there is excess temperature, the status LEDs 2, 3, and 4 flash.
2	Short circuit	1= check connected lines and load → When there is a short circuit, all 4 status LEDs on the device flash.
3	Type of load	1= reverse phase control (R, C load connected), electronic transformers or incandescent lamps test 0= phase control (L load connected), conventional transformers
4	Manual/bus operation	1= manual switch on the device set to manual operation "0" or "1" 0= manual switch set to bus operation
5	Dimming value	1= Dimming value >0% 0 = Off
6	Mains power failure	1 = Mains power failure (loss of power or defective hardware) 0 = No error

- **Objects 78, 158, 238 "Manual"**

Only available for devices in the MIX 2 series (order number 493...)

Puts the relevant module in manual mode or sends the status of the manual operation.

Table 10

Telegram	Meaning	Explanation
0	Auto	All channels can be operated via the bus as well as via the buttons.
1	Manual	The channels can only be operated via the buttons on the device. Bus telegrams will not work. Any time-based functions that are running (e.g. soft switching) will be terminated.

The duration of the manual mode, i.e. the *function of the manual operation* is set on the [General](#) parameter page.

After cancelling manual operation already received bus events will not be obtained later.

The "Manual" state will be reset during a mains power failure.

- **Object 240 "Central permanent ON"**

Central switch-on function.

Enables simultaneous switch-on of all channels (basic and extension modules) with a single telegram.

0 = No function

1 = Permanent ON

Participation in this object can be set individually for each channel

(see parameter page [DMG 2 T channel C1/C2: Function selection](#)).

IMPORTANT:

This object takes top priority.

As long as it is set, the other switching commands will not work on the participating channels.

Works on the following devices:

RMG 4 I / RME 4 I, RMG 8 S / RME 8 S, RME 4 S / C-Load, DME 2 S, SME 2 S.

- **Object 241 "Central permanent OFF"**

Central switch-off function.

Enables simultaneous switch-off of all channels (basic and extension modules) with a single telegram.

0 = No function

1 = Permanent OFF

Participation in this object can be set individually for each channel

(see parameter page).

IMPORTANT: This object has the second highest priority after *Central permanent ON*. As long as it is set, the other switching commands will not work on the participating channels.

Works on the following devices:

RMG 4 I / RME 4 I, RMG 8 S / RME 8 S, RME 4 S / C-Load, DME 2 S, SME 2 S, DMG 2 T, DME 2 T

- **Object 242** "*Central switching*"

Central switching function.

Enables simultaneous switch-on or off of all channels (basic and extension modules) with a single telegram.

0 = OFF

1 = ON

Participation in this object can be set individually for each channel

(see parameter page [DMG 2 T channel C1/C2: Function selection](#)).

With this object, every participating channel responds exactly as if its first object (i.e. obj. 0, 30, etc.) were receiving a switching command.

Works on the following devices:

RMG 4 I / RME 4 I, RMG 8 S / RME 8 S, RME 4 S / C-Load, DME 2 S, SME 2 S, DMG 2 T, DME 2 T

- **Object 243** "*Call up/save central scenes*"

This object can be used to save and subsequently call up "scenes".

The save process stores the current status of the dimming channel (or the switch state with other actuators), regardless of how the status was brought about (e.g. via dimming values, switching commands, central objects or the manual switches).

The saved status is thus restored when called up.

Each channel can participate in a maximum of 8 scenes.

Works on the following devices:

RMG 4 I / RME 4 I, RMG 8 S / RME 8 S, RME 4 S / C-Load, DME 2 S, SME 2 S, JME 4 S

See appendix: [The scenes](#)

- **Objects 244, 245, 246**

Only for JMG 4 S blinds actuator.

- **Object 247** "*Central Up/Down*"

Only for JMG 4 S blinds actuator.

- **Object 248**

Not used.

- **Object 249**

Not used.

- **Object 250** "*Version of bus coupling unit*"

For diagnostic purposes only.

Sends the bus coupling unit software version after reset or download.

Can also be read out via the ETS.

Format: **Axx Hyy Vzzz**

Code	Meaning
xx	00 .. FF = Version of application without dividing point (10 = V1.0, 11 = V1.1, etc.).
yy	Hardware version 00..99
zzz	Firmware version 000..999

EXAMPLE: A10 H03 V014

- ETS application version 1.0

- Hardware version \$03

- Firmware version \$14

- **Object 251** "*Version of basic device*"

For diagnostic purposes only.

Only for basic devices in the MIX 2 series (order number 493...).

Sends the software version (firmware) of the basic device after reset or download.

Can also be read out via the ETS.

The version is issued as an ASCII character string.

Format: **Mxx Hyy Vzzz**

Code	Meaning
xx	01 .. FF = Module code (hexadecimal).
yy	Hardware version 00..99
zzz	Firmware version 000..999

EXAMPLE: M11 H25 V025

- Module \$11 = RMG 8 S

- Hardware version V25

- Firmware version V25

Possible module codes (as at 2012)

Module	Code
Module or mains voltage are unavailable.	\$00
RMG 8 S	\$11
RMG 4 I	\$12
DME 2 T	\$13

- **Object 252** "*Version of first upgrade device*"

Telegram format: See above, object 251

Possible module codes (as at 2012)

Module	Code
Module or mains voltage are unavailable.	\$00
RME 8 S	\$11
RME 4 I	\$12
DME 2 T	\$13
RME 4 S / RME 4 C-load:	\$01
DME 2 S / SME 2 S	\$02
BME 6	\$81
JME 4 S	\$03
HME 4	\$04

- **Object 253** "*Version of second upgrade device*"

See above, object 252

4.3 Parameters

4.3.1 Parameter pages

Every device has 2 identical channels.

A copy function in the 2nd channel makes programming easier.

Table 11

Function	description
General	Selection of module and central parameters.
BASIC DEVICE: RMG DMG 2 T	(Empty page)
DMG 2 T Channel C1	Characteristics of channel and activation of additional functions (soft switching, forced operation, scenes, etc.).
Function selection	
Dimming response	Load selection, dimming times, dimming switch-on value, etc.
Dimming value limits	Scope of the limit.
Soft switching	Brightness/dimming value and time settings for soft switching.
Locking function	Type of lock telegram and response to locking.
Forced operation	Behaviour in forced operation mode.
Scenes	Selection of scene numbers relevant to the channel.
Feedback	Format of the feedback objects and cyclical transmission time.
Operating hours counter and service	Type of operating hours counter and, if required, service interval etc.
Loss of power and restoration	Behaviour during failure and restoration of bus and mains power.
Diagnostic messages	Activate transmission of the diagnostic and error messages.

4.3.2 General

Table 12

Designation	Values	description
Type of basic module	Select device. RMG 8 S RMG 4 I DMG 2 T	Selection of available basic device (MIX 2 series only)
Type of first extension module	not available/inactive RME 8 S.. RME 4 I.. DME 2 T RME 4 S or RME 4 C-load.. DME 2 or SME 2.. BME 6.. JME 4 S.. HME 4..	Selection of first upgrade device, if available. (MIX or MIX 2 series)
Type of second extension module	not available/inactive RME 8 S.. RME 4 I.. DME 2 T RME 4 S or RME 4 C-load.. DME 2 or SME 2.. BME 6.. JME 4 S.. HME 4..	Selection of second upgrade device, if available. (MIX or MIX 2 series)
Time for cyclical sending of feedback object (MIX series, order no. 491...)	2 minutes, 3 minutes, 5 minutes, 10 minutes, 15 minutes , 20 minutes 30 minutes, 45 minutes 60 minutes	This parameter is used exclusively for MIX series upgrade devices. (DME 2 S, SME 2, JME 4 S, BME 6 RME 4 S / C-Load, and HME 4)
Function of manual button (MIX 2 series, order no. 493...)	<i>applies for 24 hours or until reset via object disabled</i> <i>applies until reset via object</i> <i>applies for 30 minutes or until reset via object</i> <i>applies for 1 hour or until reset via object</i> <i>applies for 2 hours or until reset via object</i> <i>applies for 4 hours or until reset via object</i> <i>applies for 8 hours or until reset via object</i> <i>applies for 12 hours or until reset via object</i>	Determines how long the device works manually and how this is ended. In manual mode, the channels can only be switched on and off via the buttons on the device. See also: Object 78 This parameter is used exclusively for MIX 2 series devices. (RMG 4 I, RMG 8 S, RME 4 I, RME 8 S, DMG 2 T, DME 2 T)

Continuation:

Designation	Values	description
<i>Manual operation of channels (MIX 2 series, order no. 493...)</i>	<i>enabled</i>	The channels can be operated via the buttons on the device.
	<i>disabled</i>	No manual operation, the buttons on the device are locked.

4.3.3 DMG 2 T Channel C1/C2: Function selection

Table 13

Designation	Values	description
<i>Copy main parameter of channel C1</i>	<p><i>no</i></p> <p><i>yes</i></p> <p><i>yes, channel C2 boosts channel C1</i></p>	<p>This parameter is only available for C2.</p> <p>C1 and C2 can be configured completely separately from one another.</p> <p>C2 is operated automatically with the same settings as C1. Only forced operation, scenes, operating hours counter and diagnostic messages remain individually configurable for C2.</p> <p>Channel C2 is wired in parallel with C1 and serves only as an output amplifier. In this mode up to 4 booster modules can be connected in parallel and a dimming output of up to 2000 W achieved</p>
<i>Adjust dimming value limits</i>	<p><i>no</i></p> <p><i>yes..</i></p>	<p>The standard values apply: <i>Implement limit when executing the object = no Limit applies for:</i> - <i>Soft switching,</i> - <i>absolute dimming,</i> - <i>relative dimming,</i> - <i>switch command</i> = no</p> <p>The page <i>Dimming value restrictions</i> will be shown and all parameters can be adjusted individually.</p>

Continuation:

