



MAXinBOX FC 0-10V FAN

**2x Two/Four-Pipe Fan Coil Controller
with 0-10 VDC Fan Control Signal**

ZCL-FC010F

Application Program Version: [1.0]
User Manual Version: [1.0]_a

www.zennio.com

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1 INTRODUCTION

1.1 MAXinBOX FC 0-10V FAN

MAXinBOX FC 0-10V FAN from Zennio is a versatile KNX multi-function actuator that aims at fulfilling the climate control needs of KNX environments with integrated fan coil units where the fan speed is controlled through an **analogue 0-10 VDC signal**, while the gates of the water pipes need to be controlled through **binary outputs** (relays).

The actuator provides two analogue outputs and four binary outputs, all of which can be **enabled and configured independently**, which lets the integrator combine them as desired to control up to 2 two-pipe or four-pipe fan coil units.

At a glance, the most outstanding features of MAXinBOX FC 0-10V FAN are:

- **2 independent analogue 0-10 VDC outputs,**
- **4 independent binary (relay) outputs,**
- **2 independent fan coil functions,** to control up to two fan coil units by means of the above analogue and binary outputs.
- **4 multi-purpose inputs,** each of them configurable as:
 - Temperature probe,
 - Binary input (i.e., pushbuttons, switches, sensors),
 - Motion detector.
- **10 customisable, multi-operation logic functions.**
- **2 independent thermostats.**
- **Manual operation / supervision** of the relay outputs and the 0-10 VDC signals through the on-board pushbuttons and LEDs.

The MAXinBOX FC 0-10V FAN application program focuses on the control of fan coil drives that consist of two or four pipes (each with its own open/close valve) and a fan

system whose speed is controlled through a 0 to 10 VDC analogue signal (more voltage means more speed).

1.2 INSTALLATION

MAXinBOX FC 0-10V FAN connects to the KNX bus through the on-board KNX connector.

Once the device is provided with power from the KNX bus, both the individual address and the associated application program may be downloaded.

This device does not need any additional external power since it is entirely powered through the KNX bus.

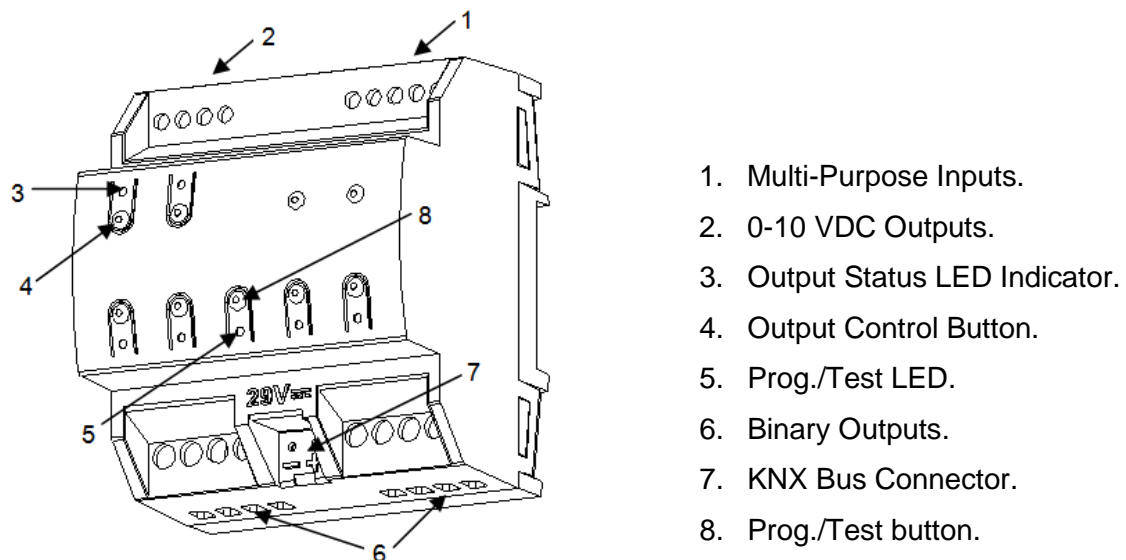


Figure 1 MAXinBOX FC 0-10V.

The main elements of the device are described next.

- **Test/Prog. pushbutton (8):** a short press on this button sets the device into the programming mode, making the associated LED (5) light in red.

Note: *if this button is held while plugging the device into the KNX bus, the device will enter into **safe mode**. In such case, the LED will blink in red every 0.5 seconds.*

- **Outputs (2) and (6):** output ports for the insertion of the stripped cables of the systems being controlled by the actuator (see sections 2.3 and 2.4). Please secure the connection by means of the on-board screws.

For detailed information about the technical features of the device and for safety instructions and on the installation process, please refer to the **Datasheet** bundled with the original packaging of the device and also available at www.zennio.com.

1.3 START-UP AND POWER LOSS

During the start-up of the device, the Test/Prog. LED will blink in blue colour for a few seconds before MAXinBOX FC 0-10V FAN is ready. External orders will not be executed during this time, but afterwards.

Depending on the configuration, some specific actions will also be performed during the start-up. For example, the integrator can set whether the outputs should switch to a particular state and whether the device should send certain objects to the bus after the power recovery. Please consult the next sections of this document for further details.

On the other hand, when a bus power failure takes place, MAXinBOX FC 0-10V FAN will interrupt any pending actions, and will save its state so it can be recovered once the power supply is restored.

2 CONFIGURATION

2.1 GENERAL

ETS PARAMETERISATION

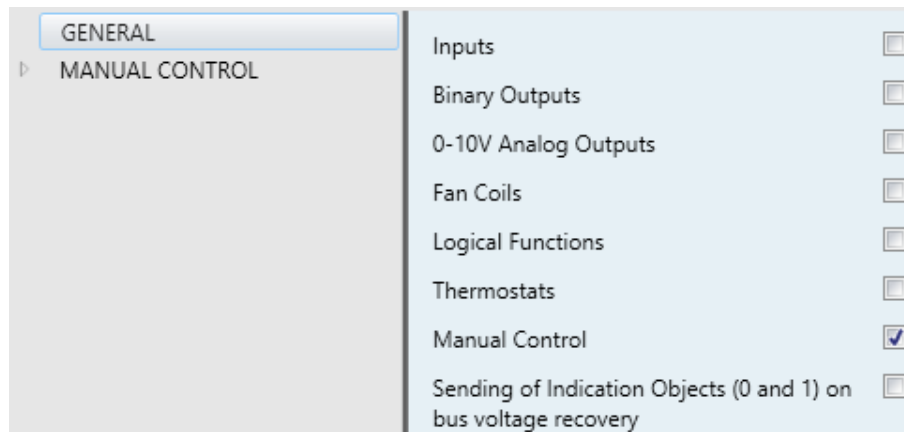


Figure 2 General screen.

After importing the corresponding database in ETS and adding the device into the topology of the desired project, the configuration process begins by right-clicking into the device and selecting *Edit parameters*.

This will bring the window shown in Figure 2. From this screen it is possible to activate/deactivate all the required functionality through the corresponding checkboxes:

- Once activated, **Inputs, Binary Outputs, 0-10V Analog Outputs, Fan Coils, Logical Functions, Thermostats** and **Manual Control** (enabled by default) bring additional tabs to the menu on the left. These functions and their parameters will be explained in later sections of this document.
- **Sending of Indication Objects (0 and 1) on Bus Voltage Recovery:** this parameter lets the integrator activate two new communication objects (“**Reset 0**” and “**Reset 1**”), which will be sent to the KNX bus with values “0” and “1” respectively whenever the device begins operation (for example, after a bus power failure). It is possible to parameterise a certain **delay** for this sending (0 to 255 seconds).

2.2 INPUTS

MAXinBOX FC 0-10V FAN provides **four analogue/digital inputs**, each configurable as a:

- **Binary Input**, for the connection of a pushbutton or a switch/sensor.
- **Temperature Probe**, to connect a temperature sensor (model ZN1AC-NTC68 S/E/F from Zennio).
- **Motion Detector**, to connect a motion detector (models ZN1IO-DETEC-P and ZN1IO-DETEC-X from Zennio).

Important: *older models of the Zennio motion detector (e.g., ZN1IO-DETEC and ZN1IO-DETEC-N) will not work properly with MAXinBOX FC 0-10V FAN.*

For detailed information about the functionality and the configuration of the parameters involved, please refer to the following specific manuals, available under the **MAXinBOX FC 0-10V FAN** product section, at the Zennio homepage, www.zennio.com):

- “Binary Inputs in MAXinBOX FC 0-10V FAN”,
- “Temperature Sensor in MAXinBOX FC 0-10V FAN”,
- “Motion Detector in MAXinBOX FC 0-10V FAN”.

2.3 BINARY OUTPUTS

MAXinBOX FC 0-10V FAN incorporates **four binary outputs**, each of which can be enabled and configured in parameters independently.

Although in this device they are offered with the aim of controlling the **gate valves** of the fan coil tubes (up to four), their parameterisation is similar to that of the individual relay outputs of any other MAXinBOX actuators. Note that they all work **independently**, although it is possible to group them as required (for example, to pen a gate valve when another one closes) through joint group addresses and to configure each of them as “normally open” or “normally closed”, to open / close its gate valve on the reception of a “0” or of a “1”.

Practical usage examples of the different outputs and modules all together are offered in “**Annex I: Independence of the modules**” of this user manual.

Please refer to the specific manual “**Binary Outputs in MAXinBOX FC 0-10V FAN**” (available at the Zennio homepage, www.zennio.com) for detailed information.

2.4 0-10V ANALOGUE OUTPUTS

MAXinBOX FC 0-10V FAN incorporates **two analogue voltage outputs** that provide a voltage signal in the range 0 to 10 VDC. This voltage will be in accordance to the percentage values that are received through a specific communication object.

Each analogue output can be enabled or disabled in parameters, and is intended to control the fan speed of one fan coil unit.

One on-board **LED indicator** is offered per output to show the status: it will remain off while the output signal is 0V, and on while it is 10V. Under intermediate values, it will blink with variable rates (according to the voltage).

ETS PARAMETERISATION

After enabling “**0-10V Analog Outputs**” in the General screen (see section 2.1), a new tab will be incorporated into the tree on the left.

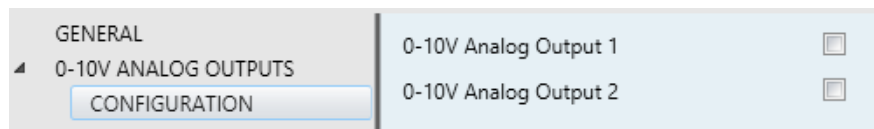


Figure 3 0-10V Analog Outputs - Configuration.

The two analogue outputs can be activated independently by marking the checkboxes. This also brings new tabs to the tree.

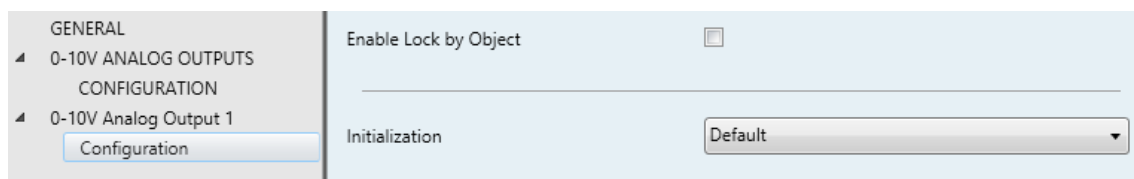


Figure 4 0-10V Analog Output X – Configuration.

After enabling any of them, two objects are included by default:

- “[AOx] Output Value (Control)”: this object is supposed to receive percentage values from the KNX bus, making the device generate a voltage output between 0 V and 10 V (proportional to the percentage value).

- “[AOx] Output Value (Status)”: status object that shows, in terms of percentage, the current value of the analogue output signal. This object is automatically sent to the bus after receiving a new voltage setpoint, and when the output status changes due to a lock order.

The following parameters can be configured from the corresponding tab:

Enable Lock by Object	<input checked="" type="checkbox"/>
Lock Action	On
Output Value	100 %
<hr/>	
Initialization	Custom
Initial Status	On
Output Value	100 %
Send Status	<input checked="" type="checkbox"/>
Delay (0 = No Delay)	3 s

Figure 5 0-10V Analog Output X – Configuration (in detail).

- **Enable Lock by Object:** when this checkbox is marked, the one-bit object “[AOx] Lock” turns visible, as well as one more parameter:
 - **Lock Action:** sets the particular state (“No Change” / “On” / “Off”) the output will adopt upon the reception of the value “1” through the “[AOx] Lock” object. If set to “On”, the desired **Output Value** needs to be configured, in terms of percentage.

Note: while an output is locked, further voltage setpoints are ignored (the device will respond with the current status of the output).
- **Initialization:** brings the option to set the output to a particular state at the start-up of the actuator.
 - Default: off after an ETS download, and unchanged after a bus power failure.
 - Custom: this option brings two new parameters:

- **Initial Status:** “Previous”, “On”, “Off”, after either an ETS download or a bus power failure (*last* will be *off* on the very first start-up). When selecting “On”, the desired **Output Value** needs to be configured, in terms of percentage.
- **Send Status:** when marked, the status object will be sent to the bus with a customisable **Delay**, from 0 to 600 ds, 0 to 3600 s, 0 to 1440 min or 0 to 24 hours (3 seconds by default).

Note: *the lock status is preserved after a bus failure. In case of conflict between the state defined for the lock function and the state defined for the initialization, the **lock state prevails**. That is, if a bus failure occurs with an output locked, after the bus recovery the output will have the same value, independently of the Initial status defined in the Initialization function.*

2.5 FAN COILS

MAXinBOX FC 0-10V FAN incorporates **two independent fan coil** functions that implement all the logic involved in the control of up to two fan coil units.

ETS PARAMETERISATION

After enabling “**Fan Coils**” in the General screen (see section 2.1), a new tab will be incorporated into the tree on the left.

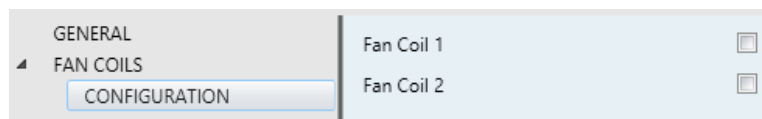


Figure 6 Fan Coils - Configuration.

The two fan coil functions can be activated independently by marking their checkboxes. This brings some more tabs to the tree.

2.5.1 FAN COIL x

Each fan coil function requires setting some general parameters and, optionally, some advanced parameters. All of them are described next.

2.5.1.1 GENERAL

Among other options regarding the fan coil operation modes and the values and delays involved in the opening and closing of the valves, the general parameters bring the option to set two offsets:

- The **minimum value of the control variable** that should activate the fan, i.e., the minimum percentage value that will be required to make the actuator actually operate the fan; values under that minimum will be ignored by the actuator. This is called “Offset 1” in Figure 7.
- The **minimum fan speed**, i.e., the minimum voltage (in percentage) that permits appreciating motion in the fan. This parameter is useful when the fan is not able to effectively start motion with voltage values lower than a certain percentage. This is called “Offset 2” in Figure 7.

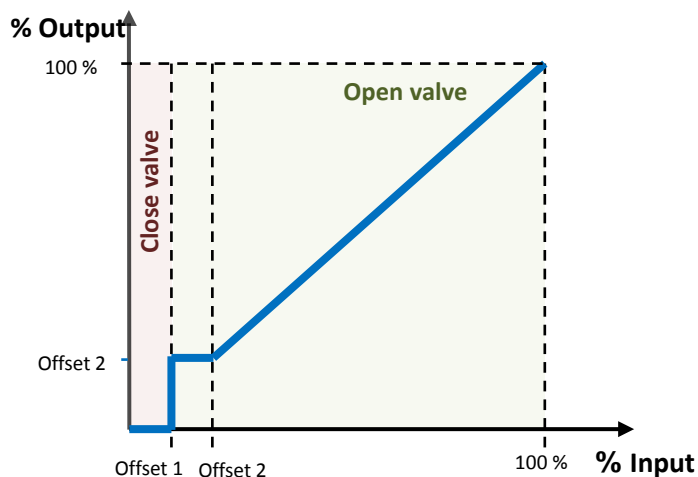


Figure 7 Output percentage value depending on the input setpoint and the offsets.

ETS PARAMETERISATION

The Configuration screen (see Figure 8) is accessible by default after enabling the Fan Coil function. It contains the following parameters:

GENERAL		
▲ FAN COILS		
CONFIGURATION		
▲ Fan Coil 1		
Configuration		
Type of Fan Coil	2 pipes	
Mode	Heating	
Value Sent to Open/Close Valve	0 = Close Valve; 1 = Open Valve	
Offsets Applied to the Control (set both to 0 to disable)		
Minimum Control Variable Value that Activates the Fan	10	%
Minimum Fan Speed (it must be higher or equal than the minimum control)	20	%
HEATING		
Delay for Fan Activation when Valve Opens (0 = No Delay)	0	s
Delay for Fan Deactivation when Valve Closes (0 = No Delay)	0	s
Advanced Settings	<input type="checkbox"/>	

Figure 8 Fan Coil X – Configuration.

- **Type of Fan Coil:** sets the type of the fan coil. The options are: “2 pipes” and “4 pipes”. Under “2 pipes”, it is necessary to set the operating Mode:
- **Mode:** sets the operating mode of the fan coil system. The options are: “Cooling”, “Heating” or “Both”. This parameter is only available for two-pipe fan coils (in the case of four-pipe fan coils, both modes are always available).

Depending on the value of Type and Mode and according to Table 1, either one set of objects or another will be available.

Object	2 tubes			4 tubes
	Cooling	Heating	Both	
[FCx] Mode and Mode (Status)			x	x
[FCx] Control Variable (Cooling)	x		x	x
[FCx] Control Variable (Heating)		x	x	x
[FCx] Valve Control	x	x	x	
[FCx] Valve Control (Cooling)				x
[FCx] Valve Control (Heating)				x

Table 1 Fan Coil communication objects depending on the Type and Mode.

Note: the values received through “**[FCx] Control Variable (Cooling)**” will only have effect if Cooling is the current mode, while the values received through “**[FCx] Control Variable (Heating)**” will not be applied, although the will be taken into account when the mode changes to Heating. The same happens for the opposite case.

Please refer to “**Annex II: Operation Examples**” for some operation examples where these objects are received in different scenarios.

- **Value Sent to Open/Close Valve:** sets the values required to open and close the valve. The options are: “0 = Close Valve; 1 = Open Valve” (by default) and “0 = Open Valve; 1 = Close Valve”.

The following parameters define two offset values applied to fan speed control:

- **Minimum Control Variable Value that Activates the Fan:** from 0 to 100% (10% by default).

- **Minimum Fan Speed:** from 0 to 100% (20% by default). This value must be higher or equal than the Minimum Control.