<i>Designation</i>	<i>Values</i>	<i>description</i>
<i>Adjust soft switching</i>	<p>no</p> <p>yes..</p>	<p>The standard values apply: - <i>Time for Soft ON = 1 min</i> - <i>Dimming value after Soft On = 100%</i> - <i>Time between Soft On and Soft Off = 5 min</i> - <i>Time for Soft OFF = 1 min</i></p> <p>The page <i>Soft switching</i> will be shown and all parameters can be adjusted individually.</p>
<i>Adjust lock function</i>	<p>no</p> <p>yes..</p>	<p>The standard values apply: - <i>Lock with ON telegram</i> - <i>Behaviour when setting the lock = 10 %</i> - <i>Behaviour when cancelling the lock = update</i></p> <p>The page <i>Lock function</i> will be shown and all parameters can be adjusted individually.</p>
<i>Activate forced operation function</i>	<p>no</p> <p>yes..</p>	<p>No forced operation function.</p> <p>The page <i>Forced operation</i> will be shown.</p>
<i>Activate scenes</i>	<p>no</p> <p>yes..</p>	<p>Do not use scenes.</p> <p>The <i>Scenes</i> will be shown</p>
<i>Participation in central objects</i>	<p>no</p> <p>Yes: in all central objects only in central continuous ON only in central continuous OFF only in central switching only in central switching and continuous ON only in central switching and continuous OFF only in central permanent On and permanent OFF</p>	<p>Central objects are not taken into account.</p> <p>Which central objects are to be taken into account?</p> <p>Central objects enable the simultaneous switching on and off of several channels with one single object.</p>

4.3.4 Dimming response

Table 14

Designation	Values	description
<i>Load selection</i>	<p>automatic</p> <p><i>RC load (incandescent lamps, electronic transformers)</i></p> <p><i>L load (wound transformers)</i></p> <p><i>dimnable energy-saving lamps with RC response</i></p>	<p>The dimmer detects what type of load is connected and automatically selects the appropriate dimming strategy (phase control or reverse phase control).</p> <p>Phase control for resistive and capacitive loads (LED lamps, incandescent lamps, halogen high-voltage lamps etc.). For electronic transformers/power units designated for use with RC-mode dimmers (phase control/trailing edge phase ctrl.).</p> <p>Notice: When selecting RC mode load recognition will always be performed in the interests of safety. This should prevent the dimmer being damaged (e.g. wound transformer) when an L-load is connected. The RC mode is actually only used when <u>no</u> L-load is recognised.</p> <p>Phase control (leading edge phase ctrl.) for inductive loads, e.g. wound transformers. Not suitable for electronic transformers, can lead to a dimmer overload.</p> <p>Generally recommended for ESL, especially for high loads (advantage: less heat generated in the dimmer).</p>

Continuation:

Designation	Values	description
<i>Load selection</i> (continuation)	<i>dimnable energy-saving lamps with L response</i> <i>Fan (soft switching deactivated)</i> <i>reserve 1</i> ... <i>reserve 32</i>	With ESL, only use if a disruptive flickering is noted when dimming up or down. See appendix: Dimming energy-saving lamps (ESL) Special mode for fans, with configurable start-up time (see below). Do not use.
<i>Start-up time</i>	2-60 s	Only with <i>Load selection</i> = fan. Time for which the fan must be driven with full voltage, until it has reached a specific speed.
<i>Minimum dimming value</i>	1 %, 5 %, 10 % , 15 %, 20 %, 25 %, 30 %, 35 %, 40 %, 45 %, 50 %	Minimum dimming value for all dimming processes (except 0%). Any values (switch-on dimming value, response to bus failure, etc.) which are below this threshold are increased to the minimum dimming value.
<i>Dimming time 1 from 0% to 100%</i>	1 s, 2 s, 4 s , 6 s, 8 s, 12 s, 15 s, 24 s, 30 s, 60 s	This parameter defines the maximum dimming speed from 0 to 100%
<i>Dimming time 2 from 0% to 100%</i>	1 s, 2 s, 4 s, 6 s, 8 s , 12 s, 15 s, 24 s, 30 s, 60 s	For greater flexibility 3 different values can be specified. (see below).
<i>Dimming time 3 from 0% to 100%</i>	1 s, 2 s, 4 s, 6 s, 8 s, 12 s , 15 s, 24 s, 30 s, 60 s	
<i>Behaviour when receiving a switch command (1-bit)</i>	<i>immediate on</i> <i>soft on with dimming time 1</i> <i>soft on with dimming time 2</i> <i>soft on with dimming time 3</i>	The change from 0% to 100% or 100% to 0% takes place within max. 1 s. The change from 0% to 100% or 100% to 0% takes place within the preset dimming time.

Continuation:

<i>Designation</i>	<i>Values</i>	<i>description</i>
<i>Behaviour when receiving a dimming command (4-bit)</i>	<i>immediate on</i>	The change from 0% to 100% or 100% to 0% takes place within max. 1 s (in very quick increments), but can be interrupted by a stop command (release button).
	<i>soft on with dimming time 1</i>	The change from 0% to 100% or 100% to 0% takes place within the preset dimming time in correspondingly lower increments.
	<i>soft on with dimming time 2</i> <i>soft on with dimming time 3</i>	
<i>Behaviour when receiving an absolute value (8-bit)</i>	<i>immediate on</i>	The received dimming value is adopted immediately (max. delay 1 s).
	<i>soft on with dimming time 1</i>	The change from the new dimming value takes place within the preset dimming time proportionately to the change in value. Example with dimming time 1 = 12 s: Change from: - 0 to 100% or 100 to 0% in 12 s (= 100 % of 12s) - 25 to 50% or 50 to 25% in 3 s (= 25% of 12s) etc.
	<i>soft on with dimming time 2</i> <i>soft on with dimming time 3</i>	
<i>Switch-on value</i>	<i>Value before previous switch-off</i>	The last dimming value before switching off is saved and restored
	<i>minimum value</i>	The configured minimum brightness is applied.
	<i>100 %</i> <i>10 %, 20 %, 30 %</i> <i>40 %, 50 %, 60 %</i> <i>70 %, 80 %, 90 %</i>	The dimmer adopts the selected value after it is switched on. Here again the configured minimum dimmer value needs to be taken into account.

Continuation:

<i>Designation</i>	<i>Values</i>	<i>description</i>
<i>Switching on/off with a 4-bit dim telegram</i>		Defines the response if the channel is switched off and a 4-bit telegram (brighter/darker) is received. See appendix: 4-bit telegrams (brighter/darker) .
	<i>no</i>	Channel status remains unchanged.
	<i>yes</i>	Channel is switched on and dimmed or switched off.

4.3.5 Dimming value limits

The dimming value can be temporarily restricted via the Object 8 *Brightness restriction*. This is used, for example, to ensure that basic lighting is not exceeded at night, while during the evening the full range of lighting can be used.

The function is implemented as follows:

If the object value = 0, the dimming value is not restricted.

If the object value is greater than 0, then this value indicates the limits for the dimming value.

If the object value is smaller than the configured minimum dimming value, then the brightness is restricted to this minimum dimming value.

If the restriction is removed, the dimming value continues to remain restricted until a new dimming command is received.

During the restriction, the Soft On and Soft Off times are adjusted in such a way that the speed of the brightness change remains the same as when there are no restrictions.

Table 15

Designation	Values	description
<i>Perform limit in describing object</i>	no	Limit not applied till next dimming process.
	yes	Dimming value limit as soon as a value is received on the dimming value limit object (Obj. 8, 38..).
<i>Limit applies to switching command (1-bit)</i>	no	No limit during switch commands.
	yes	Limit is effective.
<i>Limit applies to relative dimming (4-bit)</i>	no	No restriction during brighter/darker comments.
	yes	Limit is effective.
<i>Limit applies to absolute dimming (8-bit)</i>	no	No limit for percentage value telegrams.
	yes	Limit is effective.
<i>Limit applies to soft switching</i>	no	No limit for soft switching
	yes	Limit is effective.

4.3.6 Soft switching

Table 16

Designation	Values	description
<i>Time for Soft ON</i>	0 s, 1 s, 2 s, 4 s 6 s, 8 s, 12 s, 15 s 24 s, 30 s, 45 s, 1 min 2 min, 3 min, 4 min, 5 min 6 min, 7 min, 8 min, 9 min 10 min, 12 min, 15 min, 20 min 30 min, 40 min, 50 min, 60 min	Duration of the dimming-up phase (t1) for Soft switching (see appendix). 0 sec. = switch on immediately. IMPORTANT: See appendix for further details: Retriggering and premature switch-off
<i>Dimming value after Soft ON</i>	10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %, 100 %	Final value at the end of the Soft on phase (val) Remarks: Here again the configured minimum dimmer value needs to be taken into account.
<i>Time between Soft ON and Soft OFF</i>	<i>Until Soft Off telegram</i> 1 s, 2 s, 3 s, 4 s 5 s, 6 s, 7 s, 8 s, 9 s 10 s, 15 s, 20 s, 30 s 40 s, 50 s, 1 min, 2 min 3 min, 4 min, 5 min , 6 min 7 min, 8 min, 9 min, 10 min 12 min, 15 min, 20 min, 30 min 40 min, 50 min, 60 min	No time restriction; Soft Off phase is initiated by a telegram. Delay (t2) to the start of the Soft Off phase
<i>Time for Soft OFF</i>	0 s, 1 s, 2 s, 4 s 6 s, 8 s, 12 s, 15 s 24 s, 30 s, 45 s, 1 min 2 min, 3 min, 4 min, 5 min 6 min, 7 min, 8 min, 9 min 10 min, 12 min, 15 min, 20 min 30 min, 40 min, 50 min, 60 min	Duration of the Soft Off phase (t3) 0 sec. = switch off immediately IMPORTANT: See appendix for further details: Retriggering and premature switch-off

4.3.7 Locking function

Table 17

Designation	Values	description
<i>Lock telegram</i>	<i>lock with ON telegram</i> <i>lock with OFF telegram</i>	0 = Enable 1 = lock 0 = lock 1 = Enable Note: The lock is always deactivated after reset.
<i>Behaviour when setting the lock</i>	<i>No change</i> 100 % 0 %, 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %	No response. Dim to the set value
<i>Behaviour when cancelling the lock</i>	<i>No change</i> <i>Update</i> 100 %, 0 %, 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %	No response. If a telegram was received during the lock: apply state. Otherwise: restore state before the lock. Dim to the set value

4.3.8 Forced operation

Table 18

Designation	Values	description
<i>Format of forced object</i>	1 bit 2 bit 1 byte (%)	Forced operation triggered by: Switch telegram. Priority telegram. Dimming value.
1 bit		
<i>Activate forced function with</i>	1 0	Recommended. After reset/download forced operation is already activated and must be cancelled if necessary.
<i>Behaviour at start of forced operation</i>	No change <i>Minimum dimming value</i> 100 % OFF 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Response to the receipt of a forced operation telegram. Here again the configured minimum dimmer value needs to be taken into account.
<i>Behaviour at end of forced operation</i>	update Value before forced operation <i>Minimum dimming value</i> 100 % OFF 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Response to cancellation of forced operation. Here again the configured minimum dimmer value needs to be taken into account.
2 bit		
<i>Response with forced operation ON</i>	No change <i>Minimum dimming value</i> 100 % OFF 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Response to the receipt of a forced operation telegram. Here again the configured minimum dimmer value needs to be taken into account.
<i>Response with forced operation OFF</i>	update Value before forced operation <i>Minimum dimming value</i> 100 % OFF 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Response to cancellation of forced operation Here again the configured minimum dimmer value needs to be taken into account.