Note: *both offsets must be lower than the Maximum Fan Speed parameter (see 2.5.1.2).*

Depending on the mode, the following delays must be configured:

- **Delay for Fan Activation when Valve Opens:** time to wait since the valve opens until the fan can be turned on. This delay must be configured for both Cooling and Heating. The allowed values are: 0 to 600 ds, 0 to 3600 s, 0 to 1440 min or 0 to 24 hours.
- **Delay for Fan Deactivation when Valve Closes:** time to wait since the valve closes until the fan should be turned off. This delay must be configured for both Cooling and Heating. The allowed values are: 0 to 600 ds, 0 to 3600 s, 0 to 1440 min or 0 to 24 hours.
- **Minimum Delay** for the mode change: minimum time the device should wait between the order to close the valve (under the old mode) and the order to open the valve (in the new mode). The allowed values are: 0 to 600 ds, 0 to 3600 s, 0 to 1440 min or 0 to 24 hours

This parameter is only visible when the two modes are available (i.e., with a two-pipe fan coil with both modes, or with a four-pipe fan coil).

2.5.1.2 ADVANCED SETTINGS

Among other options, the advanced settings permit the definition of a **maximum fan speed level**, which is set in terms of percentage. If set, any fan regulation order greater than this value will lead the output to the maximum, as shown in Figure 9.

One more advanced feature is the option to **keep the fan in motion after the valve is closed** (i.e., when the setpoint is under the minimum value that activates the fan, or Offset 1). This requires setting in parameters the desired constant speed for the fan when this occurs (this fan speed can be changed at runtime when required). Figure 10 illustrates this behaviour.

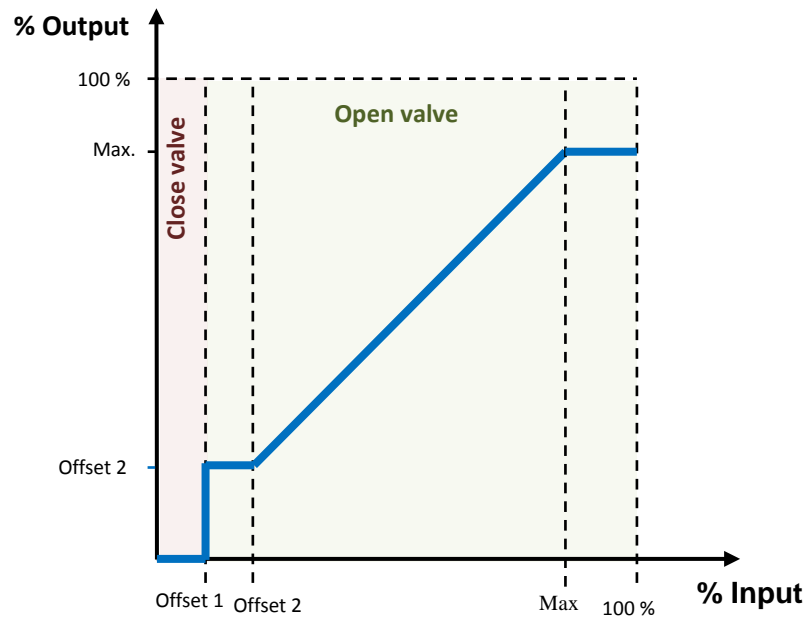


Figure 9 Output percentage depending on the input setpoint, the two offsets and the maximum.

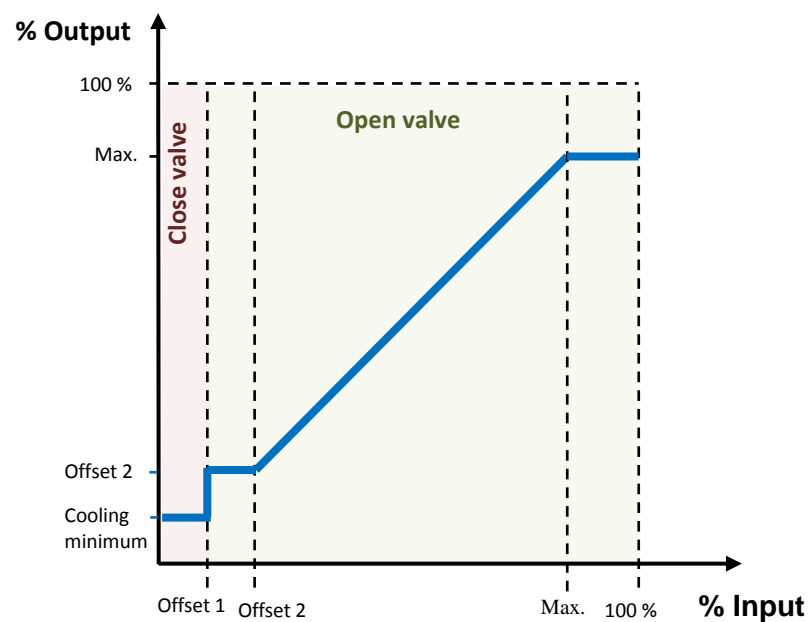


Figure 10 Output percentage depending on the input setpoint, the two offsets and the fan speed with the valve closed.

It is also possible to define a **forced position** in parameters, which allows setting (on request through the corresponding object) the fan speed to a pre-set value (with no action on the valves). Under the forced position mode:

- The **valves** remain in the state they were before the forced position order.
- Any control order is **ignored**, but taken into account after leaving this mode.

- The forced position resumes after a **power failure**.
- An **Off order** will be performed as usual, and leads to leaving the forced position mode.
- Upon the reception of **On order**, the fan control order will be sent again, as well as the On status, but there will be no action on the valves.
- The pre-set output value for this mode does not depend on the **offsets**, being up to the integrator whether to set a value greater than Offset 1.
- **Mode switch orders** are not executed until the forced position mode is left, although they are responded by sending the mode status object.
- If the **fan coil module is off**, forced position orders are ignored.

ETS PARAMETERISATION

After enabling “**Advanced Settings**” in the Configuration screen of the fan coil function, a new tab will be incorporated into the tree on the left.

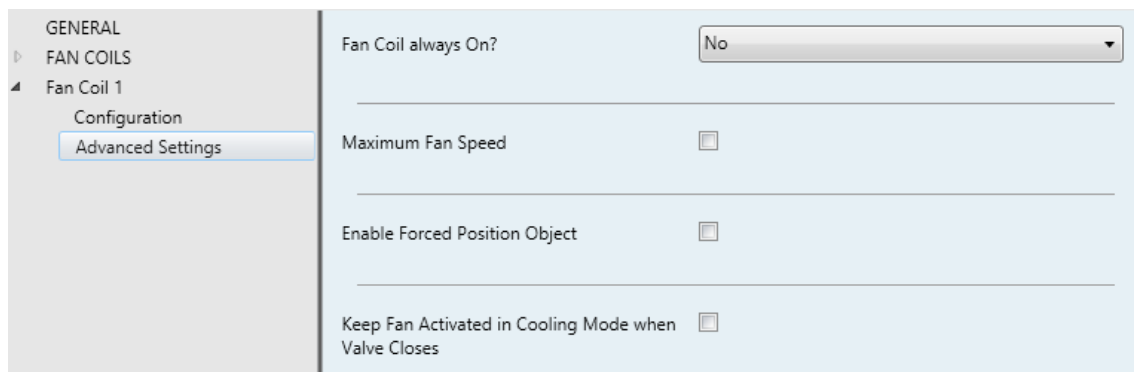


Figure 11 Fan Coil X – Advanced Settings.

The following parameters can be configured:

- **Fan Coil always On?:** sets whether the fan coil will always be on or not.
 - If this option is set to “No” (by default), the fan coil turns on/off when receiving a “1” or “0” through the object “[FCx] On/Off”, respectively. The state of the fan coil can be obtained by reading the “[FCx] On/Off (Status)” communication object any time.

- If this option is set to “Yes”, the Fan Coil remains always on, waiting for regulation orders. The objects “[FCx] On/Off” and “[FCx] On/Off (Status)” are not available.

Please refer to section “**Annex II: Operation Examples**” for some operation examples where these objects are received in different scenarios.

- **Maximum Fan Speed:** when enabled, sets a maximum value for the fan speed through the following parameter:
 - **Maximum:** from 0 to 100% (by default).
- **Enable Forced Position Object:** when enabled, a new communication object (“[FCx] Forced Position”) becomes available. When it receives the value “1” and the system is on, the system enters the forced position mode, and the fan speed is set to the value set by the following parameter:
 - **Cooling/Heating Fan Speed:** from 0 (by default) to 100%.
- **Keep Fan Activated in Cooling Mode when Valve Closes:** if enabled, the fan speed will change to a certain parameterisable value whenever the control order received is under Offset 1 (Minimum Control Variable Value that Activates the Fan), instead of being set to 0%. A new communication object is added to change this fan speed at runtime (“[FCx] Fan Speed when Valve Closed (Cooling)”).
 - **Fan Speed:** from 0 to 100% (20% by default).

2.6 LOGIC FUNCTIONS

MAXinBOX FC 0-10V FAN allows enabling and fully customising up to **ten different logic functions** with their corresponding input objects, whose size can be 1 bit, 1 byte, 2 bytes or 4 bytes.

Please refer to the specific manual “**Logic Functions in MAXinBOX FC 0-10V FAN**” (available at the Zennio homepage, www.zennio.com) for detailed information about the functionality and the configuration of the related parameters.

2.7 THERMOSTATS

MAXinBOX FC 0-10V FAN implements **two Zennio thermostats** which can be independently enabled and fully customised.

Please refer to the specific manual “**Zennio Thermostat for MAXinBOX FC 0-10V FAN**” (available at the Zennio homepage, www.zennio.com) for detailed information about the functionality and the configuration of the related parameters.

2.8 MANUAL CONTROL

MAXinBOX FC 0-10V FAN allows manually switching the state of its binary and 0-10V analogue outputs through the respective pushbuttons on the top of the device. A specific pushbutton is therefore available per output.

Manual operation can be done in two different ways, named as **Test On Mode** (for testing purposes during the configuration of the device) and **Test Off Mode** (for a normal use, anytime). Whether both, only one or none of these modes should be accessible can be parameterised in ETS. Moreover, it is possible to enable a specific binary object for locking and unlocking the manual control in runtime.

Note:

- *The **Test Off mode** will be active (unless it has been disabled by parameter) after a download or a reset, with no need of a specific activation – the pushbuttons will respond to user presses from the start.*
- *On the contrary, switching to the **Test On mode** (unless disabled by parameter) needs to be done by long-pressing the Prog./Test button (for at least three seconds), until the LED is no longer red and turns yellow. From that moment, once the button is released, the LED light will remain green to confirm that the device has switched from the Test Off mode to the Test On mode. After that, an additional press will turn the LED yellow and then off, once the button is released. This way, the device leaves the Test On mode. Note that it will also leave this mode if a bus power failure takes place.*

Test Off Mode

Under the Test Off Mode, the outputs can be controlled through both their communication objects and the actual pushbuttons located on the top of the device.

When one of these buttons is pressed, the output will behave as if an order had been received through the corresponding communication object, so it has no effect if the output is locked or under alarm status. The status objects of the different functions will still be sent in the usual way.

The action performed depends on the output type and, in the case of 0-10V analogue outputs, on the press type. For both outputs types, the presses have no effect if the output is disabled in parameters.

- **Binary output:** a simple press (short or long) will make the output switch its on-off state, with independence of the state of the other binary outputs. This will be reported to the KNX bus through the corresponding status object, if enabled.
- **0-10V analogue output:** the action depends on the type of press:
 - Short press: it is equivalent to a 0% or 100% regulation order through the “[AOx] Output Value (Control)”, causing a 0V or 10V output signal. If the current state is greater than 0% the regulation order will be 0% (0V), while if the current state is 0% the regulation will be 100% (10V).
 - Long press: if the button is long-pressed, the actuator will start increasing or decreasing the fan speed progressively as long as the button is being held. The direction of the regulation (increase/decrease) alternates with every new long press, unless the current state is 0% (in such case, regulation will consist in an increase) or 100% (in such case, the regulation will consist in a decrease). The updated state object will be sent once the button is released, or when the maximum / minimum value is reached. The complete regulation cycle (0% to 100% or vice versa) takes 10 seconds.
- **Disabled output:** outputs disabled in parameters will not react to button presses under the Test Off mode.

Regarding the lock, timer, alarm and scene functions the device will behave under the Test Off mode as usual. Button presses during this mode are entirely analogous to the reception of the corresponding orders from the KNX bus.

Test On Mode

After entering the Test On mode, it will only be possible to control the outputs through the on-board pushbuttons. Orders received through communication objects will be ignored, with independence of the output they are addressed to.

Depending on the type of output, binary or analogue, the reactions to the button presses will differ.

- **Binary output:** short or long-pressing the button will commute the on-off state of the relay.
- **0-10V analogue output:** the behaviour is the same as described for the Test Off Mode, except that the fan status objects do not change (they will be updated when leaving the Test On Mode).
- **Disabled output:** under the Test On mode, disabled outputs will behave as if they were enabled, thus, as described above (depending on whether they are binary or analogue outputs).

The lock, timer, alarm and scene functions will not work while the device is under the Test On mode, but will be taken into account when leaving the Test On Mode. Status objects will not be sent to the bus, either.

Important: *the device is factory delivered with both manual modes (Test Off and Test On) enabled.*

ETS PARAMETERISATION

The **Manual Control** is configured from a specific tab which can be enabled from the General screen (see section 2.1).

GENERAL	Manual Control	Both Test Mode Off and On
MANUAL CONTROL	Lock Manual Control	<input checked="" type="checkbox"/>
CONFIGURATION	Value	0 Unlock; 1 Lock
	Initialization	Last value

Figure 12 Manual Control.

The only two parameters are:

- **Manual Control:** options are “Disabled”, “Only Test Mode Off”, “Only Test Mode On” and “Both Test Mode Off and On” (default). Depending on the selection, the device will permit using the manual control under the Test Off, the Test On, or either of the two modes. Note that, as stated before, using the

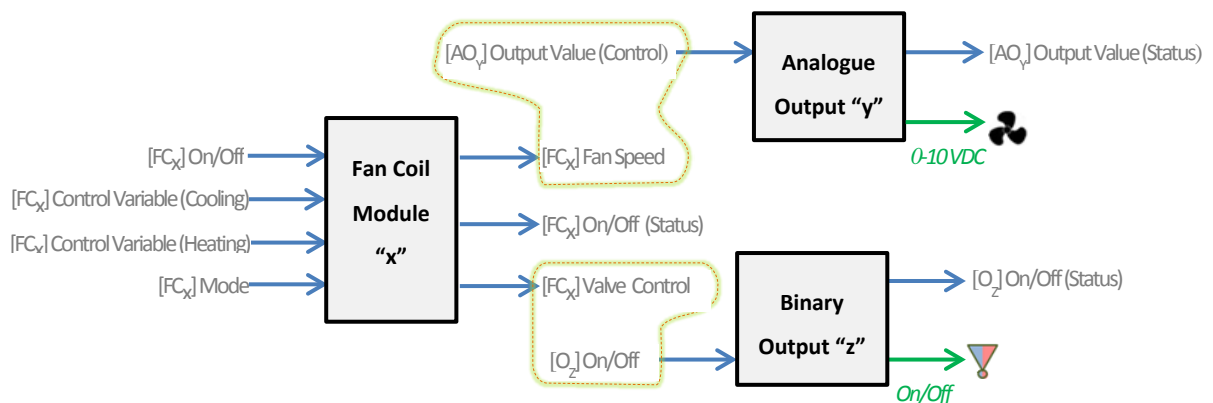
Test Off mode does not require any special action, while switching to the Test On mode does require long-pressing the Prog./Test button.

- **Lock Manual Control:** unless the above parameter has been “Disabled”, enabling the Lock Manual Control parameter will provide a runtime procedure for locking the manual control. When this checkbox is enabled, object “**Manual Control Lock**” turns visible, as well as two more parameters:
 - **Value:** defines whether the lock/unlock of the manual control should take place respectively upon the reception (through the aforementioned object) of values “0” and “1”, or the opposite.
 - **Initialization:** sets how the manual control should remain after the device start-up (after an ETS download or a bus power failure): “Unlocked”, “Locked” or, by default, “Last Value” (on the very first start-up, this will be Unlocked).

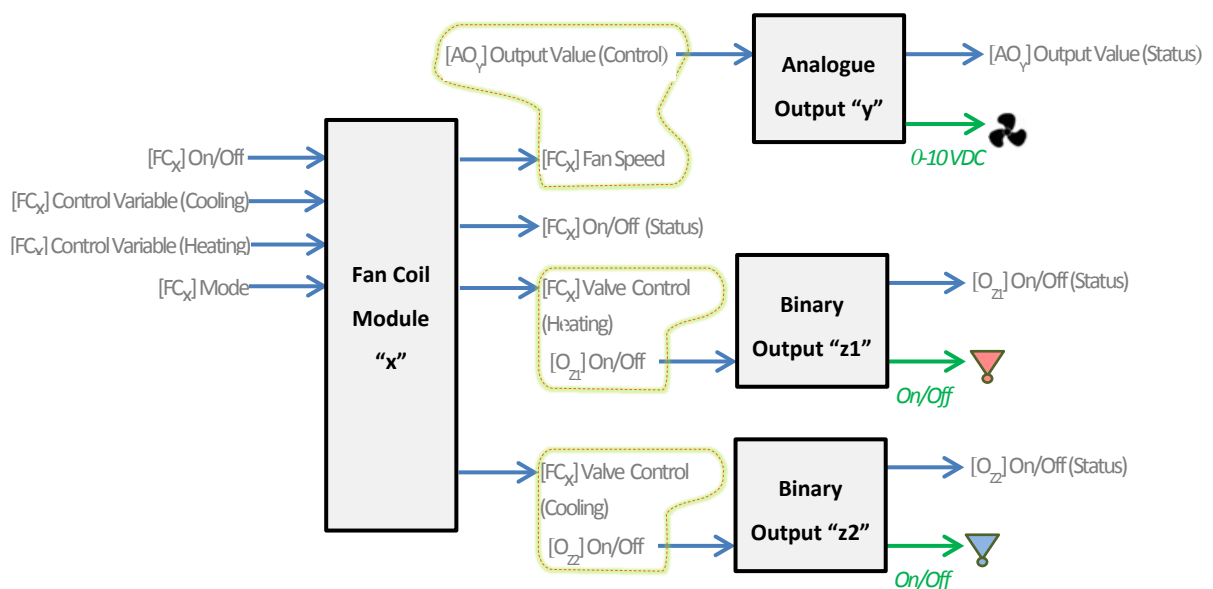
ANNEX I: INDEPENDENCE OF THE MODULES

The following figures illustrate how the communication objects and group addresses of the fan coil and the outputs modules should be linked depending on the system to control.