Continuation:

Designation	Values	description
1 byte (%)		
<i>Behaviour at end of forced operation</i>	<i>update</i>	Response to cancellation of forced operation
	<i>Value before forced operation</i>	Here again the configured minimum dimming value needs to be taken into account.
	<i>Minimum dimming value</i>	
	<i>100 %</i>	
	<i>OFF</i>	
	<i>10 %, 20 %, 30 %</i>	
	<i>40 %, 50 %, 60 %</i>	
	<i>70 %, 80 %, 90 %</i>	

4.3.9 Scenes

This page appears when the *Scenes* are activated on the *Function selection* parameter page.
Each channel can participate in up to 8 scenes.

Table 19

Designation	Values	description
<i>Lock telegram for scenes</i>	<i>lock with ON telegram</i> <i>lock with OFF telegram</i>	0 = Enable 1 = lock 0 = lock 1 = Enable Note: The lock is always deactivated after reset.
<i>All channel scene statuses</i>	<i>Overwrite on download</i> <i>Unchanged after download</i>	A download deletes all scene memories in a channel, i.e. all previously taught scenes. When a scene number is called, the channel assumes the configured <i>Status after download</i> (see below). See appendix: Enter scenes without telegrams (MIX 2 ONLY) . All previously taught-in scenes are saved. However, the scene numbers the channel can react to can be changed (see below: <i>Channel reacts to</i>).
<i>Participation in central scene object</i>	No yes	Should the device react to the central scene object?
<i>Channel reacts to</i>	<i>No scene number</i> <i>Scene number 1</i> <i>Scene number 63</i>	First of the 8 possible scene numbers the channel is to react to.
<i>Allocated dimming value</i>	<i>Off</i> 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	New dimming value to be assigned to the selected scene number. Only possible if the scene statuses are to be overwritten after download.

Continuation:

Continuation.

Designation	Values	description
Permit teach-in	No	Scenes can only be called up.
	Yes	The user can both call up and teach-in or amend scenes.
Channel reacts to	No scene number Scene number 1 Scene number 2 ... Scene number 63	Second of the 8 possible scene numbers
Allocated dimming value	Off 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
Permit teach-in	No Yes	See above.
Channel reacts to	No scene number Scene number 1 ... Scene number 3 ... Scene number 63	Third of the 8 possible scene numbers
Allocated dimming value	Off 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
Permit teach-in	No Yes	See above.
Channel reacts to	No scene number Scene number 1 ... Scene number 4 ... Scene number 63	Fourth of the 8 possible scene numbers
Allocated dimming value	Off 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
Permit teach-in	No Yes	See above.
Channel reacts to	No scene number Scene number 1 ... Scene number 5 ... Scene number 63	Fifth of the 8 possible scene numbers

Continuation:

Designation	Values	description
<i>Allocated dimming value</i>	<i>Off</i> 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
<i>Permit teach-in</i>	<i>No</i> Yes	See above.
<i>Channel reacts to</i>	<i>No scene number</i> <i>Scene number 1</i> ... Scene number 6 ... <i>Scene number 63</i>	Sixth of the 8 possible scene numbers
<i>Allocated dimming value</i>	<i>Off</i> 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
<i>Permit teach-in</i>	<i>No</i> Yes	See above.
<i>Channel reacts to</i>	<i>No scene number</i> <i>Scene number 1</i> ... Scene number 7 ... <i>Scene number 63</i>	Seventh of the 8 possible scene numbers
<i>Allocated dimming value</i>	<i>Off</i> 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
<i>Permit teach-in</i>	<i>No</i> Yes	See above.
<i>Channel reacts to</i>	<i>No scene number</i> <i>Scene number 1</i> ... Scene number 8 ... <i>Scene number 63</i>	Last of the 8 possible scene numbers
<i>Allocated dimming value</i>	<i>Off</i> 10 %, 20 %, 30 % 40 %, 50 %, 60 %, 70 %, 80 %, 90 %, 100 %	See above.
<i>Permit teach-in</i>	<i>No</i> Yes	See above.

4.3.10 Feedback

Each channel has 2 feedback objects (e.g. Obj. 9 + 10, 39 + 40, etc.)

Table 20

Designation	Values	description
<i>Format of 1-bit feedback</i>	<i>Not inverted</i> <i>inverted</i>	Standard setting: 1-100 % = 1 0 % = 0 1-100 % = 0 0 % = 1
<i>Send 1-bit feedback cyclically</i>	<i>no</i> <i>yes</i>	Send at regular intervals?
<i>Send 8-bit feedback</i>	<i>only after ending dimming process</i> <i>every 10 %</i> <i>every 20 %</i> <i>every 30 %</i>	Only send current dimmer value when the new dimmer value has been reached. Send even during the dimming process
<i>Send 8-bit feedback cyclically</i>	<i>no</i> <i>yes</i>	Send at regular intervals?
<i>Time for cyclical transmission of feedback (if available)</i>	<i>2 min, 3 min, 5 min</i> <i>10 min, 15 min, 20 min</i> <i>30 min, 45 min, 60 min</i>	At what interval? This setting applies for both feedback objects (1 and 8-bit)

4.3.11 Operating hours counter and service

This page appears when *Activate operating hours counter* is selected on the *Function selection* parameter page.

Table 21

Designation	Values	description
<i>Type of operating hours counter</i>	Operating hours counter <i>counter for time period before next service</i>	Forward counter for channel power-on time. Backward counter for channel power-on time.
Operating hours counter		
<i>Reporting of changes to operating hours (0..100 h, 0 = no report)</i>	0..100 Default value = 10	At what interval is the current counter status to be sent? Example: 10 = Send each time the counter status increases by another 10 hours.
<i>Report operating hours cyclically</i>	No yes	Send at regular intervals?
<i>Time for cyclical transmission</i>	2 minutes, 3 minutes, 5 minutes, 10 minutes, 15 minutes, 20 minutes, 30 minutes, 45 minutes 60 minutes	At what interval?
counter for time period before next service		
<i>Service interval (0..2000, x10 h)</i>	0..2000 Default value = 100	Desired timescale between two services. Example: 10 = 10 x 10 h = 100 hours
<i>Reporting of changes to time to service (0..100 h, 0 = no report)</i>	0..100 Default value = 10	At what interval is the current counter status to be sent? Example: 10 = Send each time the counter status decreases by another 10 hours.
<i>Report time to service cyclically</i>	no Yes	Send remaining time to next service at regular intervals? → Object <i>Time to next service</i> .

Continuation:

Designation	Values	description
<i>Report service cyclically</i>	<i>no</i> <i>Yes</i>	Send expiry of time to next service at regular intervals? → <i>Object Service required.</i>
<i>Tine for cyclical transmission (time to service and service</i>	<i>2 minutes, 3 minutes, 5 minutes, 10 minutes, 15 minutes, 20 minutes, 30 minutes, 45 minutes 60 minutes</i>	At what interval?

4.3.12 Loss of power and restoration

Table 22

Designation	Values	description
<i>Dimming value during download and bus failure</i>	Same as before failure 100 %, 0 %, 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Restore status before download or maintain status before bus failure. Apply set value here. Here again the configured minimum dimmer value needs to be taken into account.
<i>Dimming value during restoration of the mains supply or bus supply</i>	Same as before failure 100 %, 0 %, 10 %, 20 %, 30 % 40 %, 50 %, 60 % 70 %, 80 %, 90 %	Restore status before failure Apply set value here. Here again the configured minimum dimmer value needs to be taken into account.

4.3.13 Diagnostic messages

The diagnostic messages are used during troubleshooting when there are faults.

Table 23

Designation	Values	description
<i>Send general error cyclically</i>	no Yes	Which messages should be sent cyclically?
<i>Send short circuit cyclically</i>	no Yes	
<i>Send excess temperature cyclically</i>	no Yes	
<i>Send mains failure cyclically</i>	no Yes	
<i>Send load type cyclically</i>	no Yes	
<i>Send status cyclically (bit set)</i>	no Yes	
<i>Cycle time for all diagnostic messages (if used)</i>	2 minutes, 3 minutes, 5 minutes, 10 minutes, 15 minutes, 20 minutes, 30 minutes, 45 minutes 60 minutes	At what interval?

5 Typical applications

5.1 Bedroom lighting

The light should not be blinding when switching on at night, otherwise it should light up immediately at 100%.

All dimming values should, however, be configurable via the dimming function:

- At night the switch-on value should not exceed the 40% limit
- Dimming up to 100% should be possible however (e.g. when reading)
- No restrictions during the day
- Dimming via 2 buttons

5.1.1 Devices:

- DMG 2 T (4930270)
- TA2 (4969202)
- TR 648 top2 (6489210)
- 2 conventional buttons (NO contact)

5.1.2 Overview

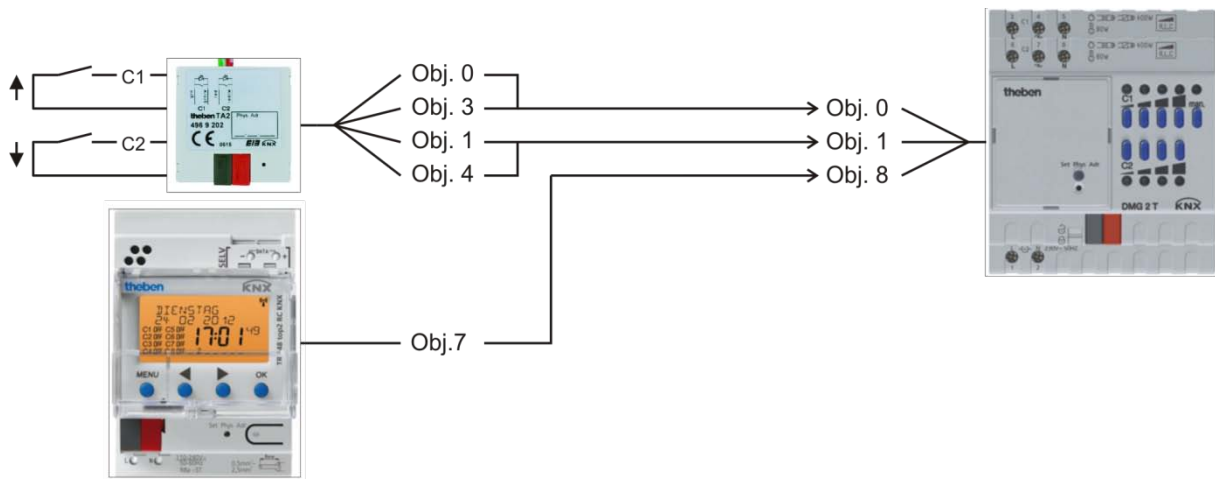


Figure 1

5.1.3 Objects and links

Table 24:

No.	TA2	No.	DMG 2 T	Comment
	Object name		Object name	
0	<i>Dim channel 1 / Switch on/off*</i>	0	<i>Switching On/Off</i>	Switch on light via button 1 (brief button press)
1	<i>Dim channel 1 / brighter**</i>	1	<i>Brighter / darker</i>	Button 1 (brighter)
3	<i>Dim channel 2 / Switch on/off*</i>	0	<i>Switching On/Off</i>	Switch off light via button 2 (brief button press)
4	<i>Dim channel 1 / darker**</i>	1	<i>Brighter / darker</i>	Button 2 (darker)

* A common group address for both objects

** A common group address for both objects

Table 25:

No.	TR 648 top2	No.	DMG 2 T	Comment
	Object name		Object name	
7	<i>C1.1 switching channel per cent</i>	8	<i>Dimming value limit</i>	0.4 -100 % = limit 0 = No limit.

5.1.4 Important parameter settings

Standard or customer-defined parameter settings apply for unlisted parameters.

Table 26: DMG 2 T

Parameter page	to select parameter	Setting
<i>DMG 2 T channel C1: Function selection</i>	<i>Adjust dimming value limits</i>	<i>yes</i>
<i>Dimming response</i>	<i>Switch-on value</i>	<i>100 %</i>
<i>Dimming value limits</i>	<i>Perform limit in describing object</i>	<i>yes</i>
	<i>Limit applies to switching command</i>	<i>yes</i>
	<i>Limit applies to relative dimming</i>	<i>no</i>
	<i>Limit applies to absolute dimming</i>	<i>no</i>
	<i>Limit applies to soft switching</i>	<i>yes</i>

Table 27: TA 2

Parameter page	to select parameter	Setting
<i>Channel 1</i>	<i>Channel function</i>	<i>Dimming</i>
	<i>Reaction to long / short</i>	<i>Brighter / On</i>
<i>Channel 2</i>	<i>Channel function</i>	<i>Dimming</i>
	<i>Reaction to long / short</i>	<i>Darker / Off</i>

Table 28: TR 648 top2

Parameter page	to select parameter	Setting
<i>General</i>	<i>Activate time switch channel C1</i>	<i>yes</i>
<i>Switching channel C1</i>	<i>Telegram type C1.1</i>	<i>percentage value</i>
	<i>With clock → ON</i>	<i>send following telegram once</i>
	<i>Telegram (%)</i>	<i>40</i>
	<i>With clock → OFF</i>	<i>send following telegram once</i>
	<i>Telegram (%)</i>	<i>0</i>

6 APPENDIX

6.1 Use of soft switching function

6.1.1 General

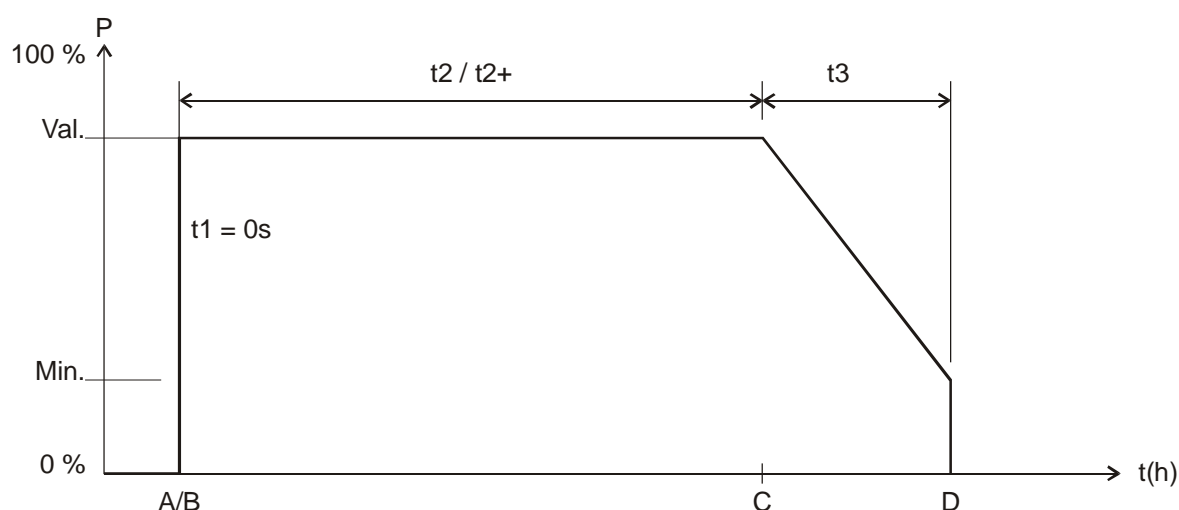
The Soft switch function is a cycle consisting of switch-on, dimming up, Maintain target brightness, dimming down and switch-off.

6.1.2 Soft ON for staircase lighting

The following function is recommended for staircase lighting:

When the light switch is operated: Full brightness.

After required length of time: Lighting is slowly dimmed down and then switched off.



A	Switch sends <i>Soft On</i> telegram.
t1	The <i>Soft On</i> time is equal to 0, i.e. the "Dim up slowly" function is deactivated
B	The brightness is immediately adjusted to the configured value after <i>Soft On</i>
t2	Configured time between <i>Soft on</i> and <i>Soft Off</i> * elapses
t2+	It is possible for t2 to be extended with another <i>Soft On</i> telegram
C	t2 or t2+ has elapsed, or a <i>Soft Off</i> telegram was received: Start of the <i>Soft Off</i> phase
t3	The brightness is gradually reduced within the configured time for <i>Soft Off</i>
D	t3 has elapsed, the configured <i>minimum brightness</i> has been reached and the system dims to 0%

* *Soft Off* via configured time or via *Soft Off* telegram.

The light can be turned off with a *Soft Off* telegram or retrigged with a *Soft On* telegram.

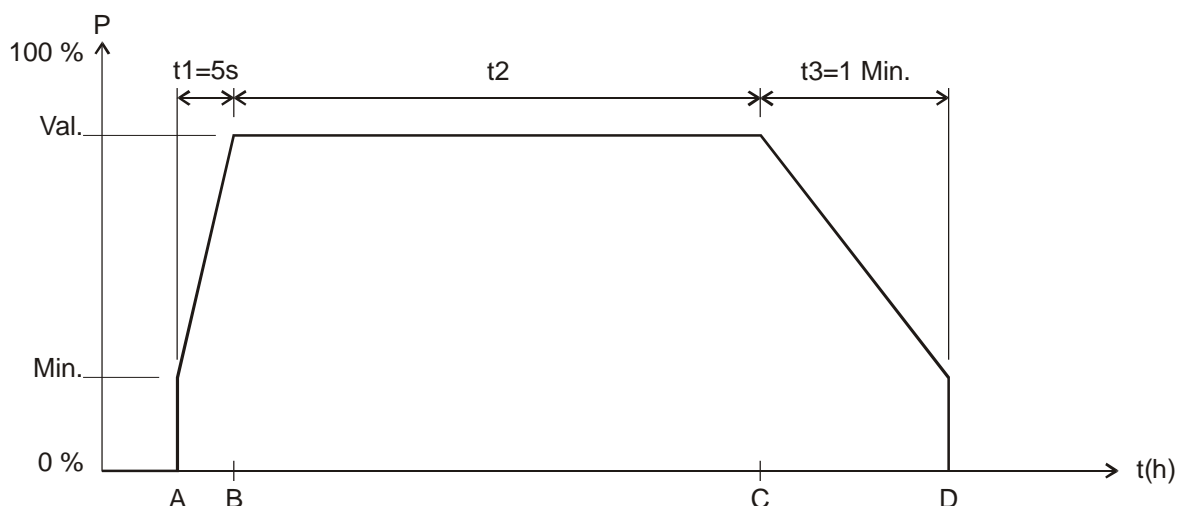
6.1.3 Entrance lighting

A motion detector activates the dimmer via the soft switching object.

The lighting is dimmed up within 5 seconds if a movement is detected.

This delay gives the eyes enough time to adjust to the light without being dazzled

The lighting is gradually dimmed down within a minute and then switched off after the configured time has elapsed or a Soft Off telegram is received via the button or via the motion detector (cyclic).



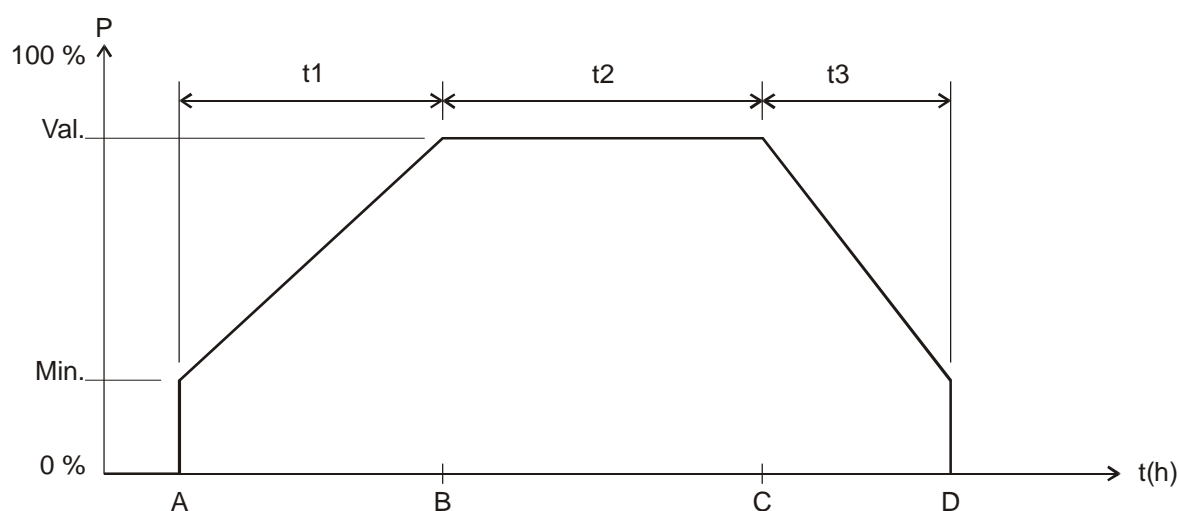
Sequence:

A	<i>Soft On</i> is sent by the motion detector: The brightness is immediately adjusted to the configured <i>Minimum dimming value</i>
t1	The brightness is gradually increased within the configured time for <i>Soft On</i> (5 s)
B	Configured value after <i>Soft On</i> is reached
t2	Time between <i>Soft On</i> (1) and <i>Soft Off</i>
C	<i>Soft Off</i> telegram was received or configured time has elapsed: Start of the <i>Soft Off</i> phase
t3	The brightness is gradually reduced within the configured time for <i>Soft Off</i>
D	t3 has elapsed, the configured <i>Minimum dimming value</i> has been reached and the system dims to 0%

6.1.4 Simulation of a daily routine

Using a time switch, it is possible to simulate an entire daily routine with sunrise and sunset. To do this, the parameter "Time between Soft ON and Soft OFF" needs to be set to "Until Soft Off telegram" ([See object 3, soft switching](#)).