Two-Pipe Fan Coil System



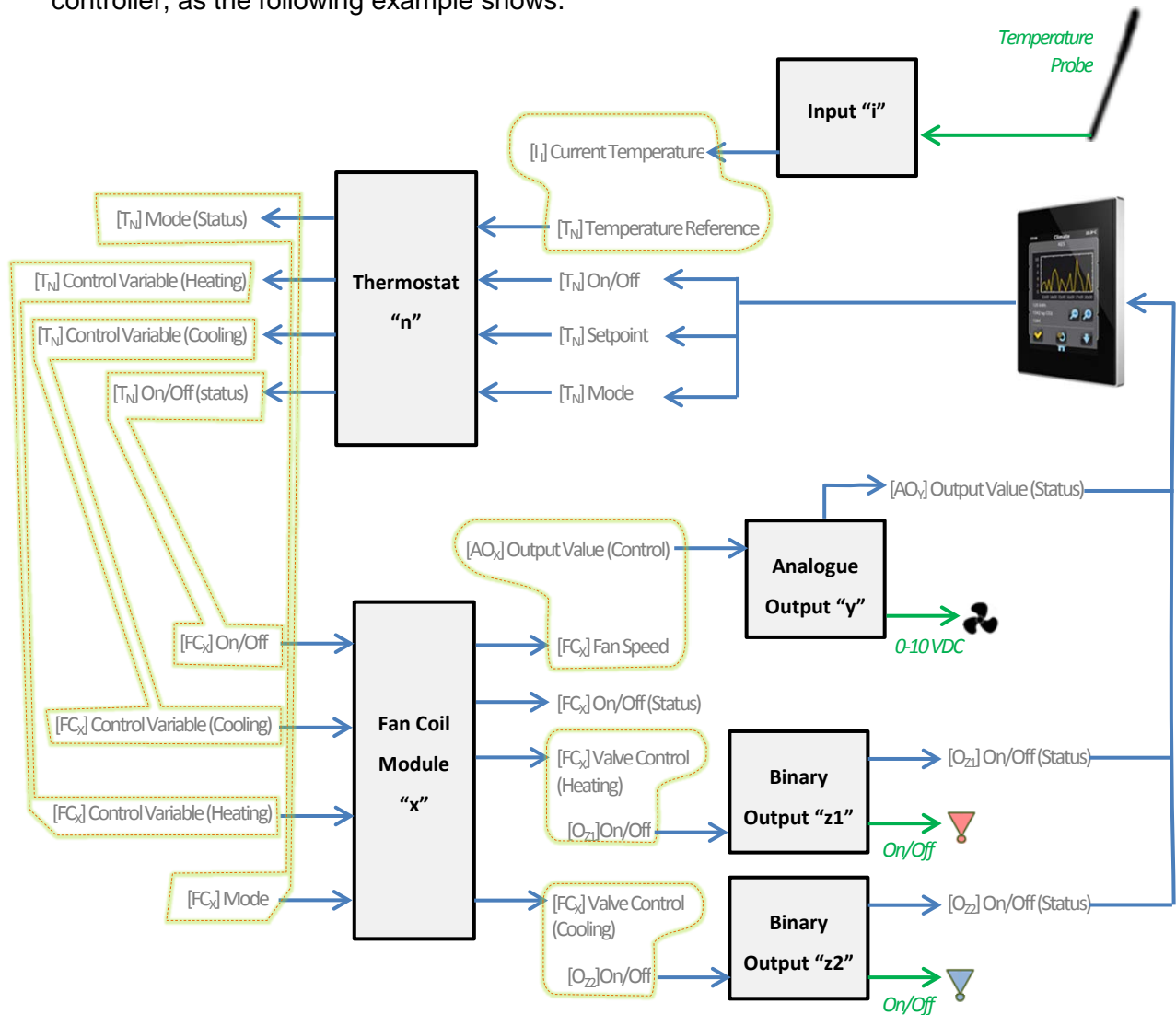
Four-Pipe Fan Coil System



It is worth emphasising that **the two fan coil modules are completely independent of the analogue and binary outputs modules**. It is up to the integrator whether to control the fan coil module together with the built-in outputs modules (by grouping their

respective communication objects) or not. This makes the device more versatile and capable of controlling fan coils systems with their own valve / fan actuators by linking the objects of the fan coil module to the objects of the external actuators.

The same applies to the built-in **thermostat** module, which can be optionally linked to the other internal modules and commanded from an external touchscreen or room controller, as the following example shows:



ANNEX II: OPERATION EXAMPLES

The device operation varies notoriously depending on the current state and the parameterisation. The following diagrams show the expected behaviour in different situations.

On/Off Orders

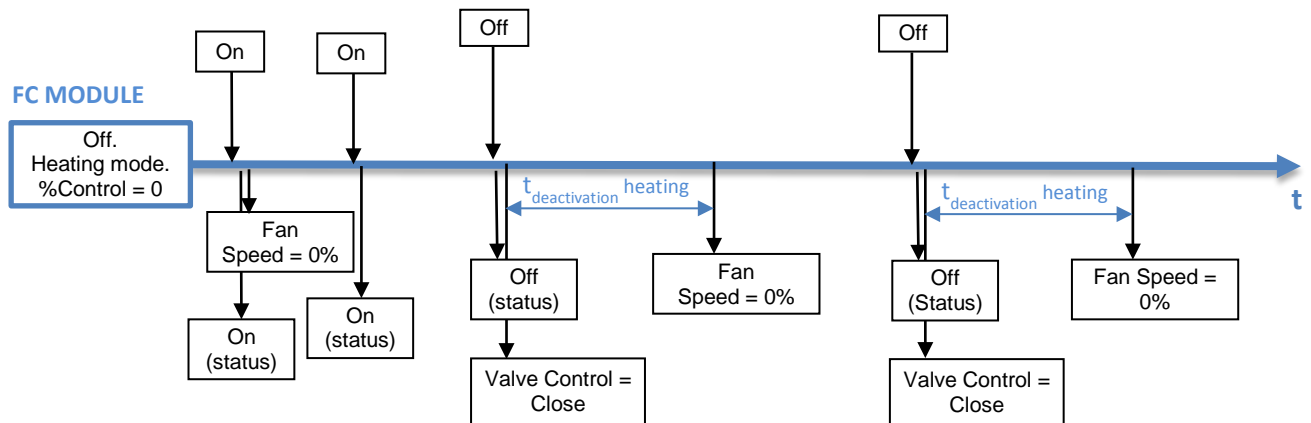


Figure 13 On/Off: 2 pipes (any mode), initial value = 0%.

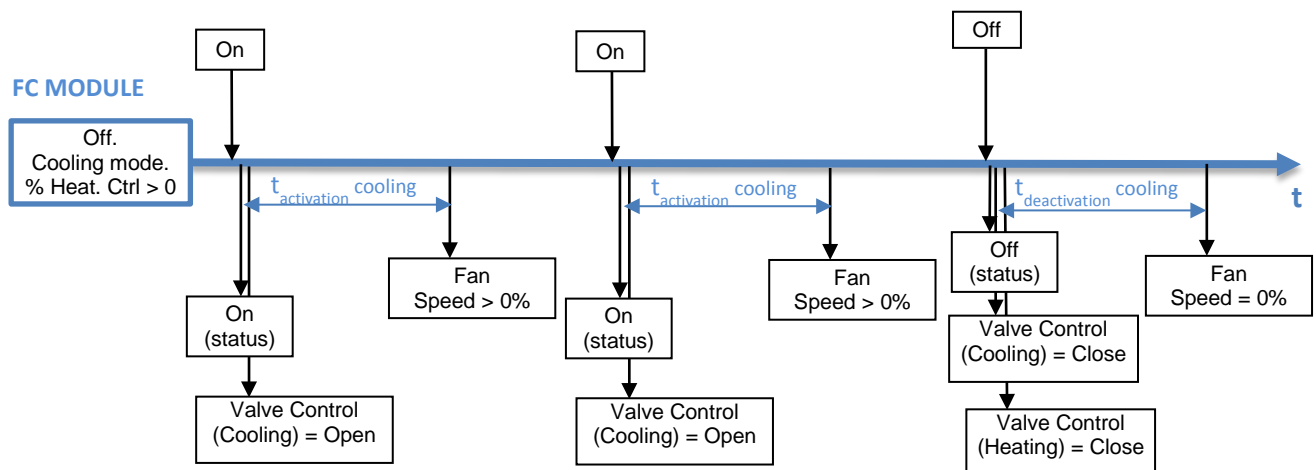


Figure 14 On/Off: 4 pipes, initial value > 0%.

Mode orders

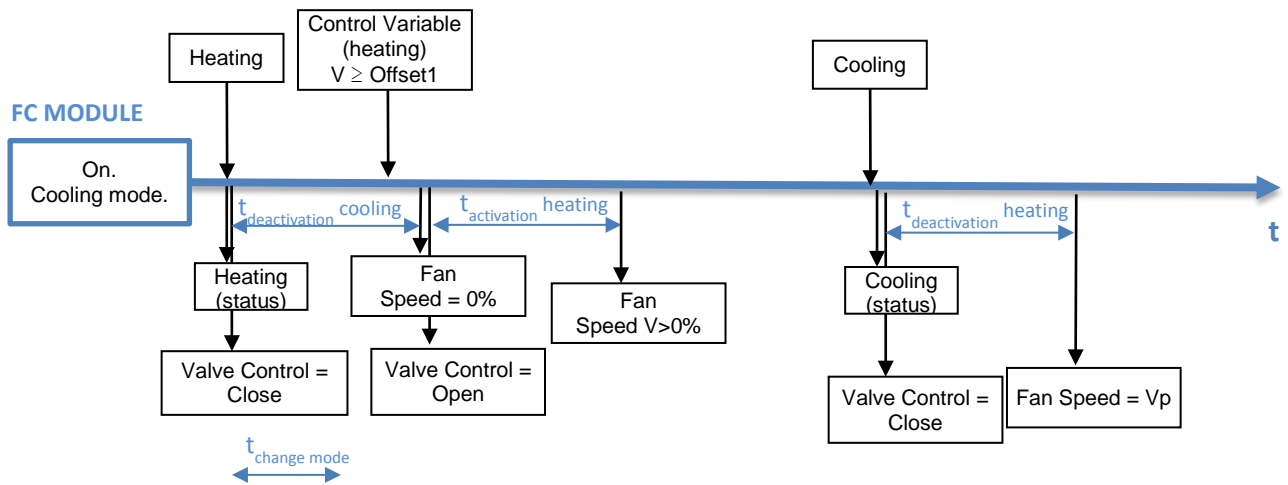


Figure 15 Change mode when Fan Coil is On: 2 pipes ("Both").
 $t_{\text{change}} < t_{\text{deactivation}}$. Fan Speed= V_p when valve closes.