The timer switch sends object 3 a Soft On telegram (=1) in the morning and a Soft Off telegram (=0) in the evening.



Key:

Min.	Configurable <i>Minimum dimming value</i>
Val.	Target dimming value, i.e. configured <i>Dimming value after Soft On</i>
t(h)	Time

Sequence:

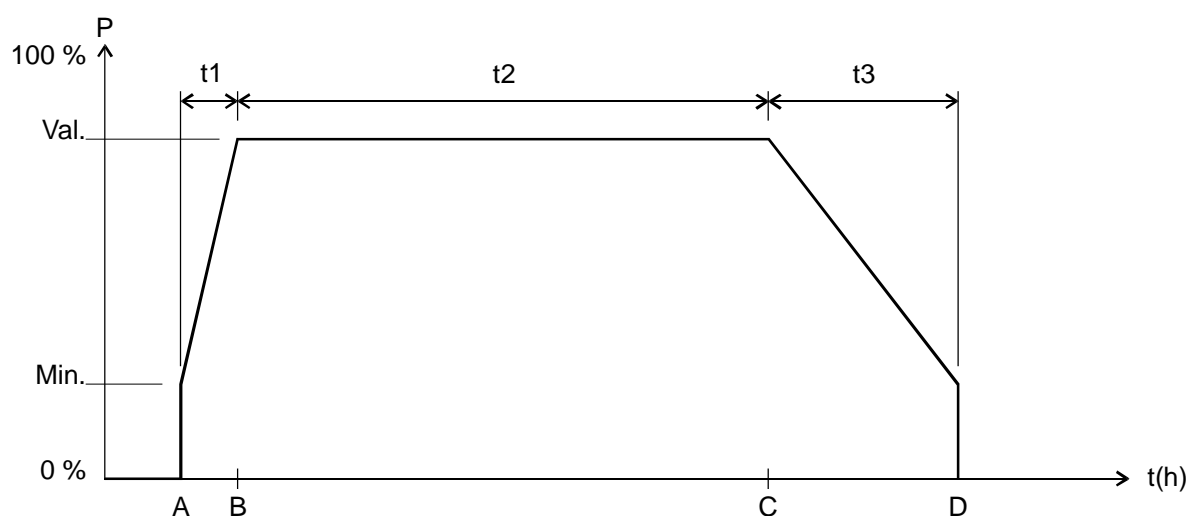
A	<i>Soft ON</i> will be sent by the timer: The brightness is immediately adjusted to the configured <i>Minimum dimming value</i>
t1	The brightness is gradually increased within the configured time for <i>Soft On</i>
B	Configured value after <i>Soft On</i> is reached
t2	Time programmed in the time switch between <i>Soft On</i> (1) and <i>Soft Off</i> telegram (0)
C	<i>Soft Off</i> telegram has been received: start of the <i>Soft Off</i> phase
t3	The brightness is gradually reduced within the configured time for <i>Soft Off</i>
D	t3 has elapsed, the configured <i>minimum brightness</i> has been reached and the system dims to 0%

6.1.5 Retriggering and premature switch-off

It is also possible to influence the soft switching process while it is still active. Depending on which phase is currently being executed, the following responses can be triggered by Soft ON and Soft OFF telegrams.

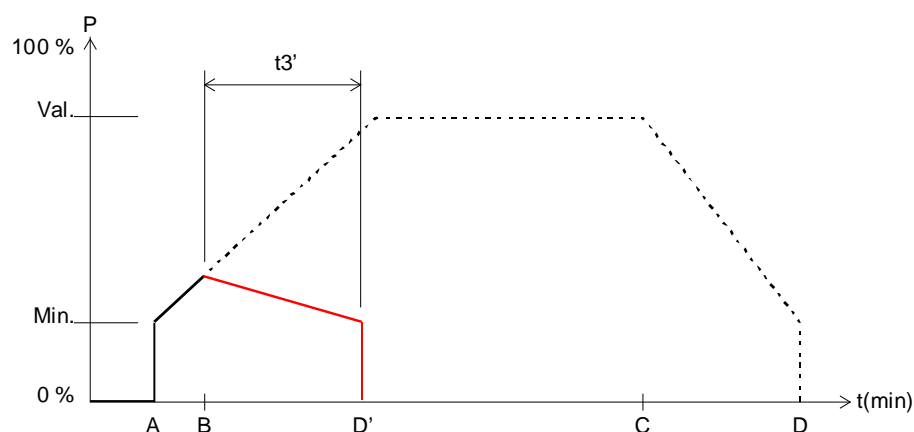
Table 29

Telegram	Response
Soft ON during t1	none
Soft ON during t2	t2 is restarted
Soft ON during t3	A new Soft On process is started. See below.
Soft OFF during t1	The Soft ON process is stopped and the Soft OFF phase started immediately. See below.
Soft OFF during t2	The Soft Off phase starts immediately.
Soft OFF during t3	none

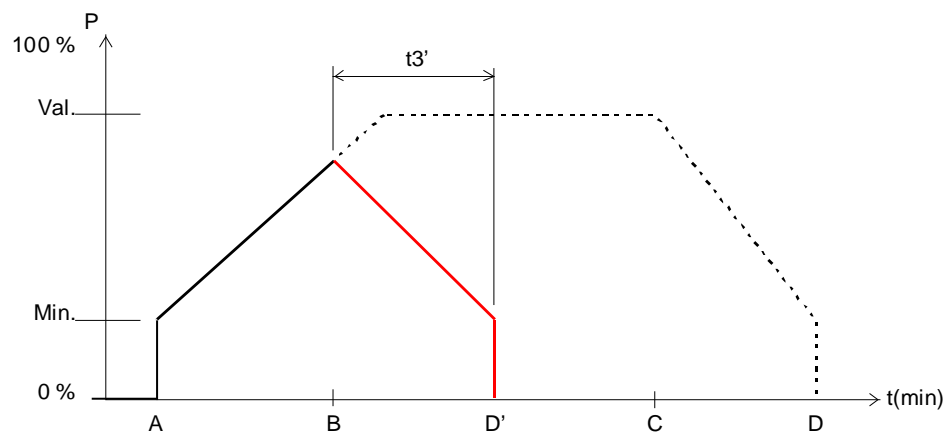


6.1.6 Soft Off telegram during a Soft On process

The duration of the Soft Off phase ($t3'$) is always equivalent to the configured time, independent of the current dimming value.



Example 1: Soft Off at the start of the Soft On phase.



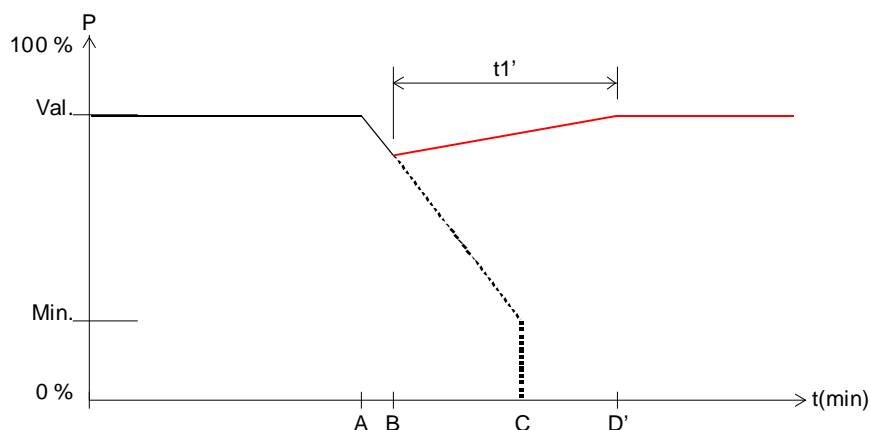
Example 2: Soft Off at the end of the Soft On phase.

Sequence:

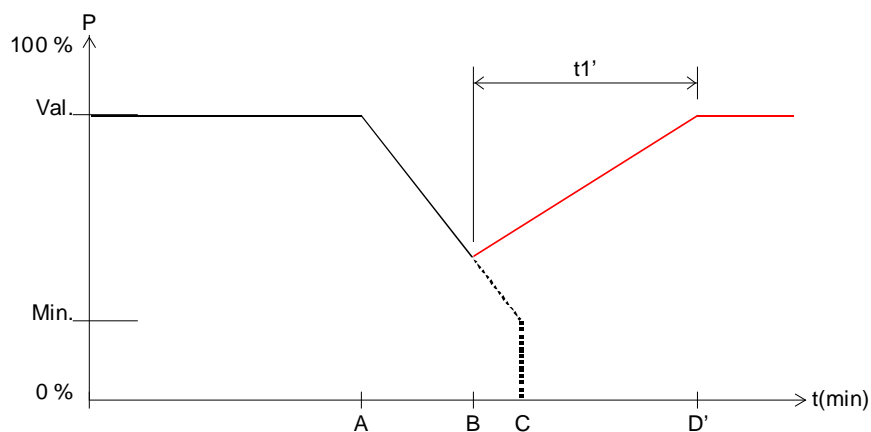
A	A Soft On process is started.
B	A Soft Off telegram is received: The Soft On phase is interrupted and a Soft Off phase starts.
$t3'$	Duration of the Soft Off phase = configured Soft Off time
D'	End of the Soft Off phase

6.1.7 Soft On telegram during a Soft Off process

The duration of the Soft On phase ($t1'$) is always equivalent to the configured time regardless of the current dimming value.



Example 3: Soft On at the start of the Soft Off phase.



Example 4: Soft On at the end of the Soft Off phase.