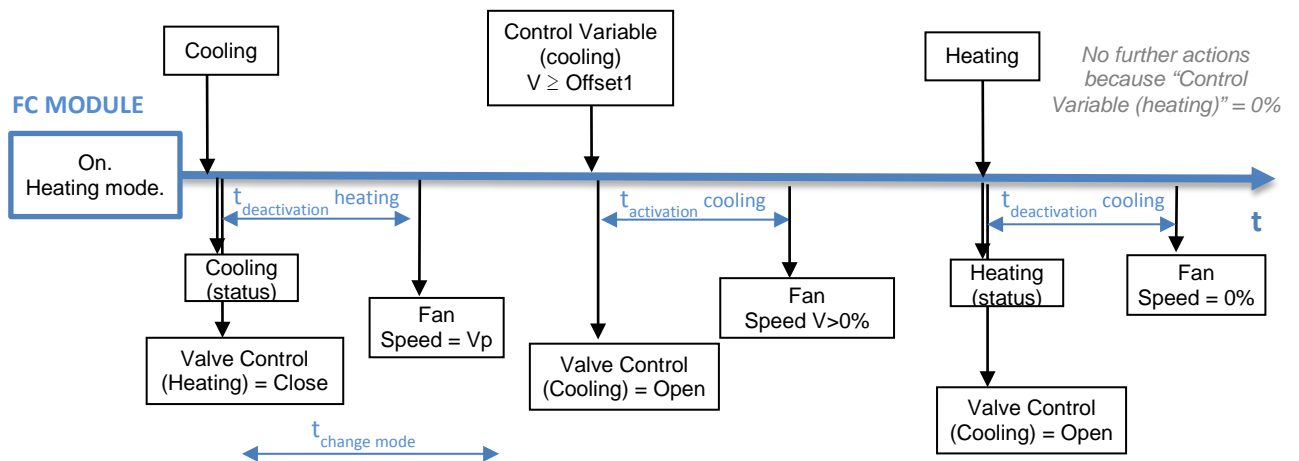


Figure 16 Change mode when Fan Coil is On: 4 pipes.
 $t_{\text{change}} > t_{\text{deactivation}}$. Fan Speed= V_p when valve closes.

ANNEX III: COMMUNICATION OBJECTS

- **“Functional range”** shows the values that, with independence of any other values permitted by the bus according to the object size, may be of any use or have a particular meaning because of the specifications or restrictions from both the KNX standard or the application program itself.
- **“1st boot”** shows the cases where an object is assigned a certain value by the application program after a device download or a full reset. In case the value of such assignment can be parameterised, ✓ is shown in column **“P”**. Objects showing a hyphen (-) are not assigned a particular value and therefore can be assumed to be initialised with the value “0”, or with the corresponding updated value in case they depend on an external element (sensors, etc.). Moreover, if the object is sent (or is there an option to send it) to the bus (write or read requests) after a download or a device reset from ETS, the marks **(W)** or **(R)** will be shown, respectively for transmissions or read requests.
- **“Reboot”** shows the cases where an object is assigned a certain value by the application program after a bus power failure. In case the value of such assignment can be parameterised, ✓ is shown in column **“P”**. Objects showing a hyphen (-) are not assigned a particular value and therefore can be assumed to maintain their previous value after the failure, or with the corresponding updated value in case they depend on external elements. Moreover, if the object is sent (or is there an option to send it) to the bus (write or read requests) after a bus failure, the marks **(W)** or **(R)** will be shown, respectively for transmissions or read requests.

Number	Size	I/O	Flags	Data type (DPT)	Functional Range	1st Boot	P	Reboot	P	Name	Function
1	1 Bit		C T - - -	DPT_Trigger	0/1	0 W		0 W		Reset 0	Voltage Recovery -> Sending of 0
2	1 Bit		C T - - -	DPT_Trigger	0/1	1 W		1 W		Reset 1	Voltage Recovery -> Sending of 1
3	1 Bit	I	C - - W -	DPT_Switch	0/1	-		-		Manual Control Lock	0 = Lock; 1 = Unlock
	1 Bit	I	C - - W -	DPT_Switch	0/1	-		-		Manual Control Lock	0 = Unlock; 1 = Lock
4	1 Byte	I	C - - W -	DPT_SceneControl	0-63; 128-191	-		-		[Thermostat] Scene Input	Scene Value
5, 35	2 Byte	I	C - - W -	DPT_Value_Temp	-273.00 - 670760.00	25,00		-		[Tx] Temperature Source 1	External Sensor Temperature
6, 36	2 Byte	I	C - - W -	DPT_Value_Temp	-273.00 - 670760.00	25,00		-		[Tx] Temperature Source 2	External Sensor Temperature
7, 37	2 Byte	O	C T R - -	DPT_Value_Temp	-273.00 - 670760.00	-		-		[Tx] Effective Temperature	Effective Control Temperature
8, 38	1 Byte	I	C - - W -	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	-	✓	-		[Tx] Special Mode	1-byte HVAC Mode
9, 39	1 Bit	I	C - - W -	DPT_Trigger	0/1	-	✓	-		[Tx] Special Mode: comfort	0 = Nothing; 1 = Trigger
	1 Bit	I	C - - W -	DPT_Switch	0/1	-	✓	-		[Tx] Special Mode: comfort	0 = Off; 1 = On
10, 40	1 Bit	I	C - - W -	DPT_Trigger	0/1	-	✓	-		[Tx] Special Mode: standby	0 = Nothing; 1 = Trigger

	1 Bit	I	C - - W -	DPT_Switch	0/1	-	✓	-	[Tx] Special Mode: standby	0 = Off; 1 = On
11, 41	1 Bit	I	C - - W -	DPT_Trigger	0/1	1	✓	-	[Tx] Special Mode: economy	0 = Nothing; 1 = Trigger
	1 Bit	I	C - - W -	DPT_Switch	0/1	1	✓	-	[Tx] Special Mode: economy	0 = Off; 1 = On
12, 42	1 Bit	I	C - - W -	DPT_Trigger	0/1	-	✓	-	[Tx] Special Mode: protection	0 = Nothing; 1 = Trigger
	1 Bit	I	C - - W -	DPT_Switch	0/1	-	✓	-	[Tx] Special Mode: protection	0 = Off; 1 = On
13, 43	1 Bit	I	C - - W -	DPT_Window_Door	0/1	-		-	[Tx] Window Status (input)	0 = Closed; 1 = Open
14, 44	1 Bit	I	C - - W -	DPT_Trigger	0/1	-		-	[Tx] Comfort Prolongation	0 = Nothing; 1 = Timed Comfort
15, 45	1 Byte	O	C T R - -	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	3 W	✓	- W	[Tx] Special Mode Status	1-byte HVAC Mode
16, 46	2 Byte	I	C - - W -	DPT_Value_Temp	-273.00 - 670760.00	-		-	[Tx] Setpoint	Thermostat Setpoint Input
	2 Byte	I	C - - W -	DPT_Value_Temp	-273.00 - 670760.00	-		-	[Tx] Basic Setpoint	Reference Setpoint
17, 47	1 Bit	I	C - - W -	DPT_Step	0/1	-		-	[Tx] Setpoint Step	0 = -0.5°C; 1 = +0.5°C
18, 48	2 Byte	I	C - - W -	DPT_Value_Tempd	-670760.00 - 670760.00	-		-	[Tx] Setpoint Offset	Float Offset Value
19, 49	2 Byte	O	C T R - -	DPT_Value_Temp	-273.00 - 670760.00	- W	✓	- W	[Tx] Setpoint Status	Current Setpoint
20, 50	2 Byte	O	C T R - -	DPT_Value_Temp	-273.00 - 670760.00	- W	✓	- W	[Tx] Basic Setpoint Status	Current Basic Setpoint
21, 51	2 Byte	O	C T R - -	DPT_Value_Tempd	-670760.00 - 670760.00	- W	✓	- W	[Tx] Setpoint Offset Status	Current Setpoint Offset
22, 52	1 Bit	I	C - - W -	DPT_Reset	0/1	-		-	[Tx] Setpoint Reset	Reset Setpoint to Default
	1 Bit	I	C - - W -	DPT_Reset	0/1	-		-	[Tx] Offset Reset	Reset offset
23, 53	1 Bit	I	C - - W -	DPT_Heat_Cool	0/1	-		-	[Tx] Mode	0 = Cool; 1 = Heat
24, 54	1 Bit	O	C T R - -	DPT_Heat_Cool	0/1	- W	✓	- W	[Tx] Mode Status	0 = Cool; 1 = Heat
25, 55	1 Bit	I	C - - W -	DPT_Switch	0/1	-		-	[Tx] On/Off	0 = Off; 1 = On
26, 56	1 Bit	O	C T R - -	DPT_Switch	0/1	- W	✓	- W	[Tx] On/Off Status	0 = Off; 1 = On
27, 57	1 Byte	O	C T R - -	DPT_Scaling	0% - 100%	-		-	[Tx] Control Variable (Cool)	PI Control (Continuous)
28, 58	1 Byte	O	C T R - -	DPT_Scaling	0% - 100%	-		-	[Tx] Control Variable (Heat)	PI Control (Continuous)
29, 59	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Control Variable (Cool)	2-Point Control
	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Control Variable (Cool)	PI Control (PWM)
30, 60	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Control Variable (Heat)	2-Point Control
	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Control Variable (Heat)	PI Control (PWM)
31, 61	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Additional Cool	Temp >= (Setpoint+Band) => "1"
32, 62	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] Additional Heat	Temp <= (Setpoint-Band) => "1"
33, 63	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] PI State (Cool)	0 = PI signal 0%; 1 = PI signal greater than 0%
34, 64	1 Bit	O	C T R - -	DPT_Switch	0/1	-		-	[Tx] PI State (Heat)	0 = PI signal 0%; 1 = PI signal greater than 0%
65, 69, 73, 77	2 Byte	O	C T R - -	DPT_Value_Temp	-273.00 - 670760.00	-		-	[Ix] Current Temperature	Temperature sensor value
66, 70, 74, 78	1 Bit	O	C T R - -	DPT_Alarm	0/1	-		-	[Ix] Overcooling	0 = No Alarm; 1 = Alarm

67, 71, 75, 79	1 Bit	O	CTR--	DPT_Alarm	0/1	-	-	[Ix] Overheating	0 = No Alarm; 1 = Alarm
68, 72, 76, 80	1 Bit	O	CTR--	DPT_Alarm	0/1	-	-	[Ix] Probe Error	0 = No Alarm; 1 = Alarm
81	1 Byte	I	C--W-	DPT_SceneControl	0-63; 128-191	-	-	[Motion Sensor] Scene Input	Scene Value
82	1 Byte		CT---	DPT_SceneControl	0-63; 128-191	-	-	[Motion Sensor] Scene Output	Scene Value
83, 107, 131, 155	1 Byte	O	CTR--	DPT_Scaling	0% - 100%	-	-	[Ix] Luminosity	0-100%
84, 108, 132, 156	1 Bit	O	CTR--	DPT_Alarm	0/1	-	-	[Ix] Open Circuit Error	0 = No Error; 1 = Open Circuit Error
85, 109, 133, 157	1 Bit	O	CTR--	DPT_Alarm	0/1	-	-	[Ix] Short Circuit Error	0 = No Error; 1 = Short Circuit Error
86, 110, 134, 158	1 Byte	O	CTR--	DPT_Scaling	0% - 100%	-	-	[Ix] Presence State (Scaling)	0-100%
87, 111, 135, 159	1 Byte	O	CTR--	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	-	-	[Ix] Presence State (HVAC)	Auto, Comfort, Standby, Economy, Building Protection
88, 112, 136, 160	1 Bit	O	CTR--	DPT_Occupancy	0/1	-	-	[Ix] Presence State (Binary)	Binary Value
	1 Bit	O	CTR--	DPT_Trigger	0/1	-	-	[Ix] Presence: Slave Output	1 = Motion Detected
89, 113, 137, 161	1 Bit	I	C--W-	DPT_Trigger	0/1	-	-	[Ix] Presence Trigger	Binary Value to Trigger the Presence Detection
90, 114, 138, 162	1 Bit	I	C--W-	DPT_Trigger	0/1	-	-	[Ix] Presence: Slave Input	0 = Nothing; 1 = Detection from slave device
91, 115, 139, 163	1 Bit	I	C--W-	DPT_Trigger	0/1	-	-	[Ix] External Motion Detection	0 = Nothing; 1 = Motion detected by an external sensor
92, 97, 102, 116, 121, 126, 140, 145, 150, 164, 169, 174	1 Byte	O	CTR--	DPT_Scaling	0% - 100%	-	-	[Ix][Cy] Detection State (Scaling)	0-100%
93, 98, 103, 117, 122, 127, 141, 146, 151, 165, 170, 175	1 Byte	O	CTR--	DPT_HVACMode	1=Comfort 2=Standby 3=Economy 4=Building Protection	-	-	[Ix][Cy] Detection State (HVAC)	Auto, Comfort, Standby, Economy, Building Protection
94, 99, 104, 118, 123, 128, 142, 147, 152, 166, 171, 176	1 Bit	O	CTR--	DPT_Switch	0/1	-	-	[Ix][Cy] Detection State (Binary)	Binary Value
95, 100, 105, 119, 124, 129, 143, 148, 153, 167, 172, 177	1 Bit	I	C--W-	DPT_Switch	0/1	-	-	[Ix][Cy] Channel Lock	According to parameters
96, 101, 106,	1 Bit	I	C--W-	DPT_Switch	0/1	-	-	[Ix][Cy] Force State	0 = No Detection; 1 = Detection

120, 125, 130, 144, 149, 154, 168, 173, 178									
179	1 Byte	I	C - - W -	DPT_SceneControl	0-63; 128-191	-	-	[Outputs] Scenes	0 – 63 (Execute 1 – 64); 128 – 191 (Save 1 – 64)
180, 188, 196, 204	1 Bit	I	C - - W -	DPT_BinaryValue	0/1	-	-	[Ox] On/Off	N.O. (0=Open Relay; 1=Close Relay)
	1 Bit	I	C - - W -	DPT_BinaryValue	0/1	-	-	[Ox] On/Off	N.C. (0=Close Relay; 1= Open Relay)
181, 189, 197, 205	1 Bit	O	C T R - -	DPT_BinaryValue	0/1	- W	✓ - W	✓ [Ox] On/Off (Status)	0=Output Off; 1=Output On
182, 190, 198, 206	1 Bit	I	C - - W -	DPT_Enable	0/1	-	-	[Ox] Lock	0=Unlock; 1=Lock
183, 191, 199, 207	1 Bit	I	C - - W -	DPT_Start	0/1	-	-	[Ox] Timer	0=Switch Off; 1=Switch On
184, 192, 200, 208	1 Bit	I	C - - W -	DPT_Start	0/1	-	-	[Ox] Flashing	0=Stop; 1=Start
185, 193, 201, 209	1 Bit	I	C - - W -	DPT_Alarm	0/1	-	-	[Ox] Alarm	0=Normal; 1=Alarm
	1 Bit	I	C - - W -	DPT_Alarm	0/1	-	-	[Ox] Alarm	0=Alarm; 1=Normal
186, 194, 202, 210	1 Bit	I	C - - W -	DPT_Trigger	0/1	-	-	[Ox] Unfreeze Alarm	Alarm=0 + Unfreeze=1 => End Alarm
187, 195, 203, 211	1 Bit	O	C T R - -	DPT_Trigger	0/1	-	-	[Ox] Warning Time (Status)	0=Normal; 1=Warning
212, 218, 224, 230	1 Bit	I	C - - W -	DPT_Switch	0/1	-	-	[Ix] Input Lock	1 = Locked; 0 = Unlocked
213, 219, 225, 231	1 Bit		C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] 0	Sending of 0
	1 Bit		C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] 1	Sending of 1
	1 Bit	I	C T - W -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] 0/1 Switching	Switching 0/1
	1 Bit		C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Short Press] Move Up Shutter	Sending of 0 (Up)
	1 Bit		C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Short Press] Move Down Shutter	Sending of 1 (Down)
	1 Bit		C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Short Press] Move Up/Down Shutter	Switching 0/1 (Up/Down)
	1 Bit		C T - - -	DPT_Step	0/1	- W	- W	[Ix] [Short Press] Stop/Step Up Shutter	Sending of 0 (Stop/Step up)
	1 Bit		C T - - -	DPT_Step	0/1	- W	- W	[Ix] [Short Press] Stop/Step Down Shutter	Sending of 1 (Stop/Step down)
	1 Bit		C T - - -	DPT_Step	0/1	- W	- W	[Ix] [Short Press] Stop/Step Shutter (switched)	Switching of 0/1 (Stop/Step up/down)
	4 Bit		C T - - -	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%)	- W	- W	[Ix] [Short Press] Brighter	Increase Brightness