Sequence:

A	A Soft Off process is started.
B	A Soft Off telegram is received: The Soft Off phase is interrupted and a Soft On phase starts.
$t1'$	Duration of the Soft On phase = configured Soft On time
D'	End of the Soft On phase

6.2 Application of the forced operation function

Example: Lighting with brightness control during the daytime and minimum lighting during the night.

The brightness controller continuously measures the brightness of the room and actuates the dimmer as required to keep the brightness constant.

A dimming value of 20% is parameterized for forced mode.

In the evening at the close of work, the time switch activates forced mode, as a result of which the brightness is dimmed down to 20%.

During the night, the lighting is switched on for a certain period of time by the night-watchmen via the central continuous ON function.

In the morning at the start of work, the time switch cancels the forced mode again and the dimmer is actuated via the brightness control.

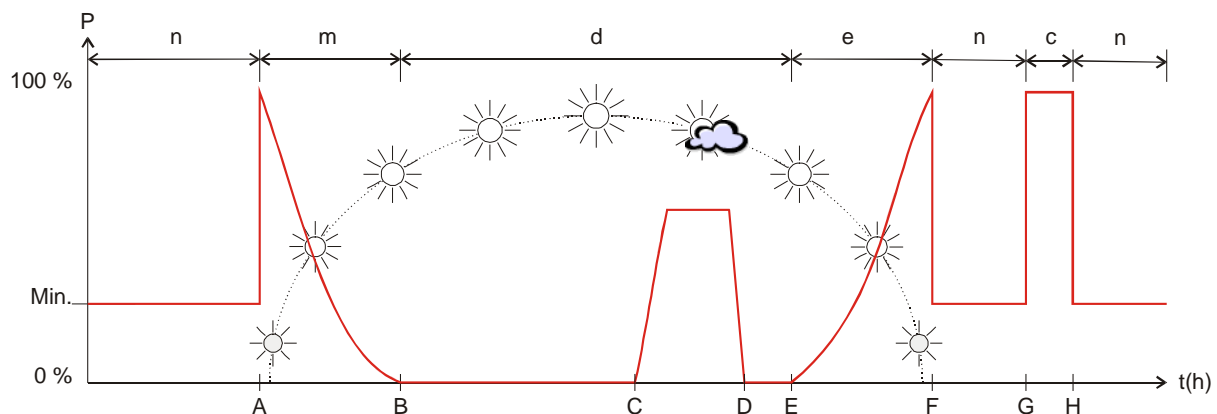


Table 30

A	Forced mode is cancelled by the timer. As the daylight is not yet bright enough the brightness control actuates the dimmer.
B	The daylight is now bright enough to illuminate the room and the dimmer is switched off.
C	Heavy cloud cover, the dimmer compensates for the lack of bright daylight.
D	Clear sunshine, the dimmer is turned back down.
S	Late afternoon, the dimmer gradually replaces the receding daylight.
F	Forced mode is activated by the timer. The dimmer reduces the light to 20%.
G	Central continuous ON = 1
H	Central continuous ON = 0
n	During the night time, the parameterized value for forced mode applies.
c	Night round of security guards: the lighting is switched on via central continuous ON.
m	Morning: Daylight increases and the brightness control slowly reduces the dimming value.
e	Evening: Daylight decreases and the brightness control slowly increases the dimming value.
d	During the daytime, the dimmer is actuated by the brightness control according to the brightness of the sunlight.

6.3 Dimming energy-saving lamps (ESL)

6.3.1 General

Standard energy-saving lamps are not dimmable unless specifically denoted as dimmable. There are also manufacturer- and type-related differences. In particular, there are variations in switch-on brightness and performance with cold lamps.

Although the ESL mode of the Theben dimmer takes account of the characteristic features of dimmable energy-saving lamps, attention should be paid to the following points.

- ESL can be connected in parallel but it is recommended to only use the same type of lighting on each channel.
- The maximum output per device is 2 x 80 W or 1x 140 W
- The minimum output per channel is 5 W
- When dimming down rapidly (e.g. Jumping configured, dimming value from 100% to 20%) there may be brief flickering even with "warm" lights.
- Brightness values that are too low (below 20%, even partially below 35%) can lead to flickering. Flickering can have a negative effect on the lifespan of the lamp similar to being switched on and off.
- When used with automatic switches (motion/presence detectors) the minimum switch-on time of an ESL must not be < 5 minutes indoors or <10 minutes outdoors. This prevents frequent switching on and off and extends the service life of the light.

To avoid dimmable ESLs flickering or not coming on at all, it is always switched on with a high dimming value and then reduced to the desired brightness within a minute.

This has a compensating effect, as cold ESLs normally exhibit reduced brightness:

It can take up to 5 mins to reach full brightness, depending on manufacturer, type and ambient temperature.

To be able to dim dimmable ESL without problems the Theben dimmer DMG 2 T offers two special modes for dimmable energy saving lamps with RC or L-response. These modes also take account of the varying characteristic curve in comparison with the incandescent lamp, i.e. the relationship of the set percentage value to the emitted brightness in relation to maximum brightness.

6.3.2 Selection of RC or L-response:

Alongside the recommendations of the ESL manufacturer, the following applies:

- **RC-mode:** Generally recommended for ESL, especially for high loads (advantage: less heat generated in the dimmer).
- **L-mode:**
With ESL, only use if a disruptive flickering is noted when dimming up or down.

6.3.3 Dimmable energy-saving lamps with RC response (reverse phase control)

This setting allows dimmable energy-saving lamps with RC response to be dimmed.

The energy-saving lamp always starts with 100% output and then, if applicable, automatically dims down to 95% after 3 seconds. After another 30 s the ESL is warm enough and can be dimmed down to the minimum brightness.

- Minimum configurable minimum brightness = 1%. With energy-saving lamps, depending on type, a minimum brightness of 20%...35% is sensible (below that the lamps flicker or go out completely).
- If the ESL is switched off in the warm state for less than 30 s, after being switched on again the heating phase will be shorter.
In this case the duration of the warm-up phase corresponds to the previous switch-off time.
- This configuration is optimal, for example, for MEGAMAN lamps.

This produces the following relation between the time elapsed since switch-on and the minimum possible dimming value:

No values are permitted in the hatched area independent of the requested dimming value.

Notice:

As connecting an L-load in RC mode could lead to functional problems with the dimmer load recognition will always be performed in the interests of safety.

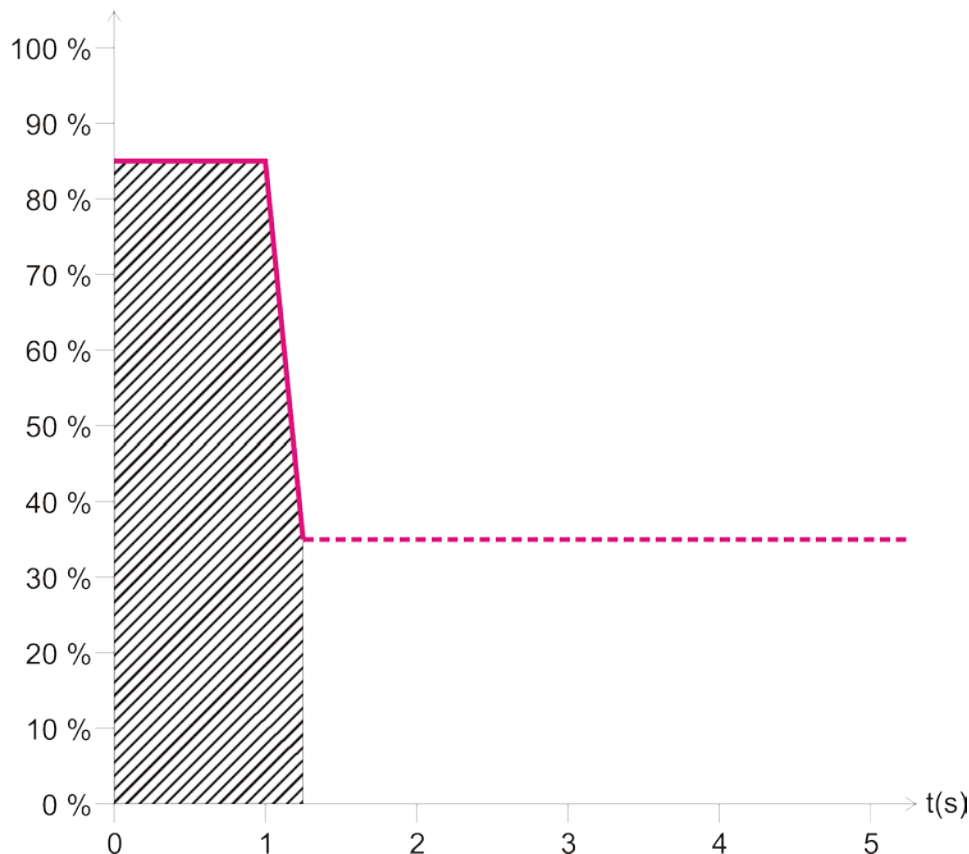
The RC mode will only actually be used when no L-load is recognised.

6.3.4 Dimmable energy-saving lamps with L-response (phase control)

This setting allows dimmable energy-saving lamps with L response to be dimmed. No load recognition is performed; dimming is carried out with phase control instead.

- The energy-saving lamp always starts with at least 85% output and then, if applicable, automatically dims down to the minimum brightness after 1 second.
- Minimum configurable minimum brightness = 1%. With energy-saving lamps, depending on type, a minimum brightness of 20%...35% is sensible (below that the lamps flicker or go out completely).
- This configuration is optimal, for example, for OSRAM lamps.

This produces the following relation between the time elapsed since switch-on and the minimum possible dimming value:



No values are permitted in the hatched area independent of the requested dimming value.

Notes:

- Many types of lamp can cause an overload in L-mode, which automatically leads to the dimming down of the load.
- Because of impermissible radio interference some ESL may not be operated in L-mode.

In both cases automatic load recognition must be selected (i.e. RC mode).

6.4 Dim LED lamps

6.4.1 General

The dimmer may only operate LED lamps for 230V mains operation (so-called retrofit lamps), which are exclusively identified as dimmable.

In dimming response, there are also manufacturer- and type-related differences. For that reason we recommend only operating lights of the same type in parallel on one channel.

- The maximum output per channel is 60 W, in parallel operation both channels maximum 120 W
- The minimum output per channel is 5 W.

It may be necessary to adjust the "minimum dimming value" for each parameter.