					(...) 0xF (Inc. by 1%)					
	4 Bit		C T - - -	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) (...) 0xF (Inc. by 1%)	- W	- W	[Ix] [Short Press] Darker	Decrease Brightness	
	4 Bit		C T - - -	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) (...) 0xF (Inc. by 1%)	- W	- W	[Ix] [Short Press] Brighter/Darker	Switch Bright/Dark	
	1 Bit		C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] Dimmer ON	Sending of 1 (ON)	
	1 Bit		C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] Dimmer OFF	Sending of 0 (OFF)	
	1 Bit	I	C T - W -	DPT_Switch	0/1	- W	- W	[Ix] [Short Press] Dimmer ON/OFF	Switching 0/1	
	1 Byte		C T - - -	DPT_SceneControl	0-63; 128-191	- W	- W	[Ix] [Short Press] Run Scene	Sending of 0 - 63	
	1 Byte		C T - - -	DPT_SceneControl	0-63; 128-191	- W	- W	[Ix] [Short Press] Save Scene	Sending of 128 - 191	
	1 Bit	I/O	C T R W -	DPT_Switch	0/1	- W	- W	[Ix] [Switch/Sensor] Edge	Sending of 0 or 1	
	1 Byte		C T - - -	DPT_Value_1_Ucount	0 - 255	- W	- W	[Ix] [Short Press] Constant Value (Integer)	0 - 255	
	1 Byte		C T - - -	DPT_Scaling	0% - 100%	- W	- W	[Ix] [Short Press] Constant Value (Percentage)	0% - 100%	
	2 Byte		C T - - -	DPT_Value_2_Ucount	0 - 65535	- W	- W	[Ix] [Short Press] Constant Value (Integer)	0 - 65535	
	2 Byte		C T - - -	9.xxx	-671088.64 - 670760.96	- W	- W	[Ix] [Short Press] Constant Value (float)	Float value	
	214, 220, 226, 232	1 Byte	I	C - - W -	DPT_Scaling	0% - 100%	- W	- W	[Ix] [Short Press] Shutter Status (input)	0% = Top; 100% = Bottom
		1 Byte	I	C - - W -	DPT_Scaling	0% - 100%	- W	- W	[Ix] [Short Press] Dimming Status (input)	0% - 100%
	215, 221, 227, 233	1 Bit		C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] 0	Sending of 0
1 Bit			C T - - -	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] 1	Sending of 1	
1 Bit		I	C T - W -	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] 0/1 Switching	Switching 0/1	
1 Bit			C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Long Press] Move Up Shutter	Sending of 0 (Up)	
1 Bit			C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Long Press] Move Down Shutter	Sending of 1 (Down)	
1 Bit			C T - - -	DPT_UpDown	0/1	- W	- W	[Ix] [Long Press] Move Up/Down Shutter	Switching 0/1 (Up/Down)	
1 Bit			C T - - -	DPT_Step	0/1	- W	- W	[Ix] [Long Press] Stop/Step Up Shutter	Sending of 0 (Stop/Step up)	

	1 Bit		CT---	DPT_Step	0/1	- W	- W	[Ix] [Long Press] Stop/Step Down Shutter	Sending of 1 (Stop/Step down)
	1 Bit		CT---	DPT_Step	0/1	- W	- W	[Ix] [Long Press] Stop/Step Shutter (switched)	Switching of 0/1 (Stop/Step up/down)
	4 Bit		CT---	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) (...) 0xF (Inc. by 1%)	- W	- W	[Ix] [Long Press] Brighter	Long Pr. -> Brighter; Release -> Stop
	4 Bit		CT---	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) (...) 0xF (Inc. by 1%)	- W	- W	[Ix] [Long Press] Darker	Long Pr. -> Darker; Release -> Stop
	4 Bit		CT---	DPT_Control_Dimming	0x0 (Stop) 0x1 (Dec. by 100%) (...) 0x7 (Dec. by 1%) 0x8 (Stop) 0x9 (Inc. by 100%) (...) 0xF (Inc. by 1%)	- W	- W	[Ix] [Long Press] Brighter/Darker	Long Pr. -> Brighter/Darker; Release -> Stop
	1 Bit		CT---	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] Dimmer ON	Sending of 1 (ON)
	1 Bit		CT---	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] Dimmer OFF	Sending of 0 (OFF)
	1 Bit	I	CT-W-	DPT_Switch	0/1	- W	- W	[Ix] [Long Press] Dimmer ON/OFF	Switching 0/1
	1 Byte		CT---	DPT_SceneControl	0-63; 128-191	- W	- W	[Ix] [Long Press] Run Scene	Sending of 0 - 63
	1 Byte		CT---	DPT_SceneControl	0-63; 128-191	- W	- W	[Ix] [Long Press] Save Scene	Sending of 128 - 191
	1 Bit	O	CTR--	DPT_Alarm	0/1	- W	- W	[Ix] [Switch/Sensor] Alarm: Breakdown or sabotage	1 = Alarm; 0 = No Alarm
	2 Byte		CT---	9.xxx	-671088.64 - 670760.96	- W	- W	[Ix] [Long Press] Constant Value (float)	Float value
	2 Byte		CT---	DPT_Value_2_Ucount	0 - 65535	- W	- W	[Ix] [Long Press] Constant Value (Integer)	0 - 65535
	1 Byte		CT---	DPT_Scaling	0% - 100%	- W	- W	[Ix] [Long Press] Constant Value (Percentage)	0% - 100%
	1 Byte		CT---	DPT_Value_1_Ucount	0 - 255	- W	- W	[Ix] [Long Press] Constant Value (Integer)	0 - 255

216, 222, 228, 234	1 Bit		C T - - -	DPT_Trigger	0/1	- W	- W	[Ix] [Long Press/Release] Stop Shutter	Release -> Stop Shutter
217, 223, 229, 235	1 Byte	I	C - - W -	DPT_Scaling	0% - 100%	50% W	- W	[Ix] [Long Press] Dimming Status (input)	0% - 100%
	1 Byte	I	C - - W -	DPT_Scaling	0% - 100%	50% W	- W	[Ix] [Long Press] Shutter Status (input)	0% = Top; 100% = Bottom
236-267	1 Bit	I	C - - W -	DPT_Bool	0/1	-	-	[LF] (1 bit) Data Entry X	Binary Data Entry (0/1)
268-283	1 Byte	I	C - - W -	DPT_Value_1_Ucount	0 - 255	-	-	[LF] (1 byte) Data Entry X	1 byte Data Entry (0-255)
284-299	2 Byte	I	C - - W -	DPT_Value_2_Ucount	0 - 65535	-	-	[LF] (2 bytes) Data Entry X	2 bytes Data Entry
				DPT_Value_2_Count	-32768 - 32767	-	-		
				DPT_Value_Temp	-273.00 - 670760.00	-	-		
300-307	4 Byte	I	C - - W -	DPT_Value_4_Count	-2147483648 - 2147483647	-	-	[LF] (4 bytes) DataEntry X	4 bytes Data Entry
308-317	1 Bit	O	C T R - -	DPT_Bool	0/1	-	-	[LF] Function X - Result	(1 bit) Boolean
	1 Byte	O	C T R - -	DPT_Value_1_Ucount	0 - 255	-	-	[LF] Function X - Result	(1 byte) Unsigned
	2 Byte	O	C T R - -	DPT_Value_2_Ucount	0 - 65535	-	-	[LF] Function X - Result	(2 bytes) Unsigned
	4 Byte	O	C T R - -	DPT_Value_4_Count		-	-	[LF] Function X - Result	(4 bytes) Signed
	1 Byte	O	C T R - -	DPT_Scaling	0% - 100%	-	-	[LF] Function X - Result	(1 byte) Percentage
	2 Byte	O	C T R - -	DPT_Value_2_Count	-32768 - 32767	-	-	[LF] Function X - Result	(2 bytes) Signed
	2 Byte	O	C T R - -	DPT_Value_Temp	-273.00 - 670760.00	-	-	[LF] Function X - Result	(2 bytes) Float
318, 321	1 Byte	I	C - - W U	DPT_Scaling	0% - 100%	-	-	[AOx] Output Value (Control)	0 - 100 %
319, 322	1 Byte	O	C T R - -	DPT_Scaling	0% - 100%	- W	✓ - W	✓ [AOx] Output Value (Status)	0 - 100 %
320, 323	1 Bit	I	C - - W U	DPT_Enable	0/1	-	-	[AOx] Lock	0 = Unlock; 1 = Lock
324, 335	1 Bit	I	C - - W U	DPT_Switch	0/1	-	-	[FCx] On/Off	0 = Off; 1 = On
325, 336	1 Bit	O	C T R - -	DPT_Switch	0/1	-	-	[FCx] On/Off (Status)	0 = Off; 1 = On
326, 337	1 Bit	I	C - - W U	DPT_Heat_Cool	0/1	-	-	[FCx] Mode	0 = Cool; 1 = Heat
327, 338	1 Bit	O	C T R - -	DPT_Heat_Cool	0/1	-	✓ -	[FCx] Mode (Status)	0 = Cool; 1 = Heat
328, 339	1 Bit	O	C T R - -	DPT_Switch	0/1	1	-	[FCx] Valve Control	0 = Open Valve; 1 = Close Valve
	1 Bit	O	C T R - -	DPT_Switch	0/1	-	-	[FCx] Valve Control	0 = Close Valve; 1 = Open Valve
	1 Bit	O	C T R - -	DPT_Switch	0/1	1	-	[FCx] Valve Control (Cooling)	0 = Open Valve; 1 = Close Valve
	1 Bit	O	C T R - -	DPT_Switch	0/1	-	-	[FCx] Valve Control (Cooling)	0 = Close Valve; 1 = Open Valve
329, 340	1 Bit	O	C T R - -	DPT_Switch	0/1	1	-	[FCx] Valve Control (Heating)	0 = Open Valve; 1 = Close Valve
	1 Bit	O	C T R - -	DPT_Switch	0/1	-	-	[FCx] Valve Control (Heating)	0 = Close Valve; 1 = Open Valve
330, 341	1 Bit	I/O	C T R W U	DPT_Enable	0/1	-	-	[FCx] Forced Position	0 = Disable; 1 = Enable
331, 342	1 Byte	I	C - - W U	DPT_Scaling	0% - 100%	-	-	[FCx] Control Variable (Cooling)	0 - 100 %
332, 343	1 Byte	I	C - - W U	DPT_Scaling	0% - 100%	-	-	[FCx] Control Variable (Heating)	0 - 100 %
333, 344	1 Byte	O	C T R - -	DPT_Scaling	0% - 100%	-	- W	[FCx] Fan Speed	0 - 100 %
334, 345	1 Byte	I	C - - W U	DPT_Scaling	0% - 100%	-	✓ -	[FCx] Fan Speed when Valve Closed (Cooling)	0 - 100 %

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