6.4.2 Selection of RC or L-response:

Alongside the recommendations of the LED manufacturer, the following applies:

LEDs are typically operated in RC mode in order to reduce the activation currents of the lamps, which can lead to disruptions in the power network.

RC mode is therefore especially to be recommended at high outputs.

Another advantage: less heat is generated in the dimmer.

L-mode:

Only use LED if a disruptive flickering is noted when dimming up or down.

Notice:

Many types of lamp can cause an overload in L-mode, which automatically leads to the dimming down of the load.

Then in both cases automatic load recognition must be selected (i.e. RC mode).

6.5 4-bit telegrams (brighter/darker)

6.5.1 Telegram format 4-bit EIS 2 relative dimming:

Table 31

Bit 3	Bit 2	Bit 1	Bit 0
Direction	Dimming range divided into increments		
	Code		Increments
Dim up: dim down: 1 0	000	Stop	
	001	1	
	010	2	
	011	4	
	100	8	
	101	16	
	110	32	
	111	64*	

*typical application

Examples: 1111 = to make 64 levels brighter
 0111 = decrease brightness by 64 levels
 1101 = make 16 levels brighter

6.5.2 Parameter: "Switching on/off with a 4-bit telegram"

In general, the setting "Yes" is required.

The setting "No" is available for use with special customer requests, e.g. in conference rooms.

The situation is described below.

A whole group of dimmer channels is operated from a button (4-bit).

A certain lighting situation has been adjusted by a scene or through other means – e.g. channel 1 OFF, channel 2 40%, channel 3 50%. The requirement is to now dim up and increase the brightness of the entire scene, but the channels which are switched off should remain off.

The parameter "Switch on/off with a 4-bit telegram" blocks the usual switch on/off function of 4-bit telegram.

Table 32

Parameter: "Switching on/off with a 4-bit telegram"	4-bit Telegram	Dimmer output status	Response
yes	Brighter/darker	Switched on (1%...100%)	Channel is dimmed in the normal fashion (to 0%* or 100% if applicable).
	Brighter	Off	Channel is switched on and dimmed
no	Brighter / darker	Off	Dimmer stays switched off
	Brighter / darker	Switched on (1%...100%)	Channel is dimmed in range from min. to 100%

* With the 4-bit telegram "Darker", the channel is switched off if the switch/button is kept depressed for longer than approximately 2s when the minimum brightness is reached.

6.6 The scenes

6.6.1 Principle

The current status of a channel, or a complete MIX system can be stored and retrieved as required at a later point via the scene function.

That applies to switching, blinds and dimming channels.
Each channel can participate simultaneously in up to 8 scenes.

This requires permission to access scenes for the relevant channel via parameter.
See Activate scenes parameter and Scenes parameter page.

The current status is allocated to the appropriate scene number when a scene is saved.
The previously saved status is restored when a scene number is called up.

This allows a MIX system to be easily associated with each chosen user scene.

Table 33: Permitted scene numbers

Series	Appliance	Supported scene numbers
MIX (order no. 4910xxx)	DME 2 S	1 .. 8
	JME 4 S	
MIX 2 (order no. 4930xxx)	RMG / RME 8 S	1 .. 64
	RMG / RME 4 I	
	DMG 2 T / DME 2 T	

The scenes are permanently stored and remain intact even after the application has been downloaded again.

See parameter [All channel scene statuses](#) on the parameter page [Scenes](#).

6.6.2 Select and save settings:

To call up or store a scene the relevant code is sent to the scene object (obj. 243).

Table 34

scene	Select		Save	
	Hex.	Dec.	Hex.	Dec.
1	\$00	0	\$80	128
2	\$01	1	\$81	129
3	\$02	2	\$82	130
4	\$03	3	\$83	131
5	\$04	4	\$84	132
6	\$05	5	\$85	133
7	\$06	6	\$86	134
8	\$07	7	\$87	135
9	\$08	8	\$88	136
10	\$09	9	\$89	137
11	\$0A	10	\$8A	138
12	\$0B	11	\$8B	139
13	\$0C	12	\$8C	140
14	\$0D	13	\$8D	141
15	\$0E	14	\$8E	142
16	\$0F	15	\$8F	143
17	\$10	16	\$90	144
18	\$11	17	\$91	145
19	\$12	18	\$92	146
20	\$13	19	\$93	147
21	\$14	20	\$94	148
22	\$15	21	\$95	149
23	\$16	22	\$96	150
24	\$17	23	\$97	151
25	\$18	24	\$98	152
26	\$19	25	\$99	153
27	\$1A	26	\$9A	154
28	\$1B	27	\$9B	155
29	\$1C	28	\$9C	156
30	\$1D	29	\$9D	157
31	\$1E	30	\$9E	158
32	\$1F	31	\$9F	159

Continuation:

scene	Select		Save	
	Hex	Dec.	Hex	Dec.
33	\$20	32	\$A0	160
34	\$21	33	\$A1	161
35	\$22	34	\$A2	162
36	\$23	35	\$A3	163
37	\$24	36	\$A4	164
38	\$25	37	\$A5	165
39	\$26	38	\$A6	166
40	\$27	39	\$A7	167
41	\$28	40	\$A8	168
42	\$29	41	\$A9	169
43	\$2A	42	\$AA	170
44	\$2B	43	\$AB	171
45	\$2C	44	\$AC	172
46	\$2D	45	\$AD	173
47	\$2E	46	\$AE	174
48	\$2F	47	\$AF	175
49	\$30	48	\$B0	176
50	\$31	49	\$B1	177
51	\$32	50	\$B2	178
52	\$33	51	\$B3	179
53	\$34	52	\$B4	180
54	\$35	53	\$B5	181
55	\$36	54	\$B6	182
56	\$37	55	\$B7	183
57	\$38	56	\$B8	184
58	\$39	57	\$B9	185
59	\$3A	58	\$BA	186
60	\$3B	59	\$BB	187
61	\$3C	60	\$BC	188
62	\$3D	61	\$BD	189
63	\$3E	62	\$BE	190
64	\$3F	63	\$BF	191

Examples (central or channel-related):

Select status of scene 5:

→ Send \$04 to the relevant scene object.

Save current status with scene 5:

→ Send \$84 to the relevant scene object.

6.6.3 Enter scenes without telegrams (MIX2 ONLY)

Instead of defining scenes individually by telegram, this can be done in advance in the ETS. This merely requires the setting of the *All channel scene statuses* parameter (*Scenes*) parameter page to *overwrite at download*.

Accordingly, the required status can be selected for each of the 8 possible scene numbers in a channel (= *Status after download* parameter). The scenes are programmed into the device after the download has been completed.

Later changes via teach-in telegrams are possible if required and they can be permitted or blocked via a parameter.

6.7 Store light scenes in one button

Scenes are normally stored in the DMG 2 T. Object 5 (call up/save scenes) is used for this purpose.

However, if the light scenes are to be stored **externally**, for example with a scene-capable switch, the following steps should be taken:
The DMG 2 T has one dimming object (dimming value) and one feedback object (feedback in %) per channel.
2 group addresses are used here; hereafter referred to as “Gr.adr.1” and “Gr.adr.2”.

6.7.1 Assignment of group addresses and setting for the object flag

	Object	Connect with	set to sending	Flags*			
				K	L	W	T
PUSH BUTTON	Brightness value telegrams	Gr.adr.1	yes	✓	-	✓	✓
		Gr.adr.2	no				
DIMMER	Dimming value	Gr.adr.1	x	✓	-	✓	x
	Feedback in %	Gr.adr.1	no	✓	✓	-	x
		Gr.adr.2	yes				

* Object flag: Communication, read, write, transfer, update.
x = user-defined

Feedback to the dimmer should **not** be configured for *cyclical sending*.

6.7.2 Functional description

Save scenes:

The touch sensor sends a read request to Gr.adr.1 which is only answered by the "Feedback in %" object and with Gr.adr.2.

Gr.adr.2 is not processed by the object "dimming value".

In contrast, the touch sensor receives the value and saves it for the appropriate scene.

Calling a scene:

The touch sensor sends the value saved for the scene to the % object with the sending address Gr.adr.1.

The value of the object "dimming value" is further processed to set the output brightness.

Once the dimmer has set the requested value, it sends feedback to the object "Feedback in %" depending on the configuration.

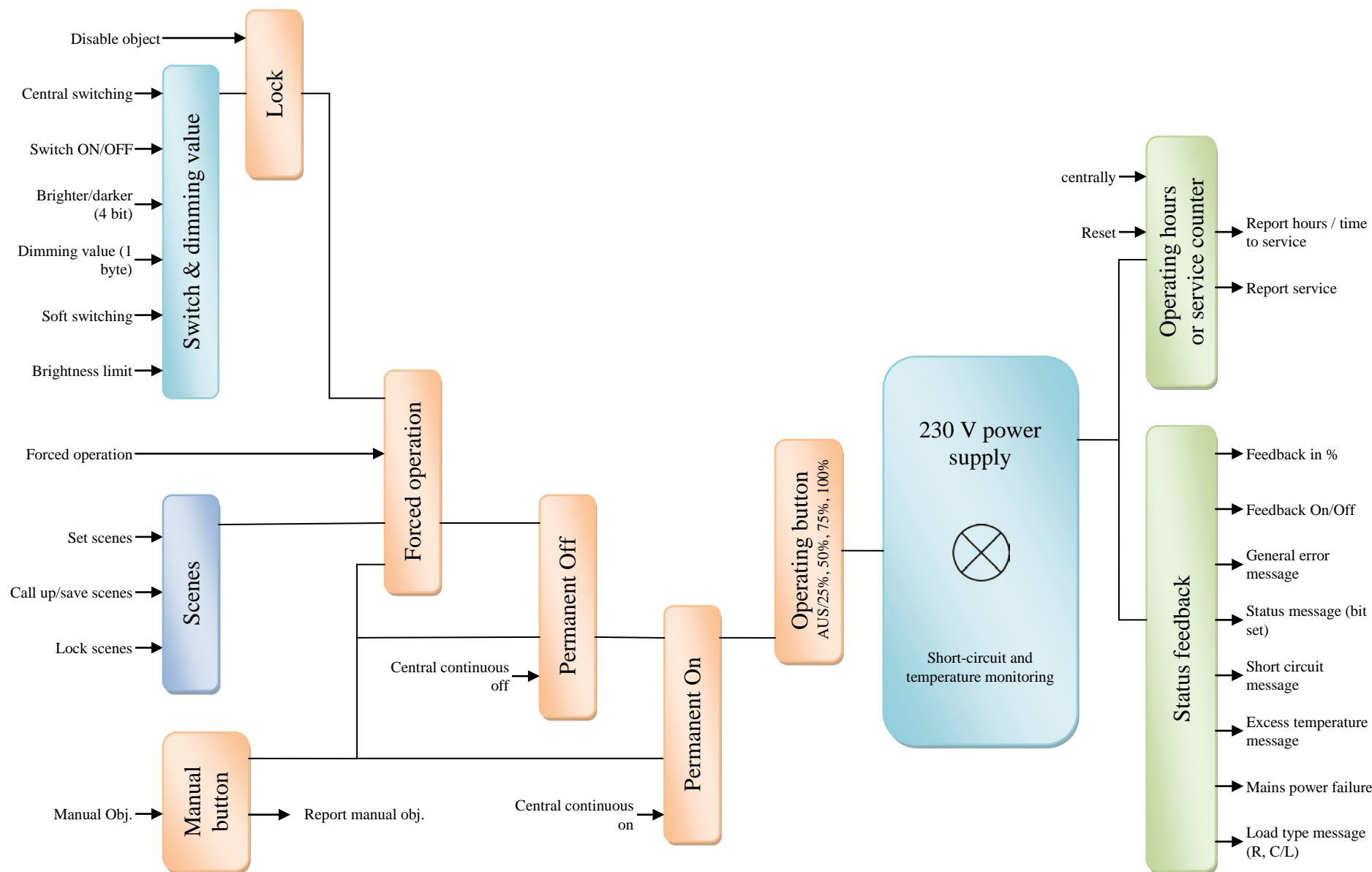
6.8 Conversion of percentages to hexadecimal and decimal values

Table 35

percentage value	0%	10%	20%	30%	40%	50%	60%	70%	80%	90%	100%
Hexadecimal	00	1A	33	4D	66	80	99	B3	CC	E6	FF
Decimal	00	26	51	77	102	128	153	179	204	230	255

All values from 00 to FF hex. (0 to 255 dec.) are valid.

6.9 Function diagram



7 Operating instructions

theben

309520 01

Universal dimming actuator in the MIX2 range

DMG 2 T KNX (basic module) 4930270
DME 2 T KNX (extension module) 4930275
DMB 1 T KNX (performance upgrade) 4930279



1. Designated use

The 2-way universal dimmer actuators in the MIX2 range switch and dim the brightness of different light sources such as incandescent lamps, halogen lamps, HV and LV halogen lamps (conventional or with electronic transformer), dimmable compact fluorescent lamps (energy-saving lamps) or dimmable LED lamps for 230 V.

The MIX2 range is a series of devices comprising basic modules and extension modules. Up to 2 MIX or MIX2 extension modules can be attached to a basic module in this range.

The ETS (Engineering Tool) can be used to select application programmes, allocate the specific parameters and addresses and transmit them to the device.

The device is designed for installation on DIN top hat rails (in accordance with EN 60715) and conforms with EN 60669-2-1. Only to be used in closed, dry rooms.

2. Safety instructions



⚠ WARNING

Danger of death through electric shock or fire!

➤ Installation should only be carried out by a professional electrician!

Please note the provisions of EN 50428 for switches or similar installation material for use in building systems technology with regard to the correct installation of bus lines and device start-up procedure.

Tampering with, or making modifications to, the device will invalidate the guarantee.

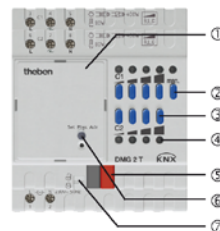
- Always operate electronic and conventional transformers with the minimum load designated by the manufacturer.
- Only use dimmable energy-saving lamps; normal energy-saving lamps could be irreparably damaged.
- When replacing lamps, switch off the power supply (at the appropriate circuit breaker) to ensure automatic load detection can be reactivated and it is protected (must be enabled via the ETS).
- Do not connect dimmer load connections (L1) in parallel (exception: parallel operation of channel 1 and channel 2).
- Do not bypass or short-circuit the dimmer.
- Do not install an isolation or adjustable transformer before the dimmer.
- Do not mix connection of wound and electronic transformers or energy-saving lamps and LED lamps to a channel.
- Correct, automatic load detection is only possible with a connected load.

➤ Only use transformers approved by the manufacturer for dimmer operation.

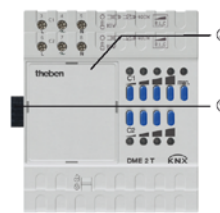
➤ Do not connect inductive load (wound transformer, fan motor) if the RC load application has been set. The dimmer can be destroyed.

3. Description

DMG 2 T KNX
(basic module)



DME 2 T KNX
(extension module)



DMB 1 T KNX (booster)



- ① KNX bus module
- ② Manual push button **man.**
- ③ Channel push buttons C1–C2 with dimming values of 0–100 %
- ④ Status LEDs
- ⑤ Bus connection: Ensure correct polarity!
- ⑥ Programming keys and LED for physical address
- ⑦ Slide for locking KNX bus module ① or the cover ⑧
- ⑧ Cover
- ⑨ Slidable plug between extension module and basic module

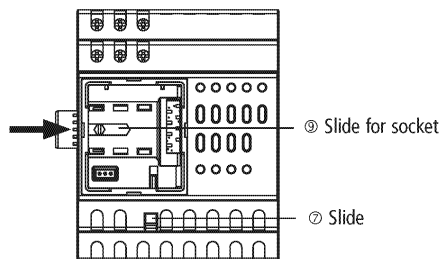
Status LEDs

LED 1	Dimming value up to 25 %
LED 1 and 2	Dimming value 25 %–50 %
LEDs 1, 2 and 3	Dimming value 50 %–75 %
LED 1, 2, 3, and 4	Dimming value from 75 %
LEDs 2, 3 and 4 flash	Excess temperature
LEDs 1, 2, 3 and 4 flash	Short circuit

4. Installation

Basic module/extension module

- Clip basic module on the distributor rail.
- Unlock ⑦ slide and remove ⑧ cover extension module.
- Clip extension module to the distributor rail.
- Push both modules **tightly** together.

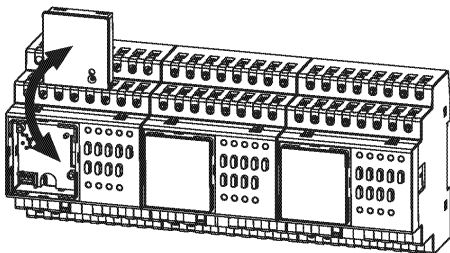
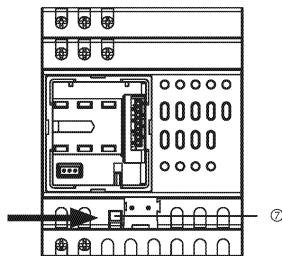


- Push ⑦ slide to the left.
- Replace cover.
- Relock cover ⑦ with slide.

KNX bus module

Basic module and KNX module can be separated mechanically. Manual start-up and operation of universal dimming actuators are possible without KNX bus module ①.

- Unlock KNX bus module ① on basic module with slide ⑦ and remove or replace and lock.



Manual operation

(must be enabled via the ETS)

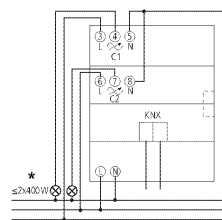
- Press **man.** ② key (LED lights up).
- Press ③ channel keys.

Each channel can be operated via 4 channel buttons with dimming values of

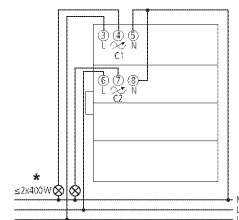
- push button 1: On 25 %, Off 0 %
- push button 2: 50 %,
- push button 3: 75 %
- push button 4: 100 %

5. Electrical connection

DMG 2 T KNX

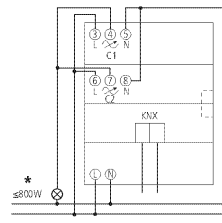


DME 2 T KNX

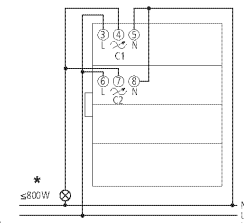


Parallel operation

DMG 2 T KNX



DME 2 T KNX

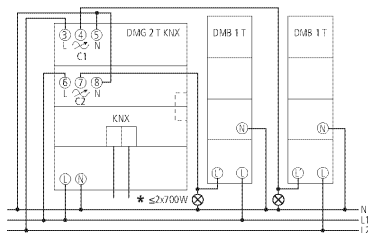


* Incandescent lamp load

Performance upgrade

DMG 2 T KNX

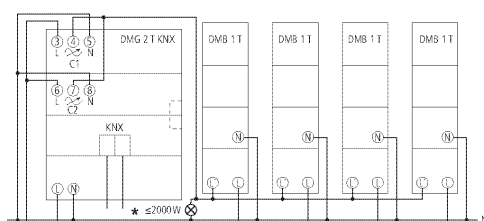
DMB 1 T KNX



Performance upgrade

DMG 2 T KNX

DMB 1 T KNX



* Incandescent lamp load

➤ Maintain ventilation space of 8 mm right and left (with DMB 1 T KNX).

- The channels can be operated on different line conductors (with DMG 2 T KNX + DME 2 T KNX).
- The performance upgrade (DMB 1 T KNX) must only be operated on the same line conductor as the relevant channel of the dimmer (DMG 2 T KNX/DME 2 T KNX).

6. Technical data

DMG 2 T KNX/DME 2 T KNX

- Operating voltage: 230 V AC +10 % –15 %
- Frequency: 50 Hz
- Standby min.: DMG 2 T KNX : 0,9 W
DME 2 T KNX: 0,6 W
DMB1 T KNX: 0,2 W
- Permissible ambient temperature: –5 °C to +45 °C
- Protection class: II subject to correct installation
- Protection rating: IP 20 in accordance with EN 60529
- KNX operating voltage: bus voltage, ≤10 mA (DMG 2 T KNX)
- Load types: R/L/C
- Incandescent lamp load: 400 W
- Inductive load: 400 W
- Electronic transformers: 400 W
- Max. load with dimmable energy-saving lamps: 80 W
- Max. load with dimmable 230 V LED lamps: 60 W
- Permissible load in parallel operation:
Incandescent lamp load: 1 x 800 W
Energy-saving lamps: 1 x 140 W
dimmable 230 V LED lamps: 1 x 120 W
- Pollution degree: 2
- Rated impulse voltage: 4 kV

Observe deviating technical data on the device rating plate!
Technical changes reserved.

The ETS database is available at www.theben.de

Please refer to the KNX Handbook for detailed functional descriptions.

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